



- Stereo and lidar can fall victim to reflections?
- Yes, there's no easy way around that
- <https://youtu.be/pBzU8TD1iks>



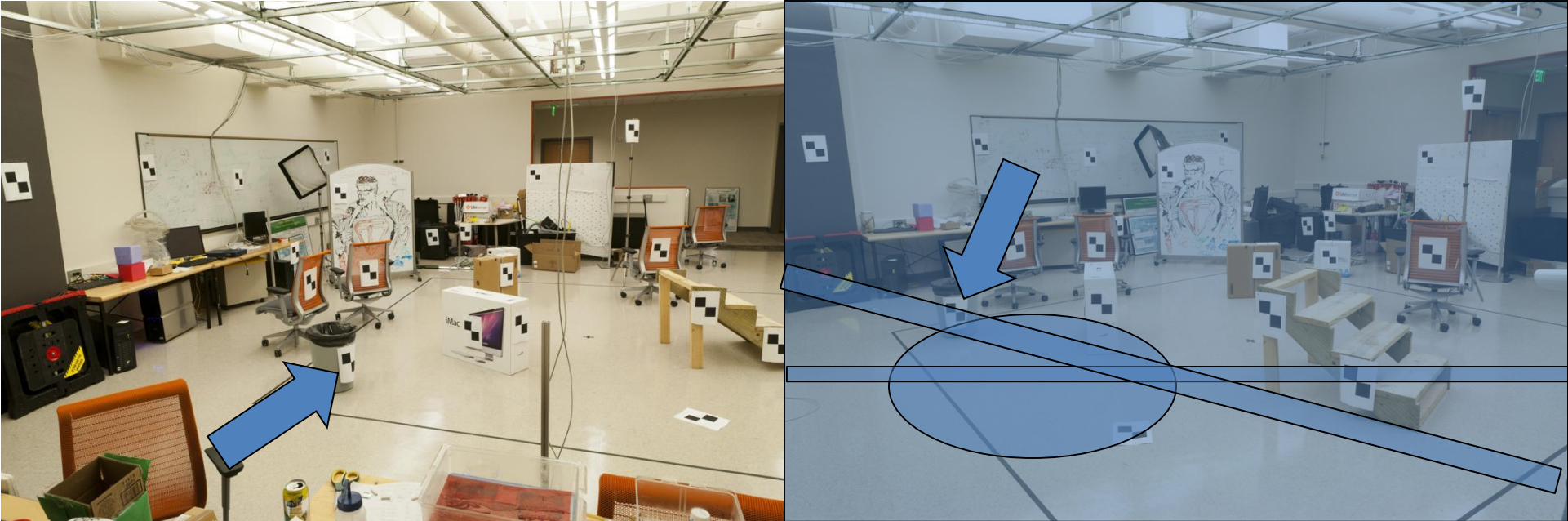
# Last lecture: **World** vs **Camera** coordinates



# Today's Outline

- Epipolar Geometry
  - Finding epipolar relationship between two images
  - Using epipolar geometry to rule out outliers
  - Finding dense correspondence along epipolar lines

# Where do we need to search?



# Epipolar Geometry and Stereo Vision

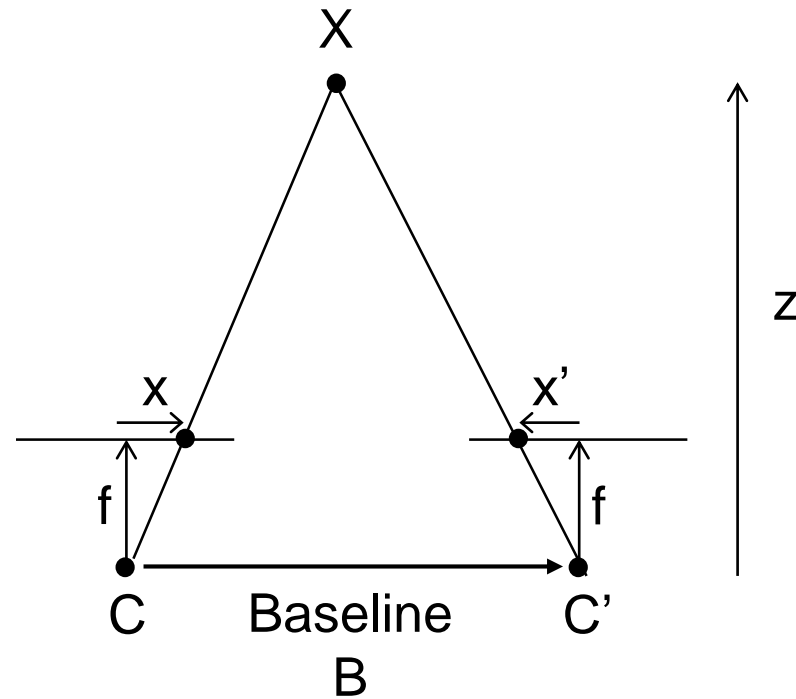
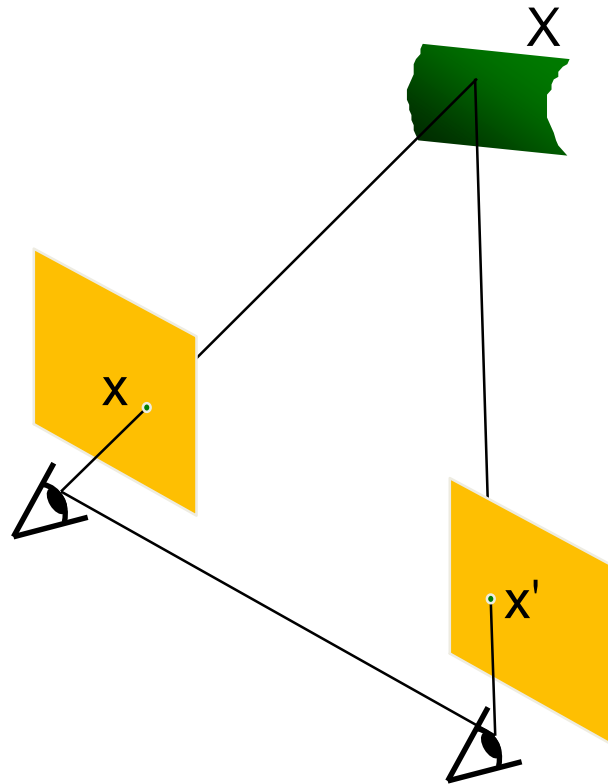
Chapter 11.3 in Szeliski

- Epipolar geometry
  - Relates cameras from two positions



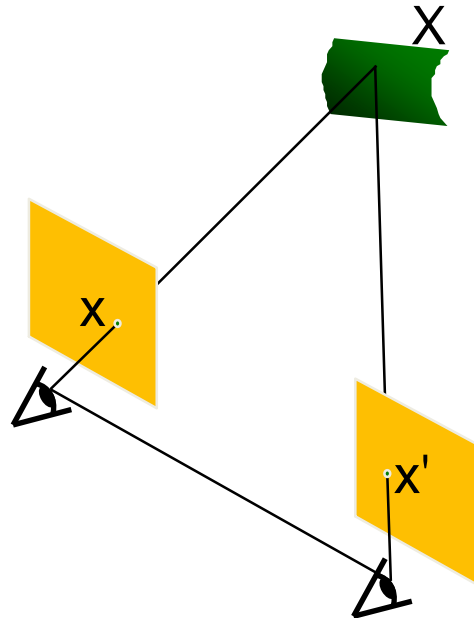
# Depth from Stereo

- Goal: recover depth by finding image coordinate  $x'$  that corresponds to  $x$



# Depth from Stereo

- Goal: recover depth by finding image coordinate  $x'$  that corresponds to  $x$
- Sub-Problems
  1. Calibration: How do we recover the relation of the cameras (if not already known)?
  2. Correspondence: How do we search for the matching point  $x'$ ?

