



spilled sodium bicarbonate on the stove



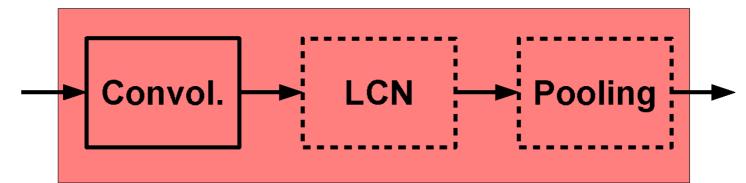
sectum bicarbonate on the stove

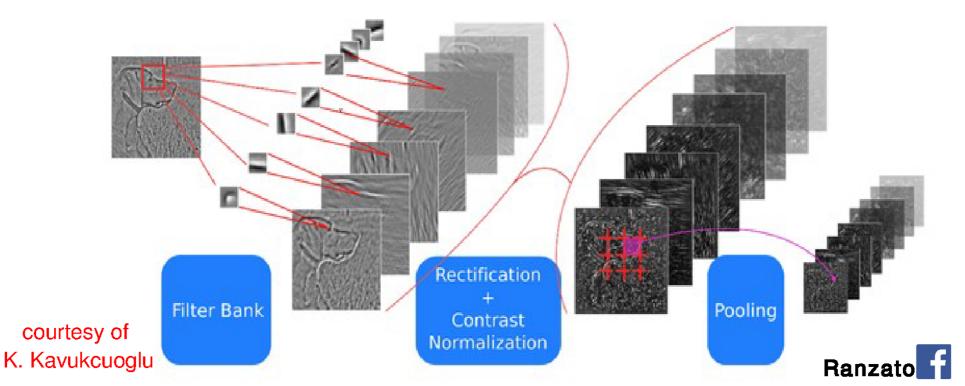


spilled sodium bicarbonate on the stove

ConvNets: Typical Stage

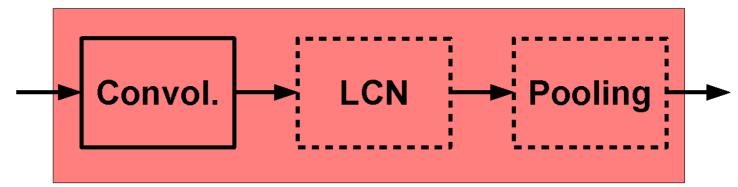
One stage (zoom)





ConvNets: Typical Stage

One stage (zoom)

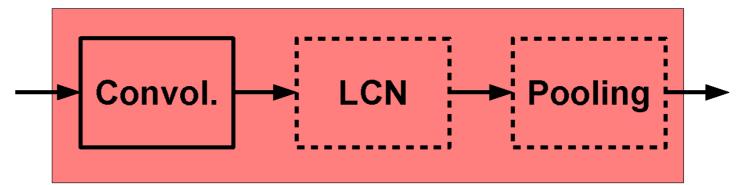


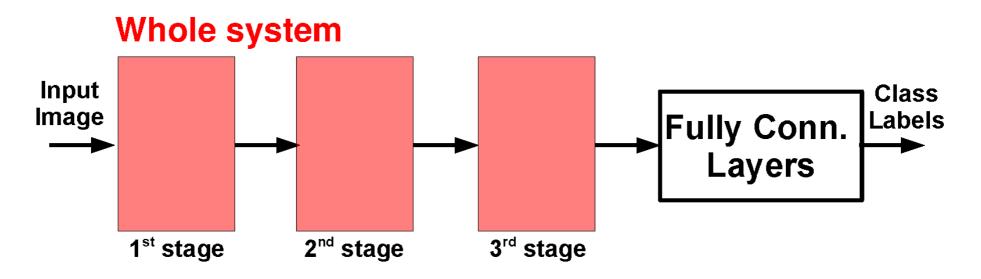
Conceptually similar to: SIFT, HoG, etc.



