

Introduction

Person detection: Useful, Difficult

We've come a long way...



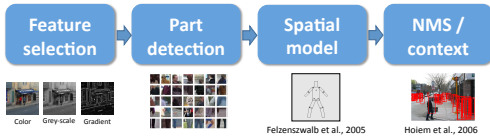
Fischler and Elschlager, 1973

Still a ways to go...



Dollar et al., 2009

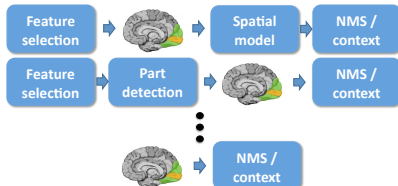
How does it work?



How can humans help?

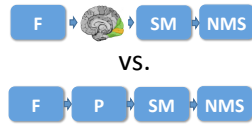
- Supply training data: 100,000s labeled images
- We design the algorithms: Going on 40 years
- Can we use humans to debug?**

Human Debugging

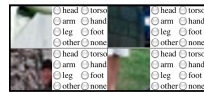


All machine experiments use Felzenszwalb et al. 2010

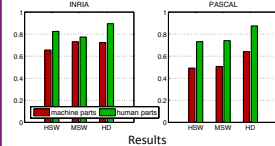
Parts



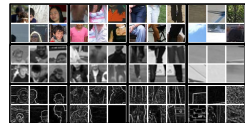
VS.



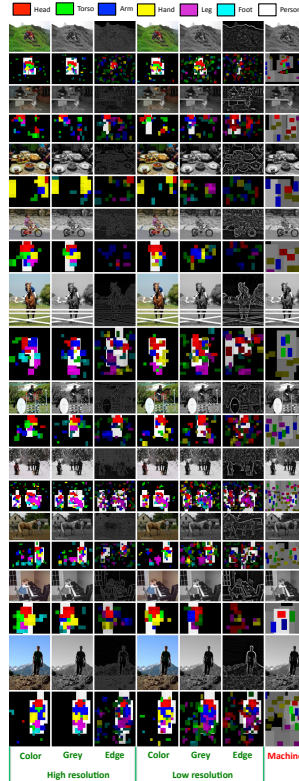
Human experiments



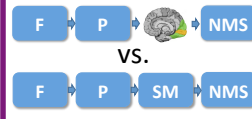
Part Patch Dataset (available online!)



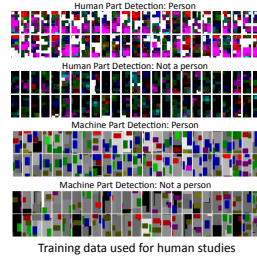
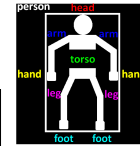
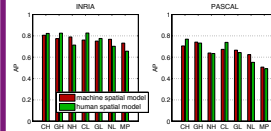
- Labeled patches in high and low resolution, color, grey-scale and edges.
- Six parts (head, torso, arm, hand, leg, foot) and root.
- 10 human subjects labeled each patch.
- 50 images from INRIA dataset and 100 images from PASCAL dataset. (0.3 million patches total)



Spatial model



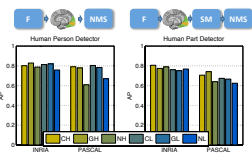
VS.



Training data used for human studies

Features

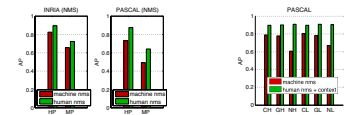
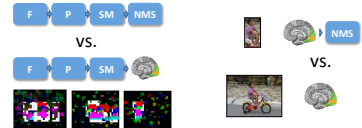
What information is useful for recognition?



NMS / Context

NMS

NMS + Context



Contributions

- Part detection is the weakest link in person detection, followed by NMS.
- Spatial models were not found to be crucial.
- Part Patch Dataset is available online.
- Human Debugging
 - Applicable to other visual recognition problems
 - Useful for other problem domains and AI in general