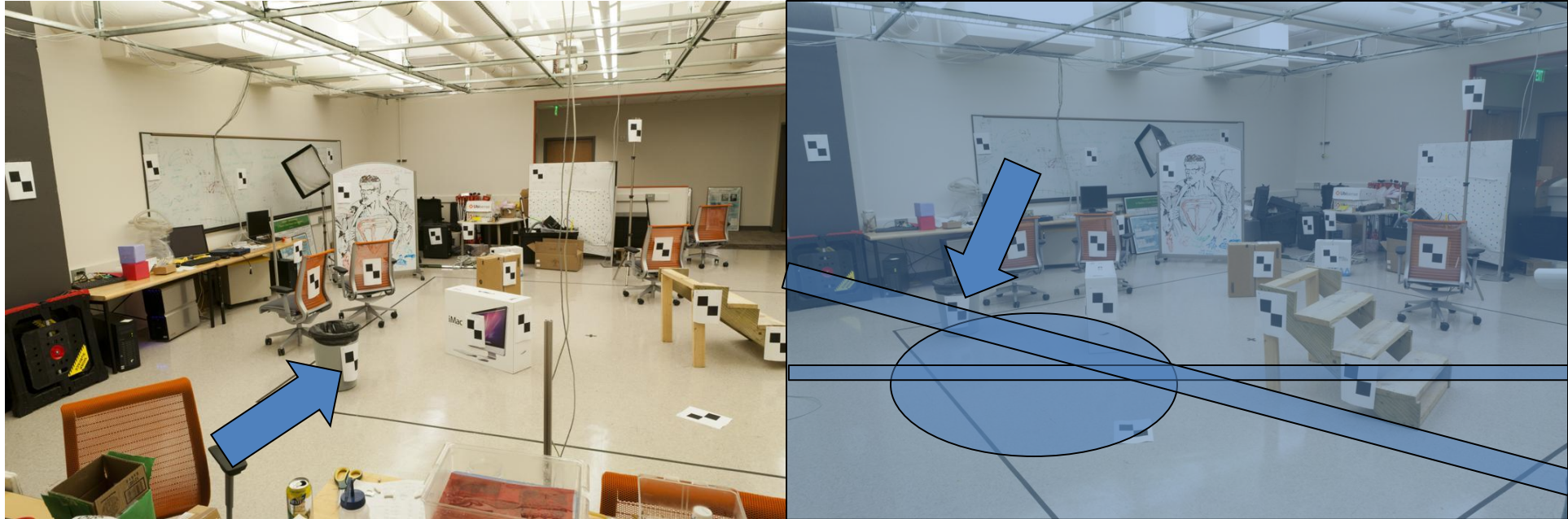


# Correspondence Problem



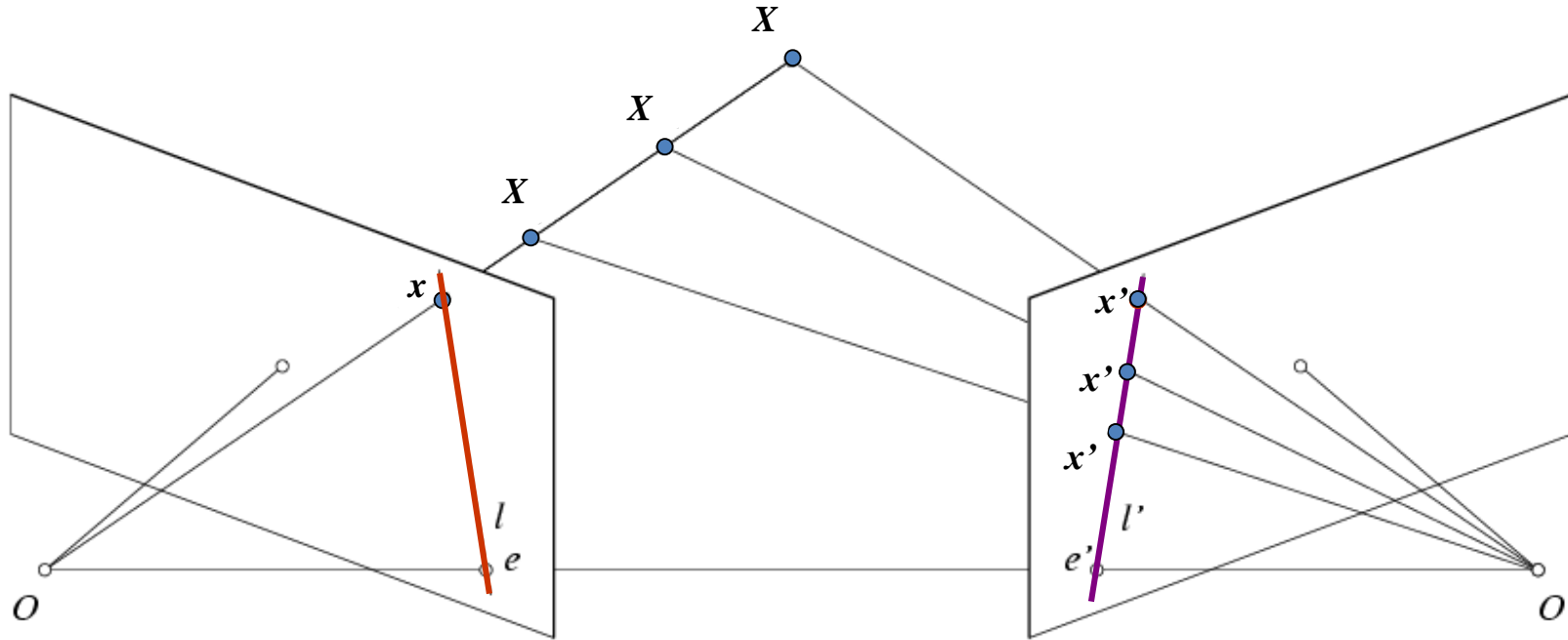
- We have two images taken from cameras with different intrinsic and extrinsic parameters
- How do we match a point in the first image to a point in the second? How can we constrain our search?

# Where do we need to search?



Key idea: Epipolar constraint

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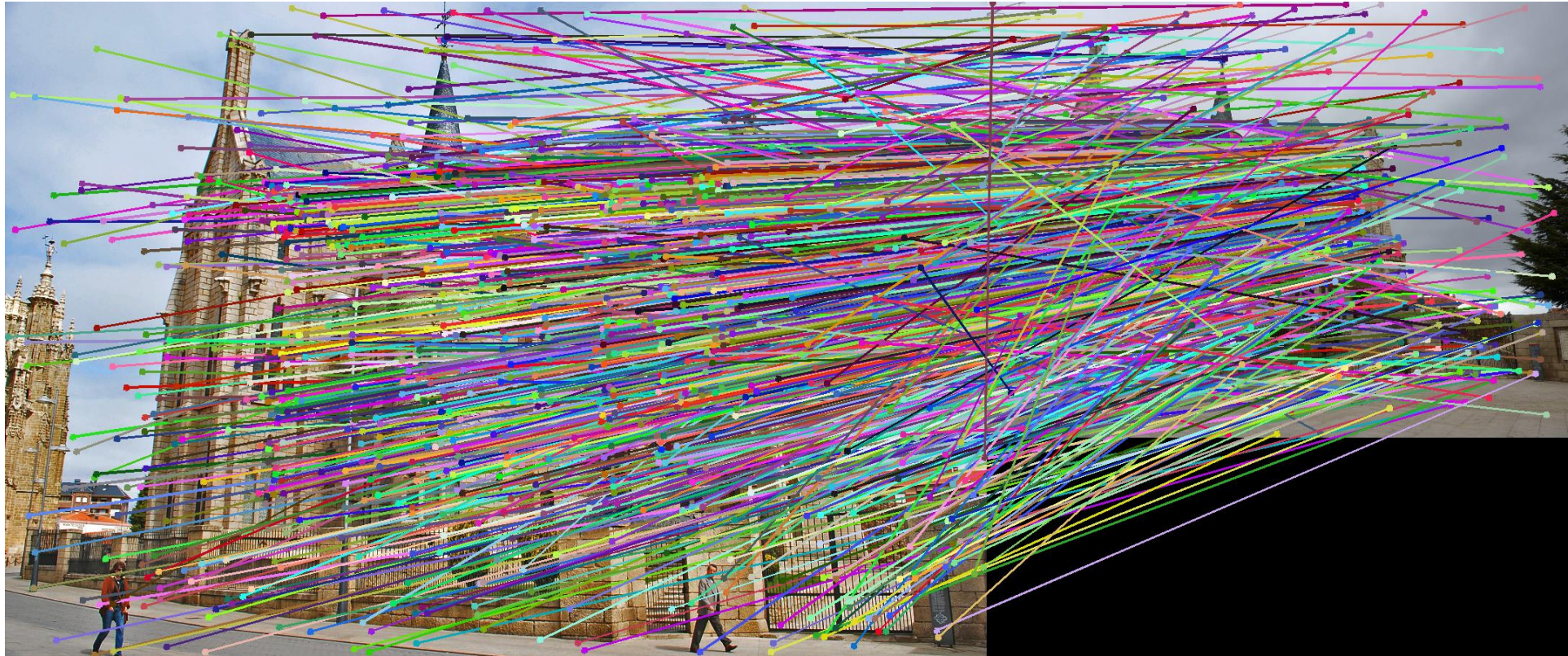


Potential matches for  $x$  have to lie on the corresponding line  $l'$ .

Potential matches for  $x'$  have to lie on the corresponding line  $l$ .

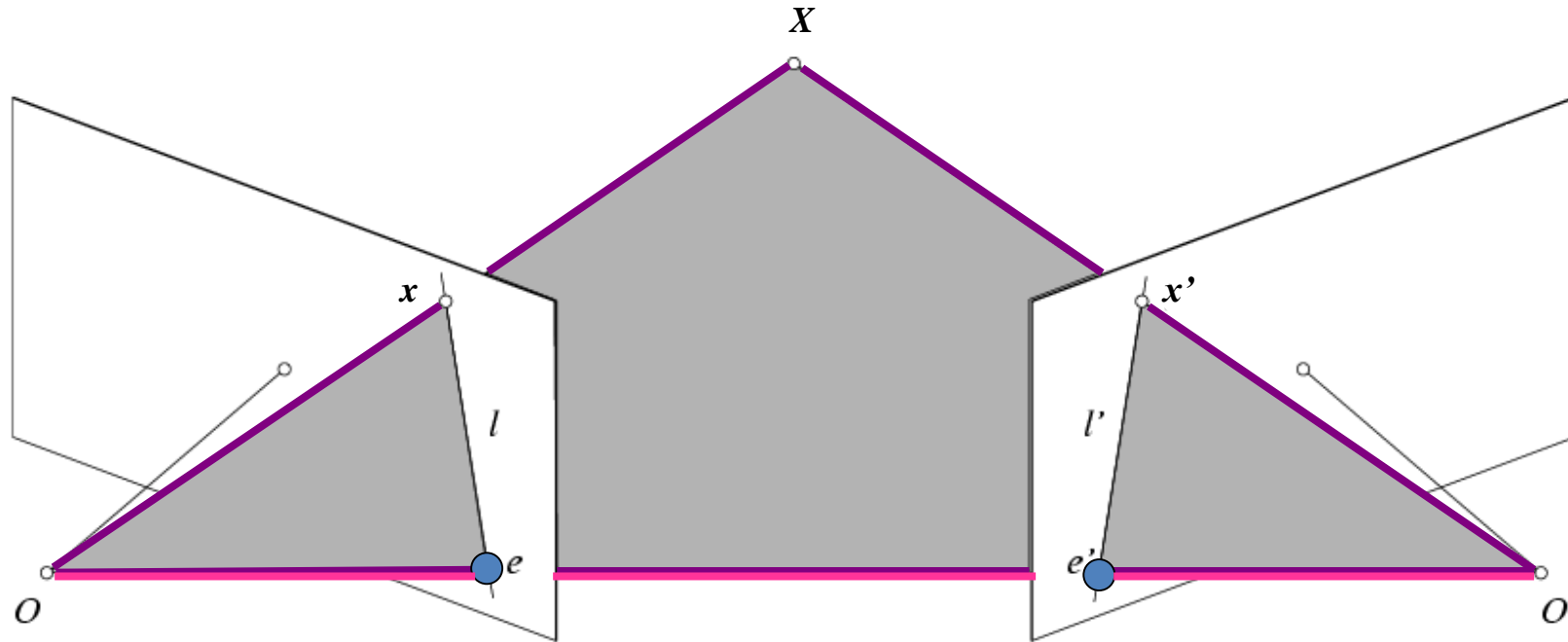
Wouldn't it be nice to know where matches can live? To constrain our 2d search to 1d.