ConvNets: Typical Architecture

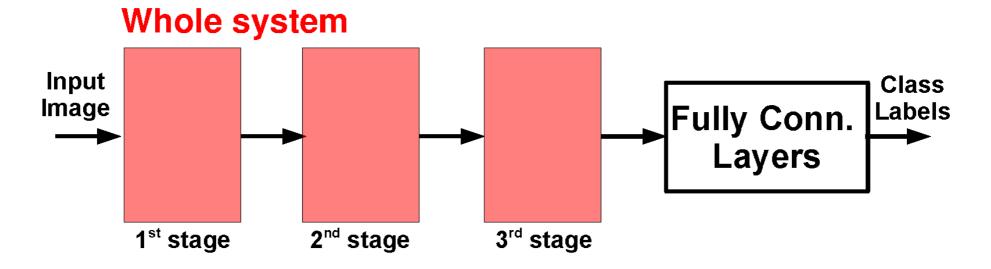
One stage (zoom)







ConvNets: Typical Architecture



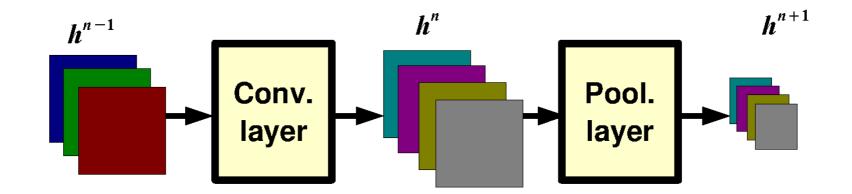
Conceptually similar to:

SIFT \rightarrow K-Means \rightarrow Pyramid Pooling \rightarrow SVM Lazebnik et al. "...Spatial Pyramid Matching..." CVPR 2006

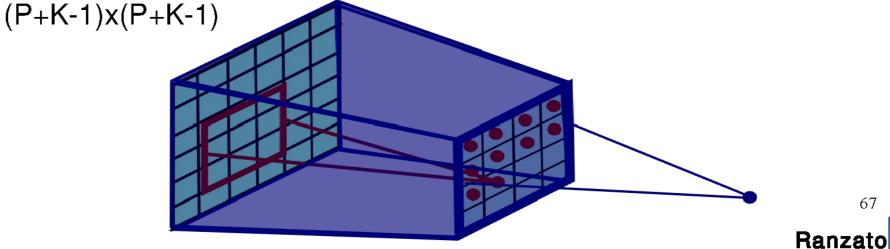
SIFT \rightarrow Fisher Vect. \rightarrow Pooling \rightarrow SVM Sanchez et al. "Image classification with F.V.: Theory and practice" IJCV 2012



Pooling Layer: Receptive Field Size



If convolutional filters have size KxK and stride 1, and pooling layer has pools of size PxP, then each unit in the pooling layer depends upon a patch (at the input of the preceding conv. layer) of size:



Outline

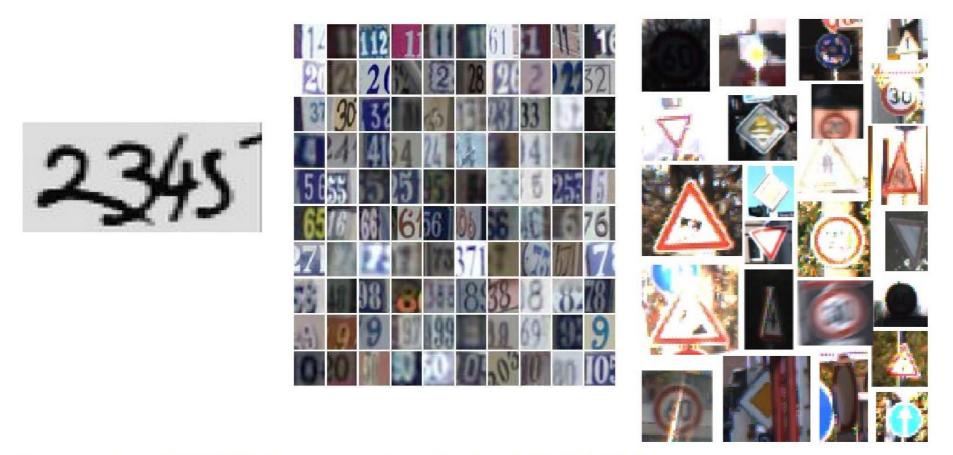
- Supervised Neural Networks
- Convolutional Neural Networks