VLFeat's 800 most confident matches  
among 10,000+ local features.



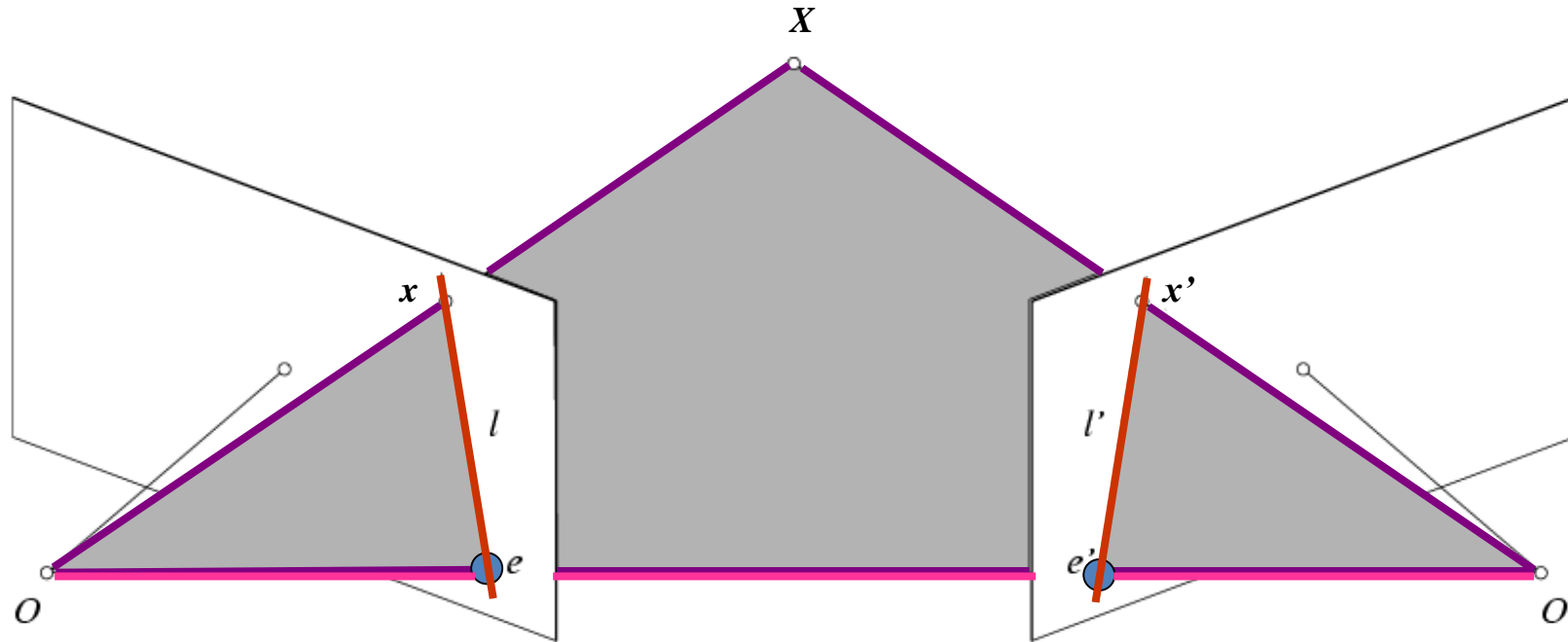


# Epipolar geometry: notation



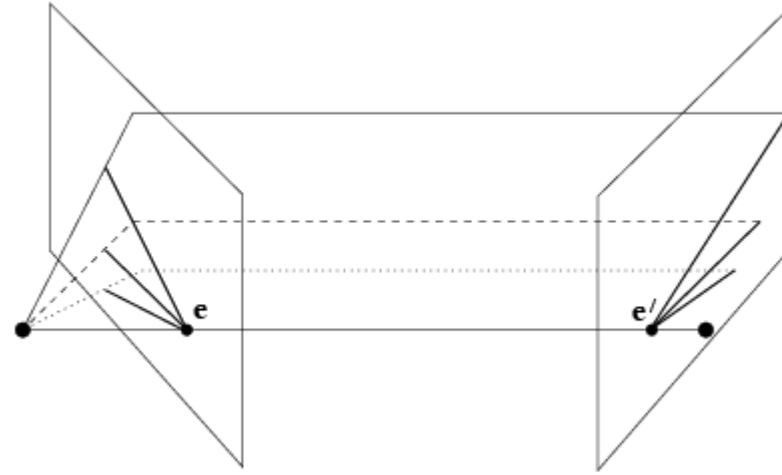
- **Baseline** – line connecting the two camera centers
- **Epipoles**  
= intersections of baseline with image planes  
= projections of the other camera center
- **Epipolar Plane** – plane containing baseline (1D family)

# Epipolar geometry: notation

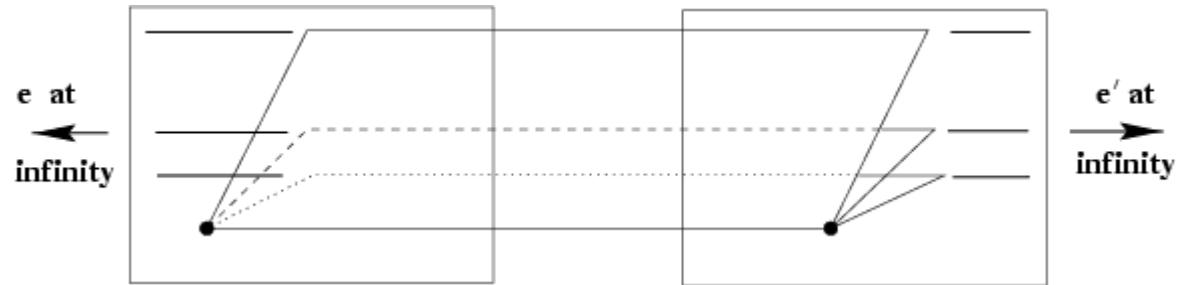


- **Baseline** – line connecting the two camera centers
- **Epipoles**  
= intersections of baseline with image planes  
= projections of the other camera center
- **Epipolar Plane** – plane containing baseline (1D family)
- **Epipolar Lines** - intersections of epipolar plane with image planes (always come in corresponding pairs)

# Example: Converging cameras

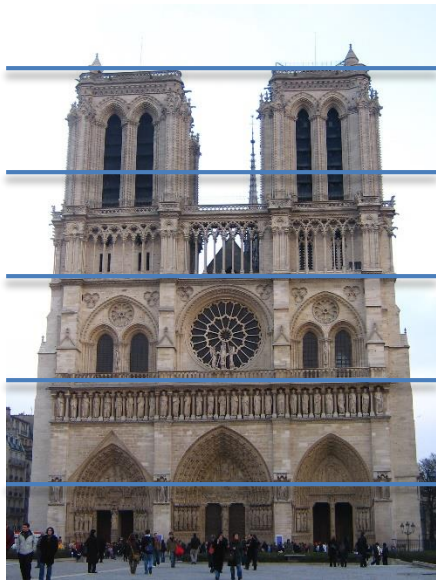


# Example: Motion or displacement parallel to image plane

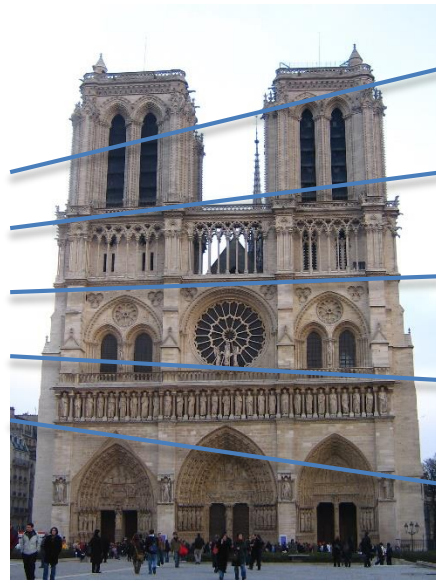


# Example: Forward motion

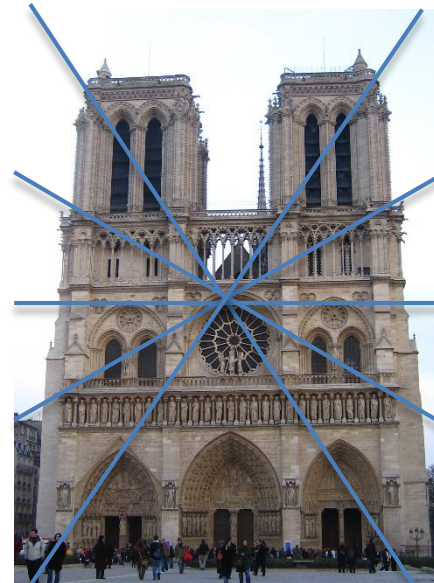
What would the epipolar lines look like if the camera moves directly forward?



a



b

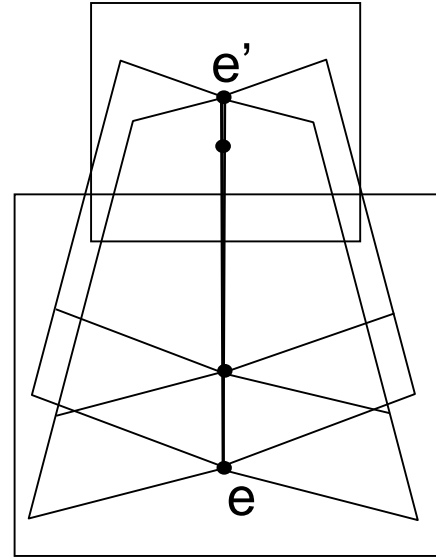
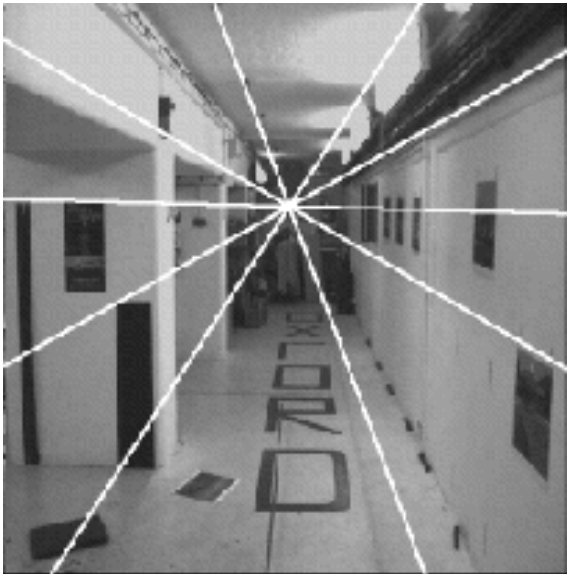
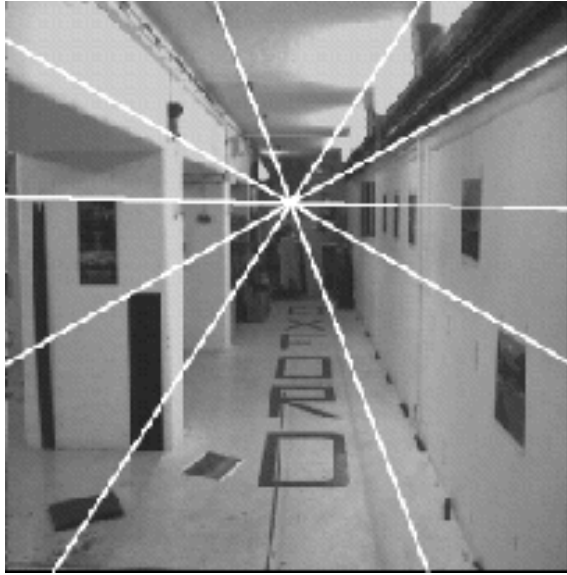


c



d

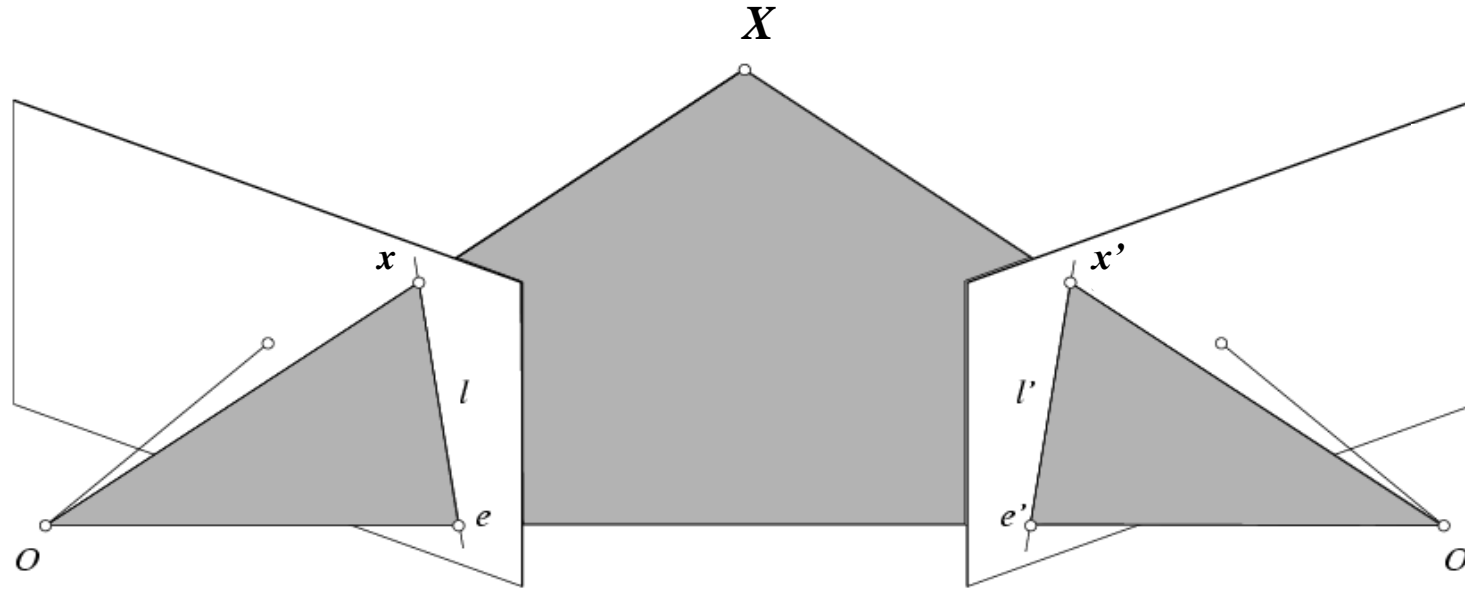
# Example: Forward motion



Epipole has same coordinates in both images.

Points move along lines radiating from  $e$ :  
“Focus of expansion”

# Epipolar constraint: Calibrated case



Given the intrinsic parameters of the cameras:

1. Convert to normalized coordinates by pre-multiplying all points with the inverse of the calibration matrix; set first camera's coordinate system to world coordinates

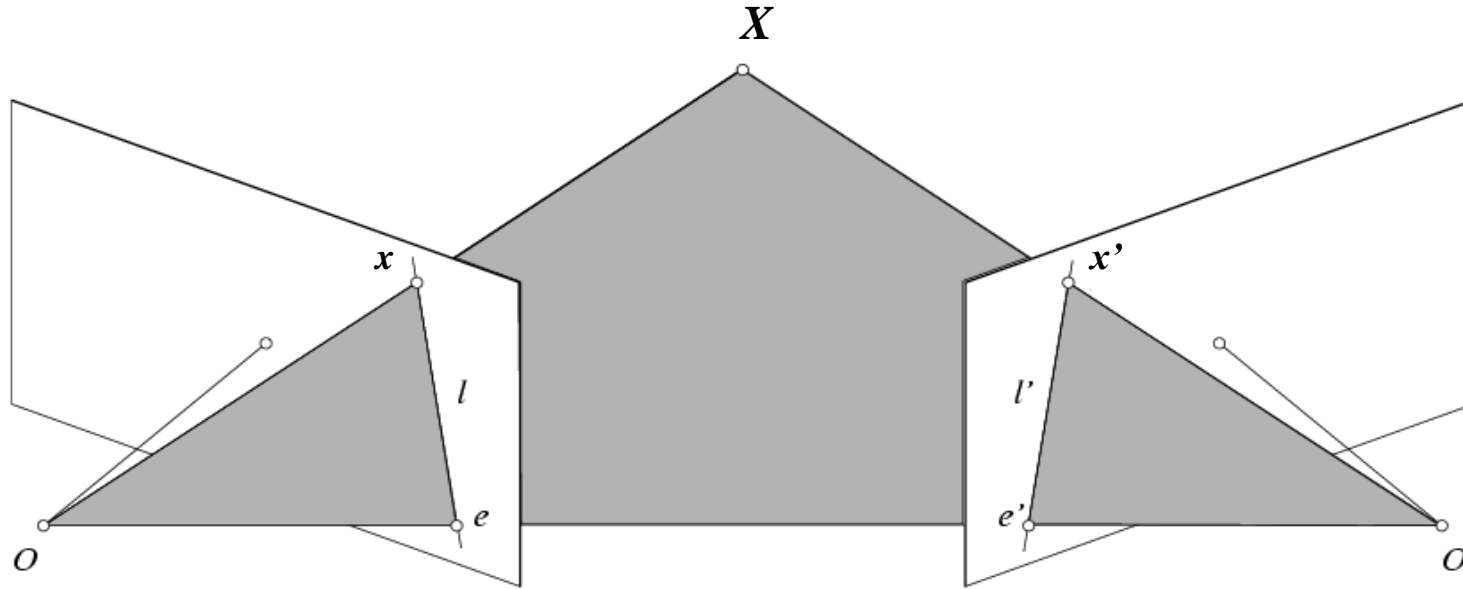
$$\hat{x} = K^{-1} x = X$$

Homogeneous 2d point (3D ray towards X)  $\leftarrow$   $\hat{x}$   
 $\leftarrow$   $x$  2D pixel coordinate (homogeneous)  
 $\leftarrow$   $X$  3D scene point

$$\hat{x}' = K'^{-1} x' = X'$$

$\leftarrow$   $\hat{x}'$  3D scene point in 2<sup>nd</sup> camera's 3D coordinates  
 $\leftarrow$   $x'$

# Epipolar constraint: Calibrated case



Given the intrinsic parameters of the cameras:

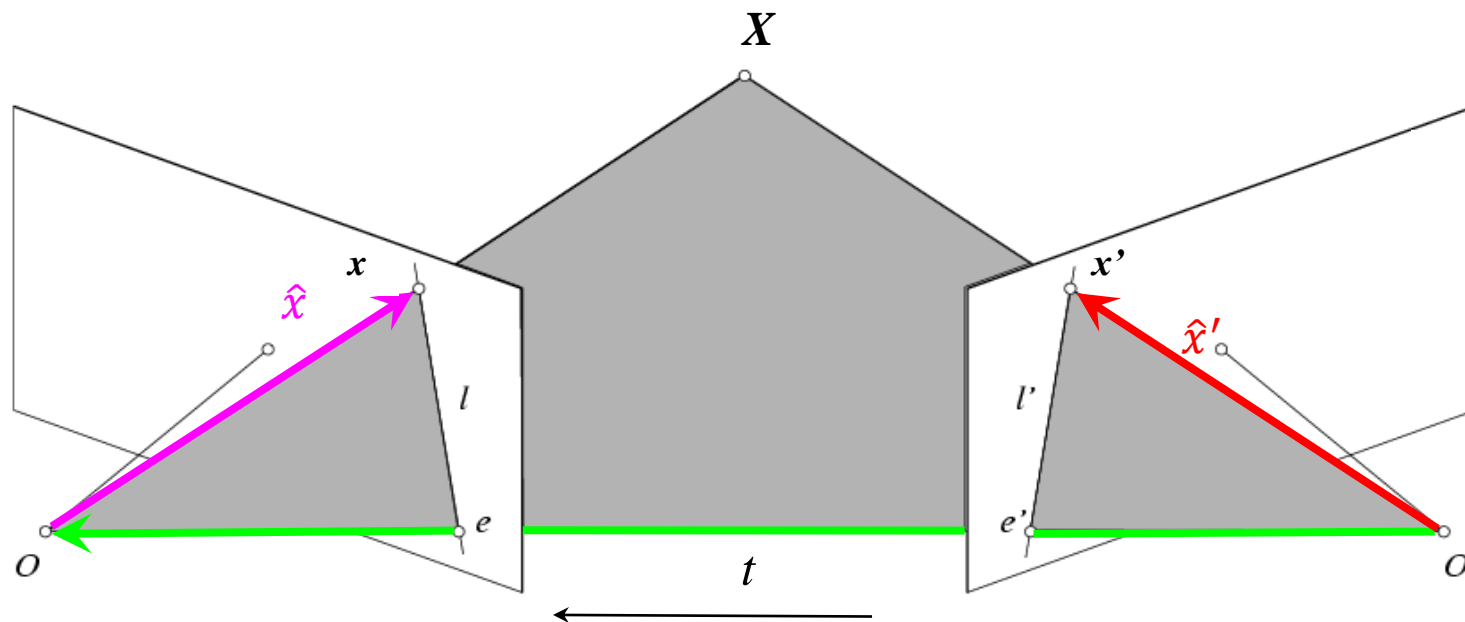
1. Convert to normalized coordinates by pre-multiplying all points with the inverse of the calibration matrix; set first camera's coordinate system to world coordinates
2. Define some  $R$  and  $t$  that relate  $X$  to  $X'$  as below