Examples



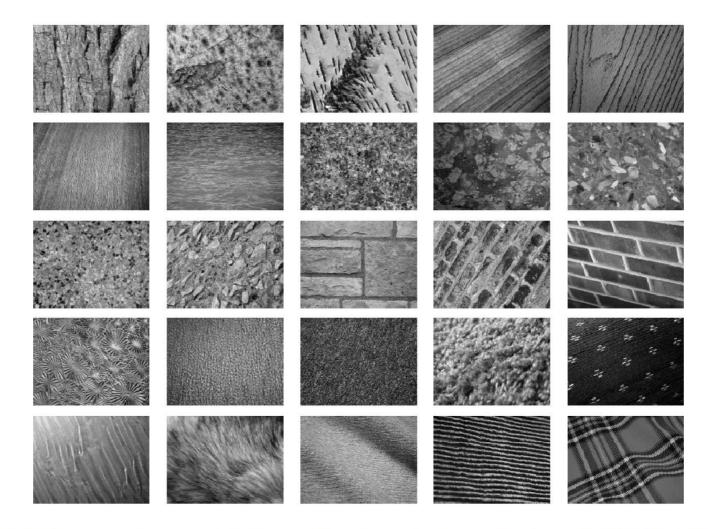


- OCR / House number & Traffic sign classification



Ciresan et al. "MCDNN for image classification" CVPR 2012 Wan et al. "Regularization of neural networks using dropconnect" ICML 2013 Jaderberg et al. "Synthetic data and ANN for natural scene text recognition" arXiv 2014

- Texture classification

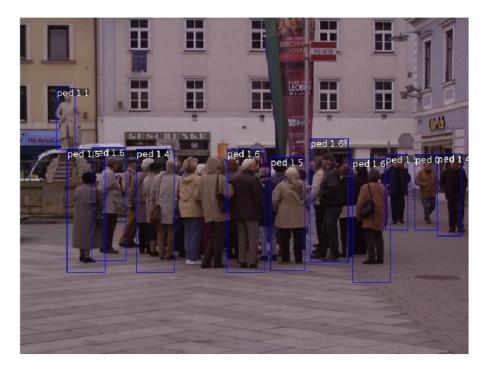


83

Sifre et al. "Rotation, scaling and deformation invariant scattering..." CVPR 2013