$$\hat{x} = K^{-1}x = X \quad \text{for some scale factor} \quad \hat{x}' = K'^{-1}x' = X'$$

$$\hat{x} = R\hat{x}' + t$$



# Epipolar constraint: Calibrated case



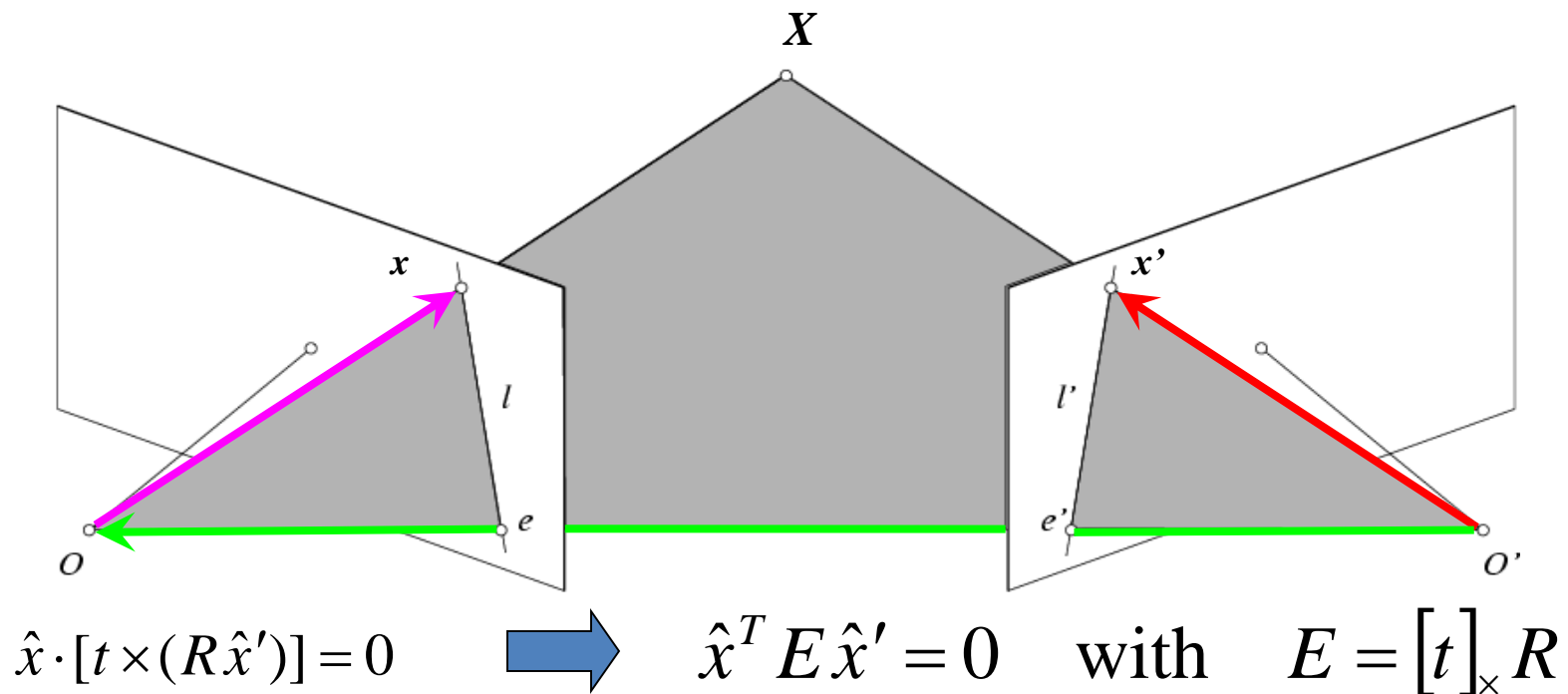
$$\hat{x} = K^{-1}x = X$$

$$\hat{x}' = K'^{-1}x' = X'$$

$$\hat{x} = R\hat{x}' + t \quad \Rightarrow \quad \hat{x} \cdot [t \times (R\hat{x}')] = 0$$

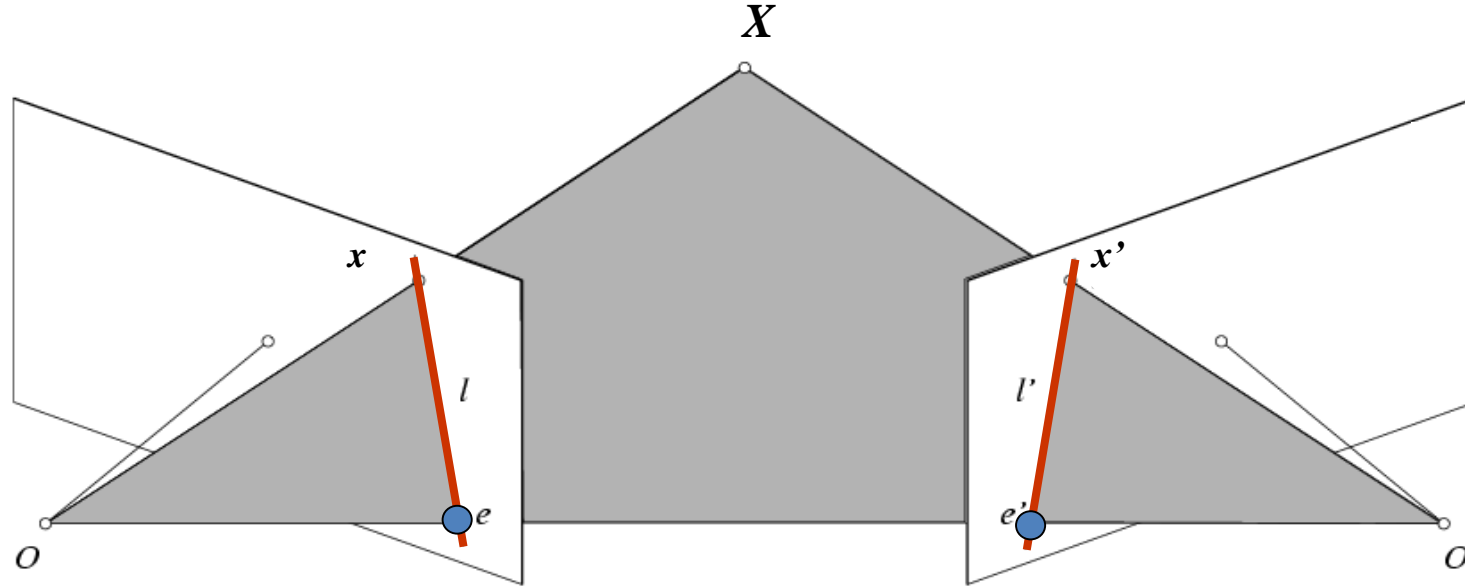
(because  $\hat{x}$ ,  $R\hat{x}'$ , and  $t$  are co-planar)

# Essential matrix



**Essential Matrix**  
(Longuet-Higgins, 1981)

# Properties of the Essential matrix



$$\hat{x} \cdot [t \times (R\hat{x}')] = 0 \quad \Rightarrow \quad \hat{x}^T E \hat{x}' = 0 \quad \text{with} \quad E = [t]_{\times} R$$

Drop ^ below to simplify notation

- $E x'$  is the epipolar line associated with  $x'$  ( $l = E x'$ )
- $E^T x$  is the epipolar line associated with  $x$  ( $l' = E^T x$ )
- $E e' = 0$  and  $E^T e = 0$
- $E$  is singular (rank two)
- $E$  has five degrees of freedom
  - (3 for  $R$ , 2 for  $t$  because it's up to a scale)

Skew-symmetric matrix

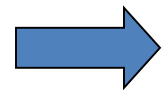
# The Fundamental Matrix

Without knowing  $K$  and  $K'$ , we can define a similar relation using *unknown* normalized coordinates