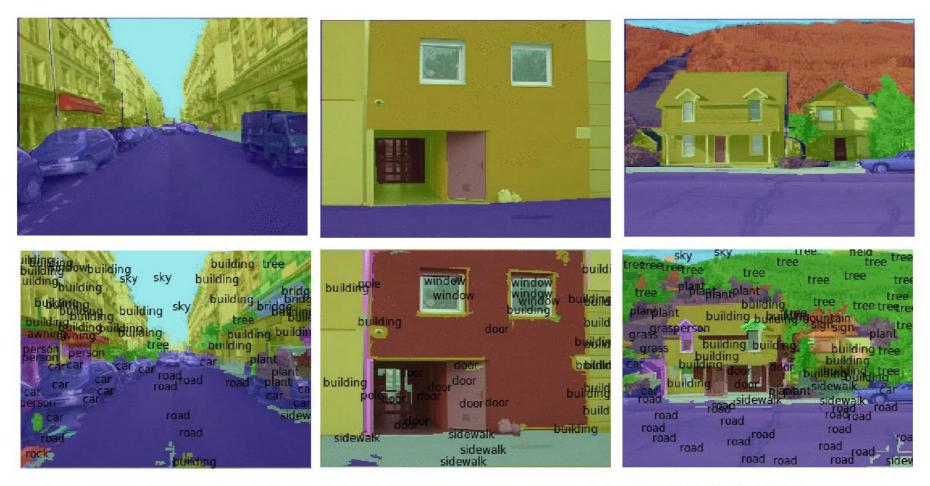
- Pedestrian detection





Sermanet et al. "Pedestrian detection with unsupervised multi-stage.." CVPR 2013

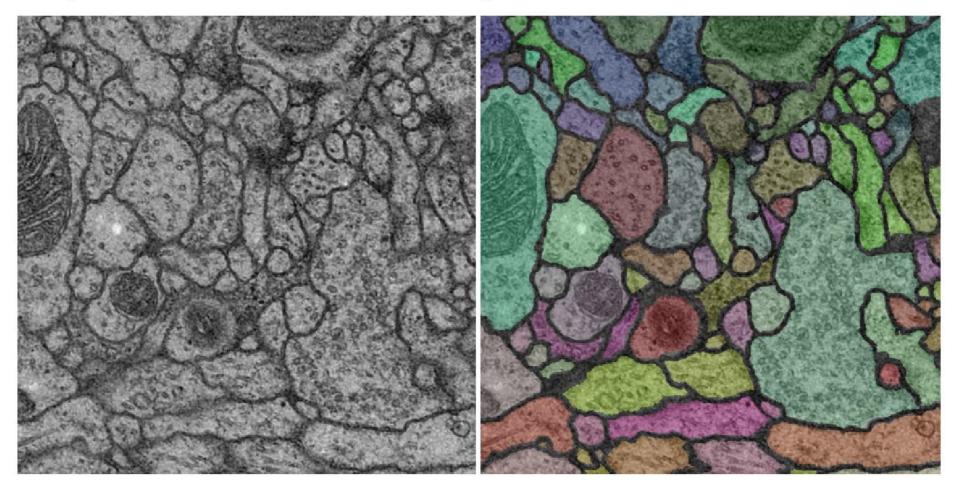
- Scene Parsing



Farabet et al. "Learning hierarchical features for scene labeling" PAMI 2013 Pinheiro et al. "Recurrent CNN for scene parsing" arxiv 2013



- Segmentation 3D volumetric images



Ciresan et al. "DNN segment neuronal membranes..." NIPS 2012 Turaga et al. "Maximin learning of image segmentation" NIPS 2009

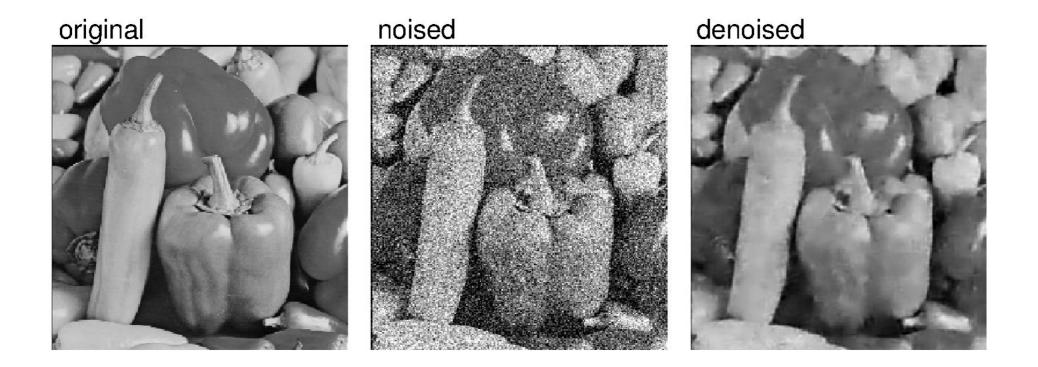


- Action recognition from videos



Taylor et al. "Convolutional learning of spatio-temporal features" ECCV 2010 Karpathy et al. "Large-scale video classification with CNNs" CVPR 2014 Simonyan et al. "Two-stream CNNs for action recognition in videos" arXiv 2014

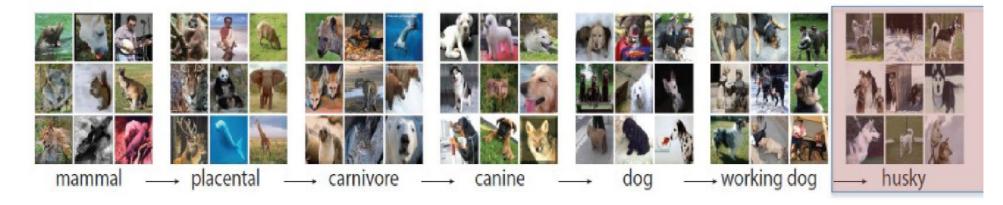
- Denoising



Burger et al. "Can plain NNs compete with BM3D?" CVPR 2012



Dataset: ImageNet 2012



• S: (n) Eskimo dog, husky (breed of heavy-coated Arctic sled dog)

o direct hypernym / inherited hypernym / sister term

- S: (n) working dog (any of several breeds of usually large powerful dogs bred to work as draft animals and guard and guide dogs)
 - S: (n) dog, domestic dog, Canis familiaris (a member of the genus Canis (probably descended from the common wolf) that has been domesticated by man since prehistoric times; occurs in many breeds) "the dog barked all night"
 - S: (n) canine, canid (any of various fissiped mammals with nonretractile claws and typically long muzzles)
 - S: (n) carnivore (a terrestrial or aquatic flesh-eating mammal) "terrestrial carnivores have four or five clawed digits on each limb"
 - S: (n) placental, placental mammal, eutherian, eutherian mammal (mammals having a placenta; all mammals except monotremes and marsupials)
 - <u>S</u>: (n) <u>mammalian</u> (any warm-blooded vertebrate having the skin more or less covered with hair; young are born alive except for the small subclass of monotremes and nourished with milk)
 - S: (n) vertebrate, craniate (animals having a bony or cartilaginous skeleton with a segmented spinal column and a large brain enclosed in a skull or cranium)
 - S: (n) chordate (any animal of the phylum Chordata having a notochord or spinal column)
 - S: (n) animal, animate being, beast, brute, creature, fauna (a living organism characterized by voluntary movement)
 - S: (n) organism, being (a living thing that has (or can develop) the ability to act or function independently)
 - S: (n) living thing, animate thing (a living (or once living) entity)
 - <u>S:</u> (n) whole, unit (an assemblage of parts that is regarded as a single entity) "how big is that part compared to the whole?"; "the team is a unit"
 - S: (n) <u>object</u>, <u>physical object</u> (a tangible and visible entity, an entity that can cast a shadow) "it was full of rackets, balls and other objects"
 - S: (n) physical entity (an entity that has physical existence)
 - <u>S:</u> (n) <u>entity</u> (that which is perceived or known or inferred to have its own distinct existence (living or nonliving))

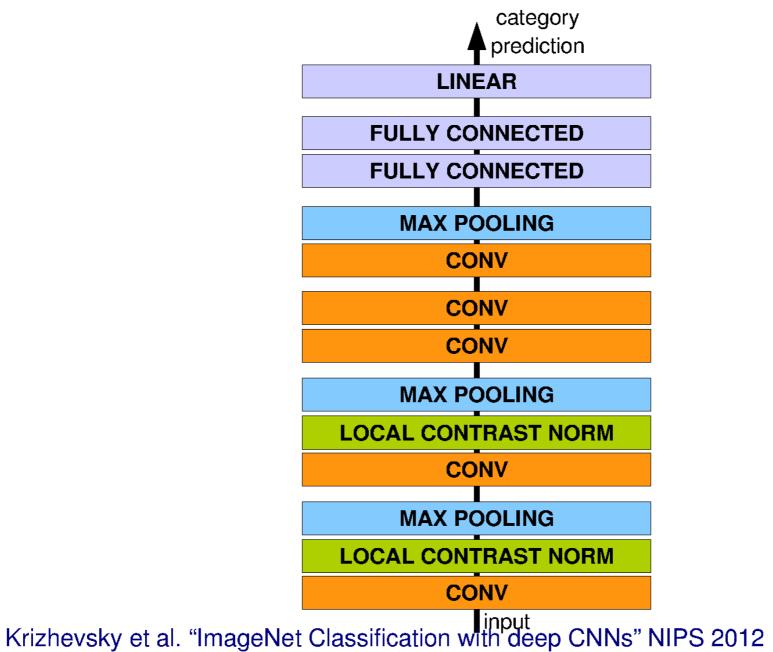
Deng et al. "Imagenet: a large scale hierarchical image database" CVPR 2009