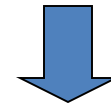
$$\hat{x}^T E \hat{x}' = 0$$

$$\hat{x} = K^{-1} x$$

$$\hat{x}' = K'^{-1} x'$$

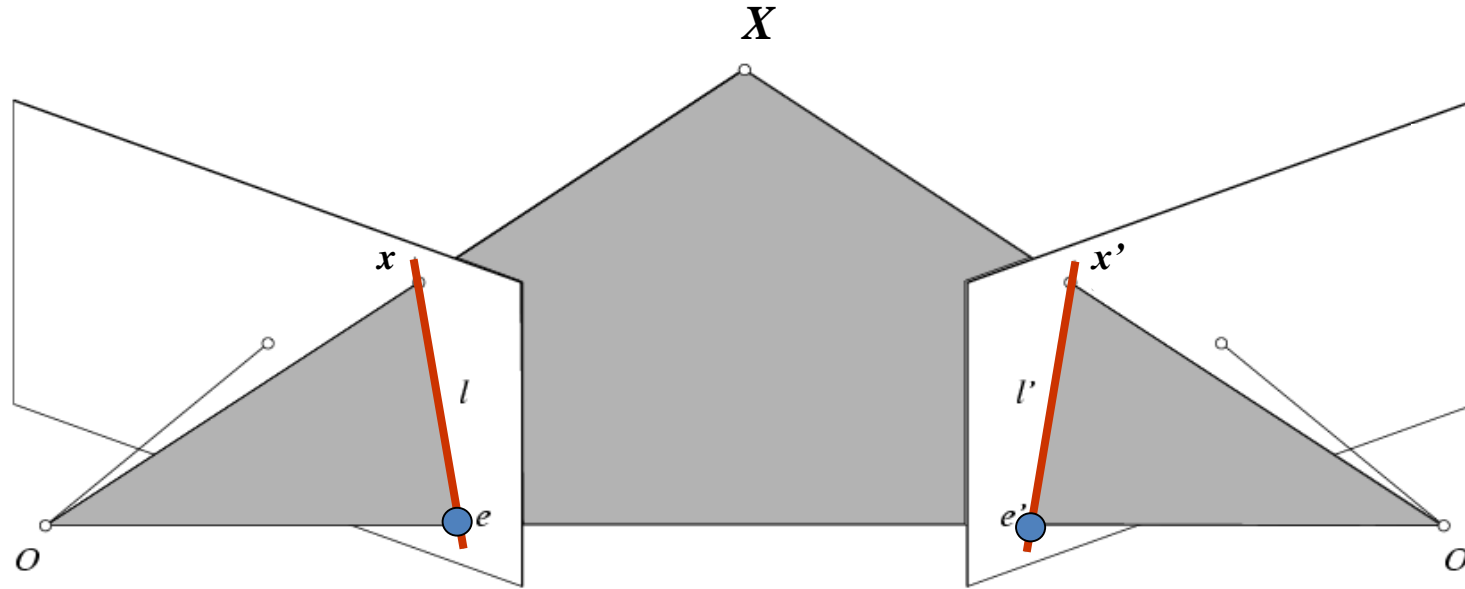


$$x^T F x' = 0 \quad \text{with} \quad F = K^{-T} E K'^{-1}$$



**Fundamental Matrix**  
(Faugeras and Luong, 1992)

# Properties of the Fundamental matrix



$$x^T F x' = 0 \quad \text{with} \quad F = K^{-T} E K'^{-1}$$

- $F x' = 0$  is the epipolar line associated with  $x'$
- $F^T x = 0$  is the epipolar line associated with  $x$
- $F e' = 0$  and  $F^T e = 0$
- $F$  is singular (rank two):  $\det(F)=0$
- $F$  has seven degrees of freedom: 9 entries but defined up to scale,  $\det(F)=0$

# Estimating the Fundamental Matrix

- 8-point algorithm
  - Least squares solution using SVD on equations from 8 pairs of correspondences
  - Enforce  $\det(F)=0$  constraint using SVD on F
- 7-point algorithm
  - Use least squares to solve for null space (two vectors) using SVD and 7 pairs of correspondences
  - Solve for linear combination of null space vectors that satisfies  $\det(F)=0$
- Minimize reprojection error
  - Non-linear least squares

Note: estimation of F (or E) is degenerate for a planar scene.

# 8-point algorithm

1. Solve a system of homogeneous linear equations
  - a. Write down the system of equations

$$\mathbf{x}^T F \mathbf{x}' = 0$$

$$uu'f_{11} + uv'f_{12} + uf_{13} + vu'f_{21} + vv'f_{22} + vf_{23} + u'f_{31} + v'f_{32} + f_{33} = 0$$

$$A\mathbf{f} = \begin{bmatrix} u_1u_1' & u_1v_1' & u_1 & v_1u_1' & v_1v_1' & v_1 & u_1' & v_1' & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ u_nu_n' & u_nv_n' & u_n & v_nu_n' & v_nv_n' & v_n & u_n' & v_n' & 1 \end{bmatrix} \begin{bmatrix} f_{11} \\ f_{12} \\ f_{13} \\ f_{21} \\ \vdots \\ f_{33} \end{bmatrix} = \mathbf{0}$$

# 8-point algorithm

1. Solve a system of homogeneous linear equations
  - a. Write down the system of equations
  - b. Solve  $\mathbf{f}$  from  $\mathbf{A}\mathbf{f}=\mathbf{0}$  using SVD

Matlab:

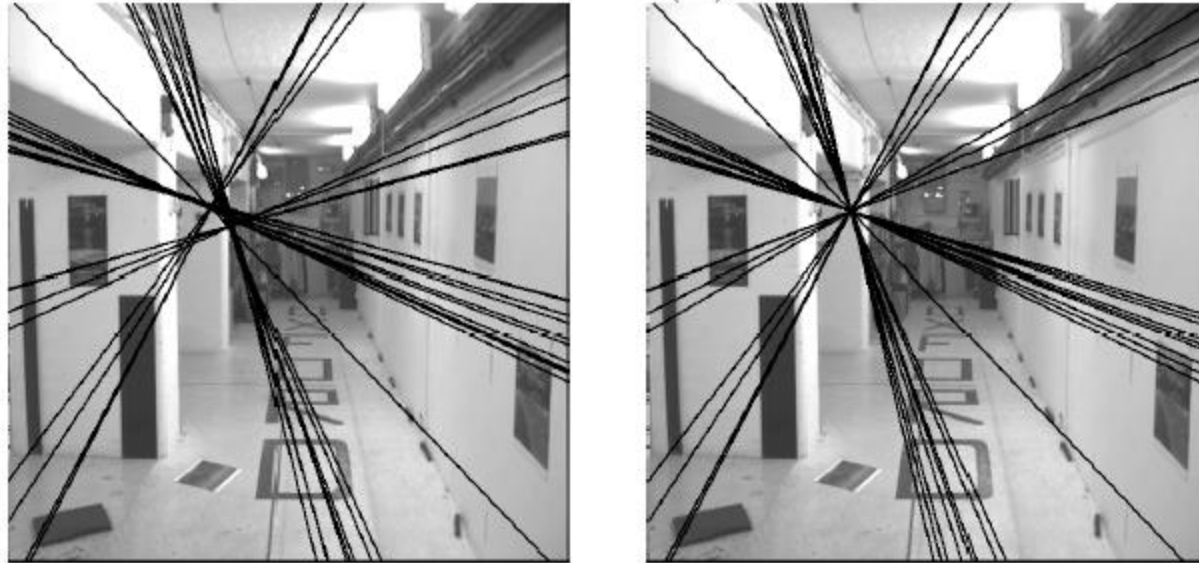
```
[U, S, V] = svd(A);  
f = V(:, end);  
F = reshape(f, [3 3])';
```

For python, see  
`numpy.linalg.svd`



# Need to enforce singularity constraint

Fundamental matrix has rank 2 :  $\det(\mathbf{F}) = 0$ .



**Left :** Uncorrected  $\mathbf{F}$  – epipolar lines are not coincident.

**Right :** Epipolar lines from corrected  $\mathbf{F}$ .

# 8-point algorithm

1. Solve a system of homogeneous linear equations
  - a. Write down the system of equations
  - b. Solve  $\mathbf{f}$  from  $\mathbf{A}\mathbf{f}=\mathbf{0}$  using SVD

Matlab:

```
[U, S, V] = svd(A);  
f = V(:, end);  
F = reshape(f, [3 3])';
```

2. Resolve  $\det(F) = 0$  constraint using SVD

Matlab:

```
[U, S, V] = svd(F);  
S(3,3) = 0;  
F = U*S*V';
```

For python, see  
[numpy.linalg.svd](#)

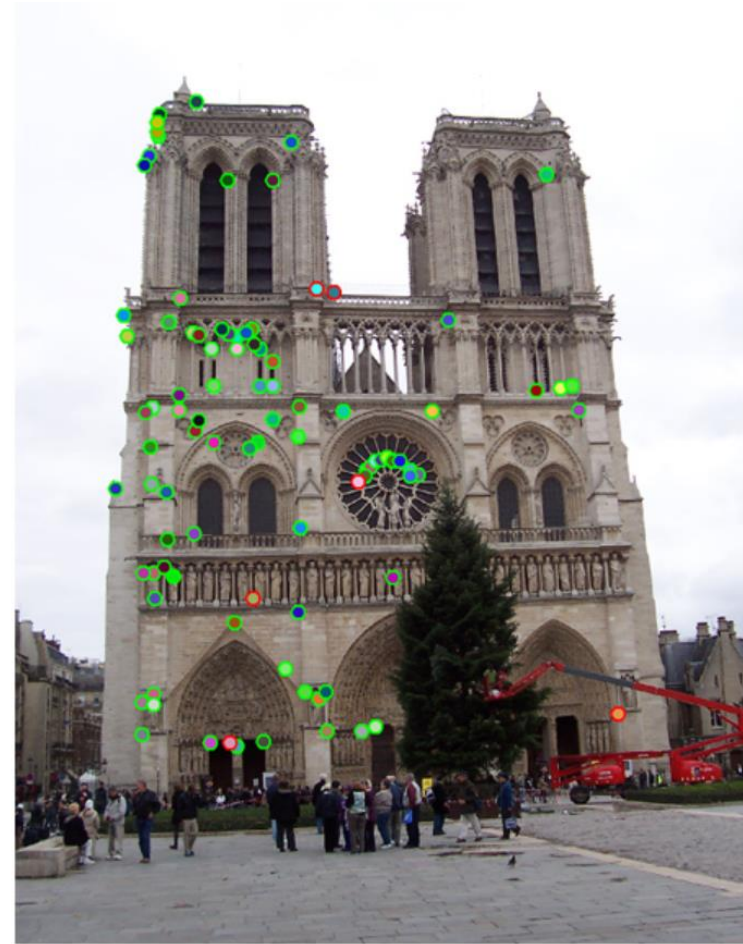
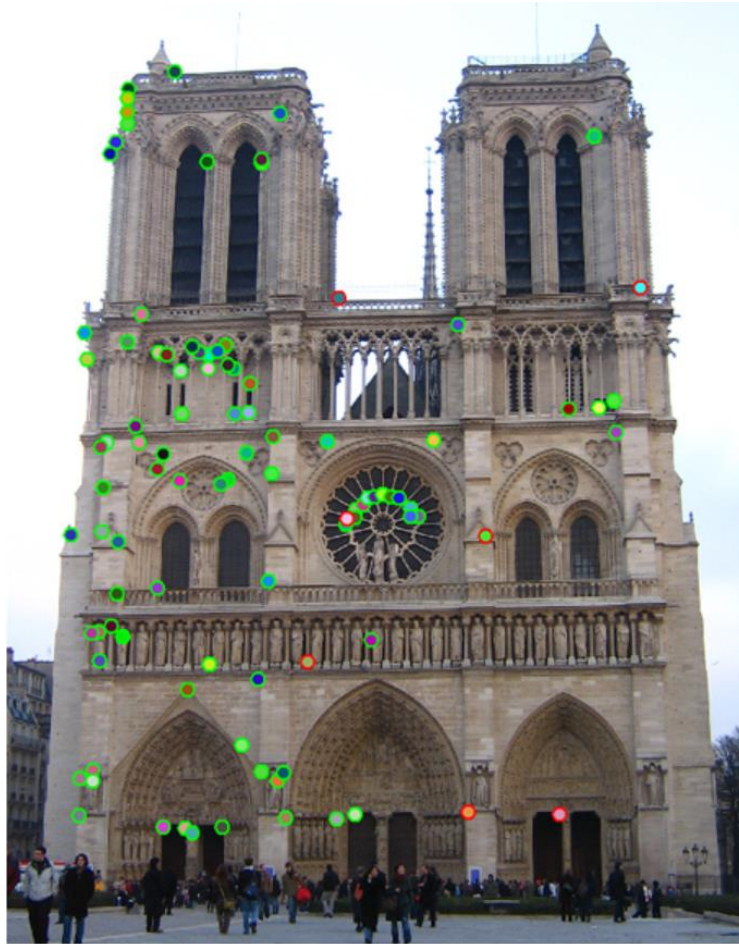
# 8-point algorithm

1. Solve a system of homogeneous linear equations
  - a. Write down the system of equations
  - b. Solve  $\mathbf{f}$  from  $A\mathbf{f}=\mathbf{0}$  using SVD
2. Resolve  $\det(F) = 0$  constraint by SVD

## Notes:

- Use RANSAC to deal with outliers (sample 8 points)
  - How to test for outliers?

# How to test for outliers?



The top 100 most confident local feature matches from a baseline implementation of project 2. In this case, 93 were correct (highlighted in green) and 7 were incorrect (highlighted in red).

## Project 2: Local Feature Matching

# Problem with eight-point algorithm

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$$\begin{bmatrix} u'u & u'v & u' & v'u & v'v & v' & u & v \end{bmatrix} \begin{bmatrix} f_{11} \\ f_{12} \\ f_{13} \\ f_{21} \\ f_{22} \\ f_{23} \\ f_{31} \\ f_{32} \end{bmatrix} = -1$$

# Problem with eight-point algorithm

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|           |           |        |           |           |        |        |        |
|-----------|-----------|--------|-----------|-----------|--------|--------|--------|
| 250906.36 | 183269.57 | 921.81 | 200931.10 | 146766.13 | 738.21 | 272.19 | 198.81 |
| 2692.28   | 131633.03 | 176.27 | 6196.73   | 302975.59 | 405.71 | 15.27  | 746.79 |
| 416374.23 | 871684.30 | 935.47 | 408110.89 | 854384.92 | 916.90 | 445.10 | 931.81 |
| 191183.60 | 171759.40 | 410.27 | 416435.62 | 374125.90 | 893.65 | 465.99 | 418.65 |
| 48988.86  | 30401.76  | 57.89  | 298604.57 | 185309.58 | 352.87 | 846.22 | 525.15 |
| 164786.04 | 546559.67 | 813.17 | 1998.37   | 6628.15   | 9.86   | 202.65 | 672.14 |
| 116407.01 | 2727.75   | 138.89 | 169941.27 | 3982.21   | 202.77 | 838.12 | 19.64  |
| 135384.58 | 75411.13  | 198.72 | 411350.03 | 229127.78 | 603.79 | 681.28 | 379.48 |

$$\begin{bmatrix} f_{11} \\ f_{12} \\ f_{13} \\ f_{21} \\ f_{22} \\ f_{23} \\ f_{31} \\ f_{32} \end{bmatrix} = -\mathbf{1}$$

Poor numerical conditioning

Can be fixed by rescaling the data

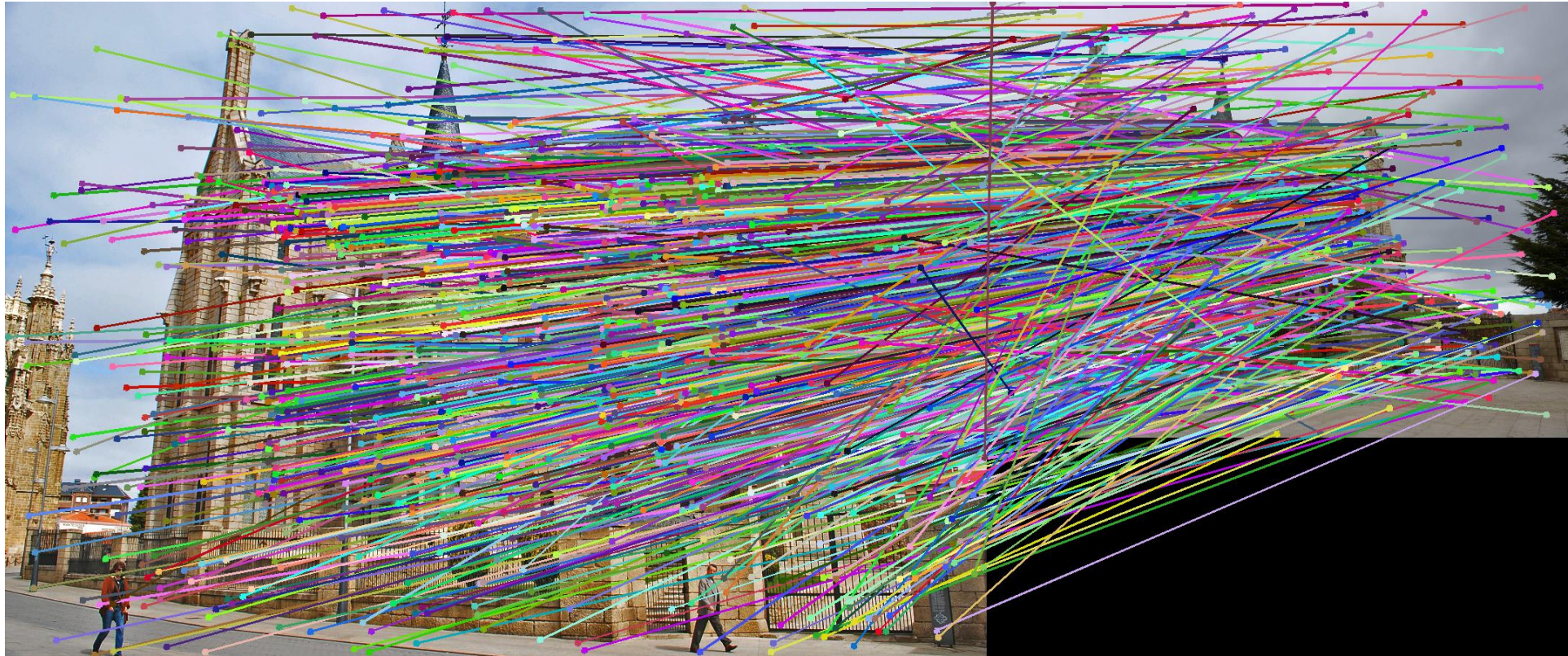
# The normalized eight-point algorithm

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(Hartley, 1995)