Examples of hammer:

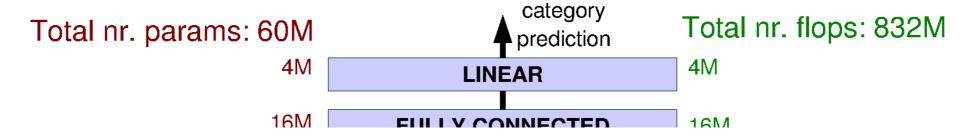


Architecture for Classification

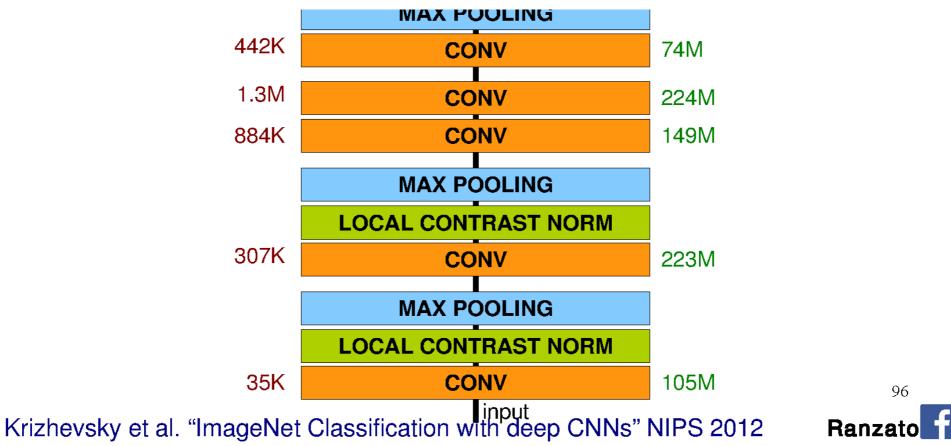




Architecture for Classification



The first convolutional layer filters the $224 \times 224 \times 3$ input image with 96 kernels of size $11 \times 11 \times 3$ with a stride of 4 pixels (this is the distance between the receptive field centers of neighboring



Optimization

SGD with momentum:

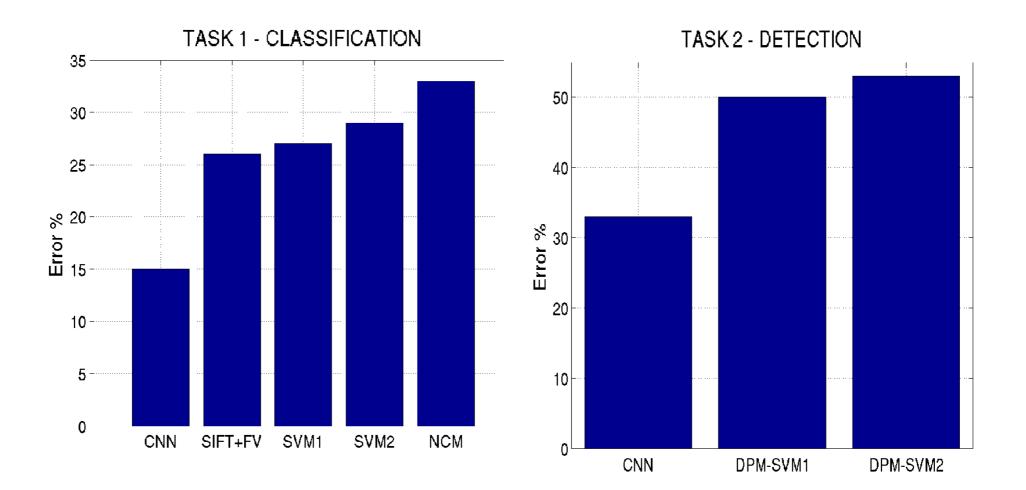
- Learning rate = 0.01
- Momentum = 0.9

Improving generalization by:

- Weight sharing (convolution)
- Input distortions
- Dropout = 0.5
- Weight decay = 0.0005



Results: ILSVRC 2012



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Ranzato

Krizhevsky et al. "ImageNet Classification with deep CNNs" NIPS 2012



| mite | container ship | motor scooter | leopard |
|-------------|-------------------|---------------|--------------|
| mite | container ship | motor scooter | leopard |
| black widow | lifeboat | go-kart | jaguar |
| cockroach | amphibian | moped | cheetah |
| tick | fireboat | bumper car | snow leopard |
| starfish | drilling platform | golfcart | Egyptian cat |
| | | | |

| grille | mushroom | cherry | Madagascar cat |
|-------------|--------------------|------------------------|-------------------------------|
| convertible | agaric | dalmatian | squir <mark>rel monkey</mark> |
| grille | mushroom | grape | spider monkey |
| pickup | jelly fungus | elderberry | titi |
| beach wagon | gill fungus | ffordshire bullterrier | indri |
| fire engine | dead-man's-fingers | currant | howler monkey |

Object Detectors Emerge in Deep Scene CNNs

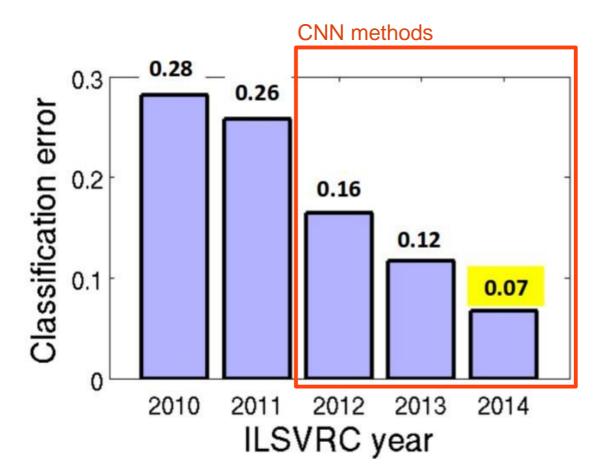
Bolei Zhou, Aditya Khosla, Agata Lapedriza, Aude Oliva, Antonio Torralba



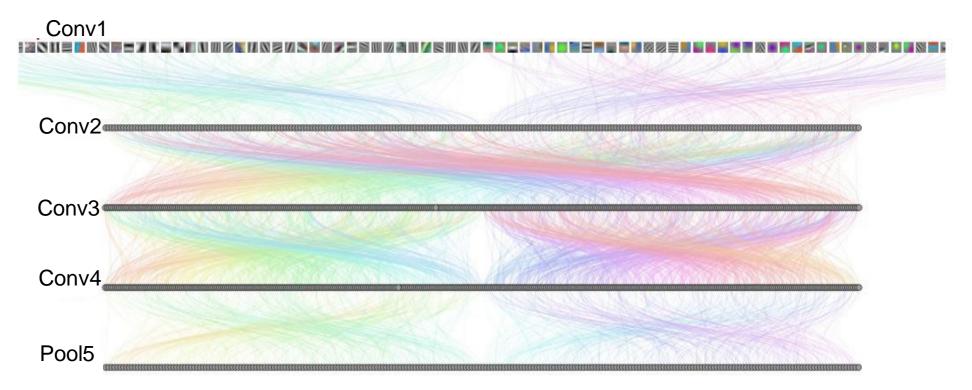
Massachusetts Institute of Technology

CNN for Object Recognition

Large-scale image classification result on ImageNet

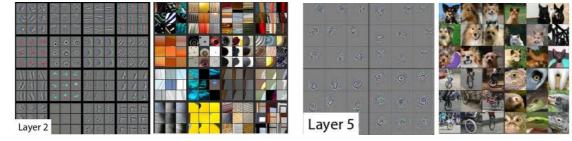


How Objects are Represented in CNN?