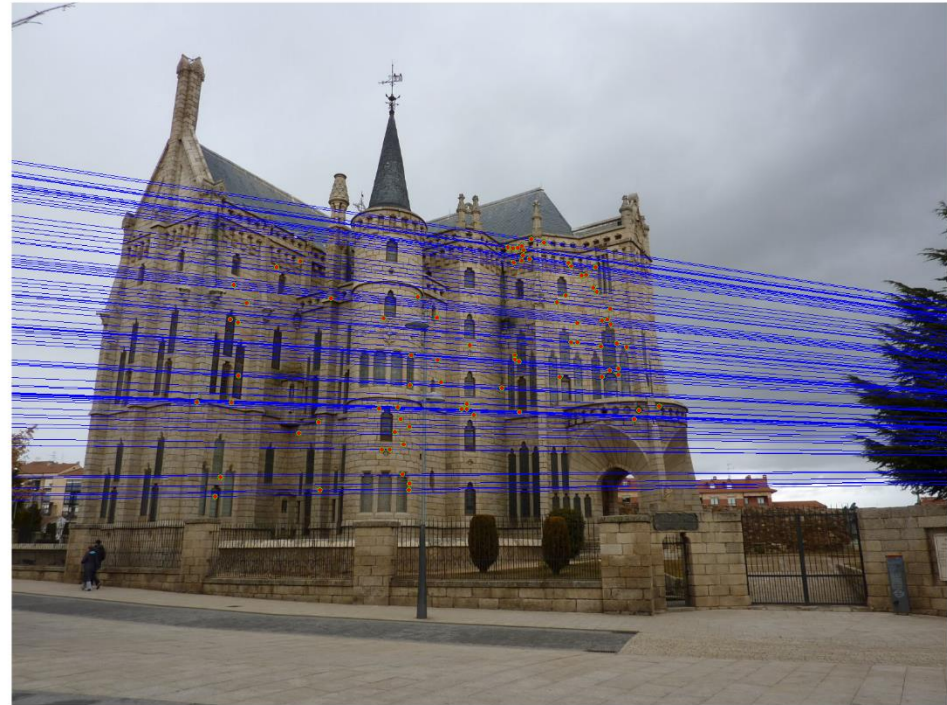
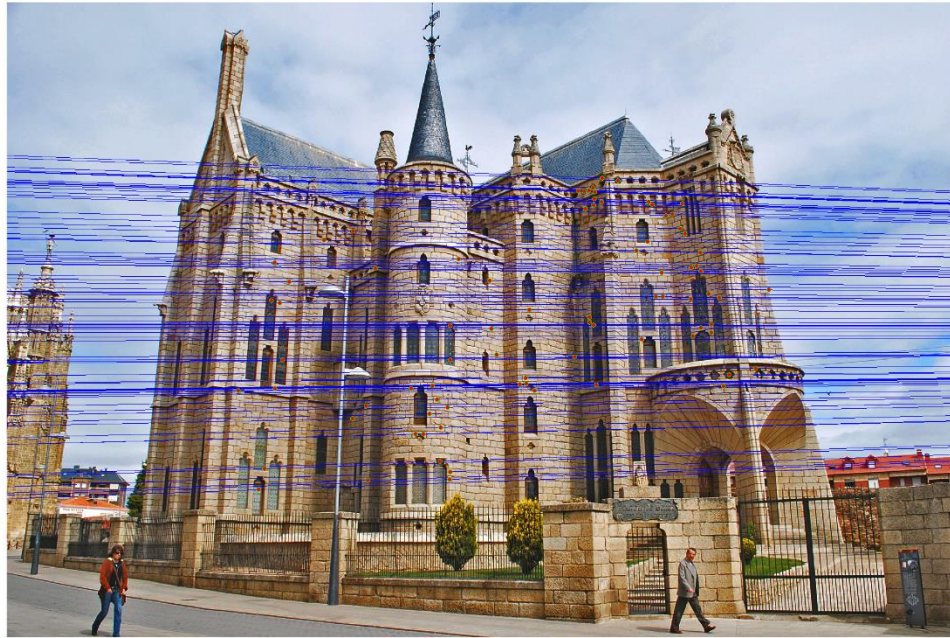
- Center the image data at the origin, and scale it so the mean squared distance between the origin and the data points is 2 pixels
- Use the eight-point algorithm to compute  $\mathbf{F}$  from the normalized points
- Enforce the rank-2 constraint (for example, take SVD of  $\mathbf{F}$  and throw out the smallest singular value)
- Transform fundamental matrix back to original units: if  $\mathbf{T}$  and  $\mathbf{T}'$  are the normalizing transformations in the two images, then the fundamental matrix in original coordinates is  $\mathbf{T}'^T \mathbf{F} \mathbf{T}$

VLFeat's 800 most confident matches  
among 10,000+ local features.

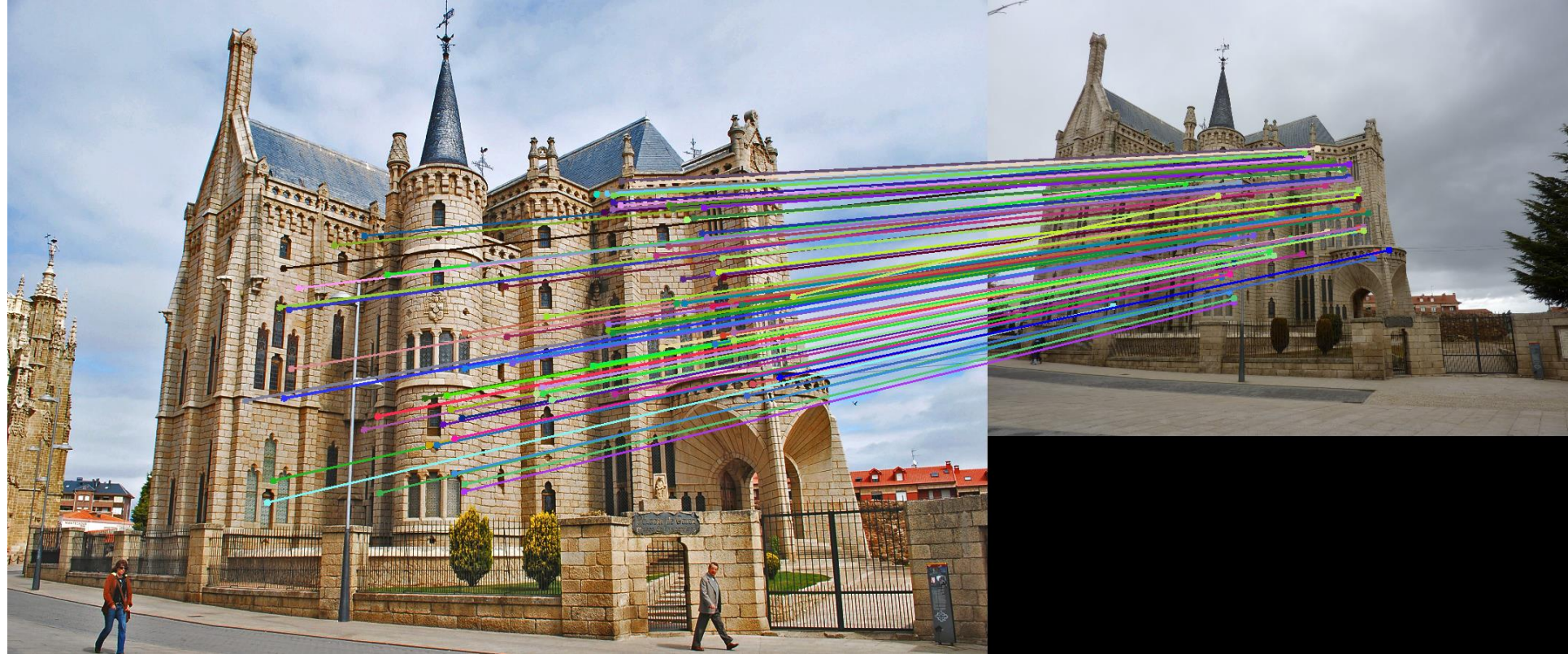




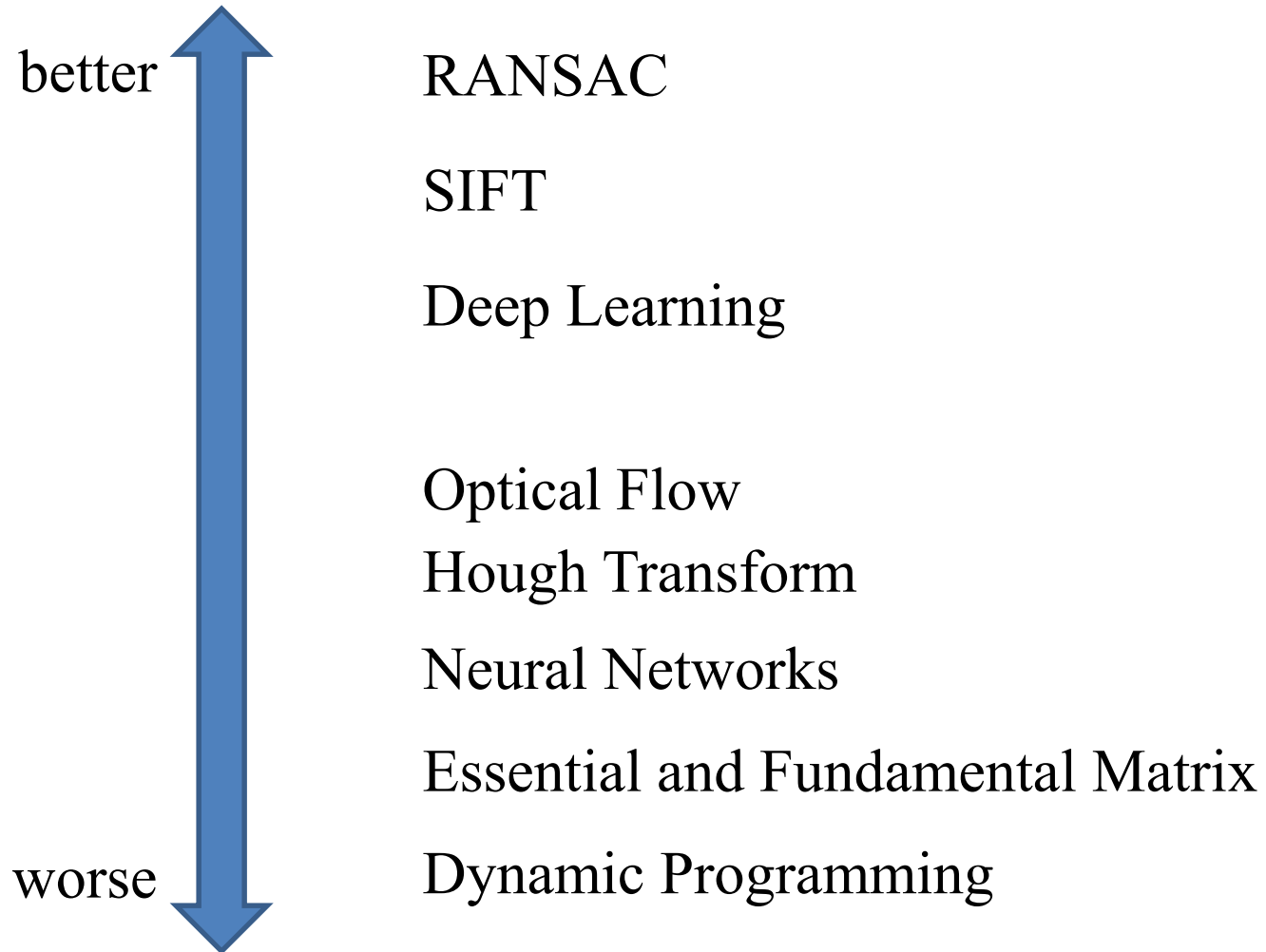
# Epipolar lines



Keep only the matches that are “inliers” with respect to the “best” fundamental matrix



# The scale of algorithm name quality



# In class written Quiz format

- 15 to 20 short answer or multiple choice questions
- Typically can be done in half an hour
- No calculators needed
- Closed book
- Only covers material discussed in class, not book. But the book is still a useful resource
- Covers all material through the quiz date