DrawCNN: visualizing the units' connections

How Objects are Represented in CNN?



Deconvolution

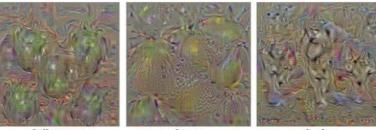
Zeiler, M. et al. Visualizing and Understanding Convolutional Networks, ECCV 2014.

Strong activation image



Girshick, R., Donahue, J., Darrell, T., Malik, J.: Rich feature hierarchies for accu-rate object detection and semantic segmentation. CVPR 2014

Back-propagation



Simonyan, K. et al. Deep inside convolutional networks: Visualising image classification models and saliency maps. ICLR workshop, 2014

Another CNN interpretation method: Simplifying Scenes While Maintaining Classifier Decision

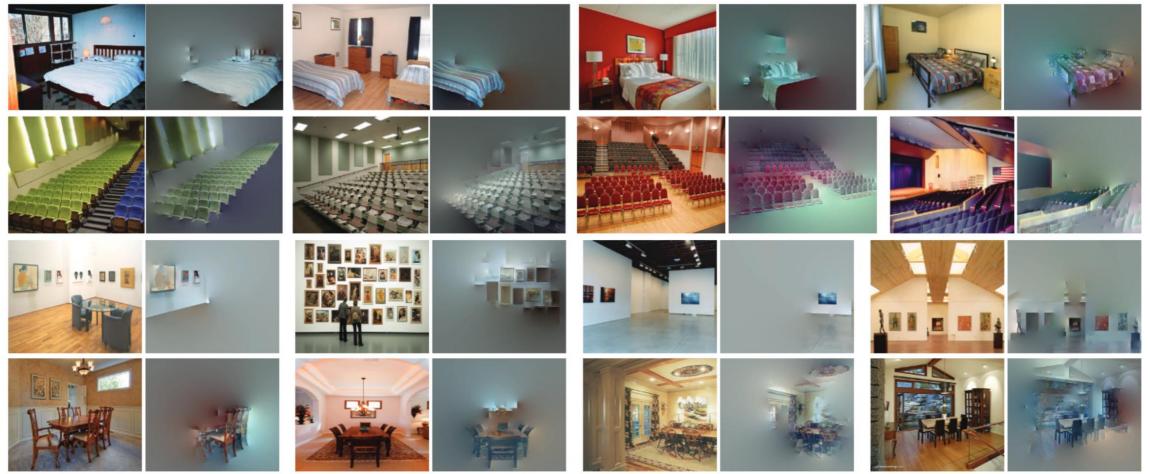


Figure 2: Each pair of images shows the original image (left) and a simplified image (right) that gets classified by the Places-CNN as the same scene category as the original image. From top to bottom, the four rows show different scene categories: bedroom, auditorium, art gallery, and dining room.

Another recognition task: Scene Recognition

Given an image, predict which place we are in.



Bedroom



Harbor

Learning to Recognize Scenes



Possible internal representations:

- Objects (scene parts?)
- Scene attributes
- Object parts
- Textures

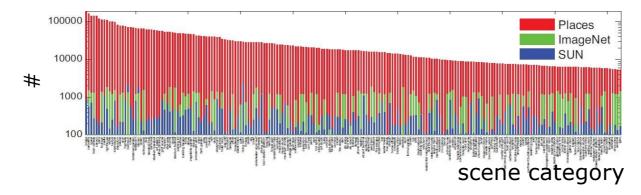




CNN for Scene Recognition



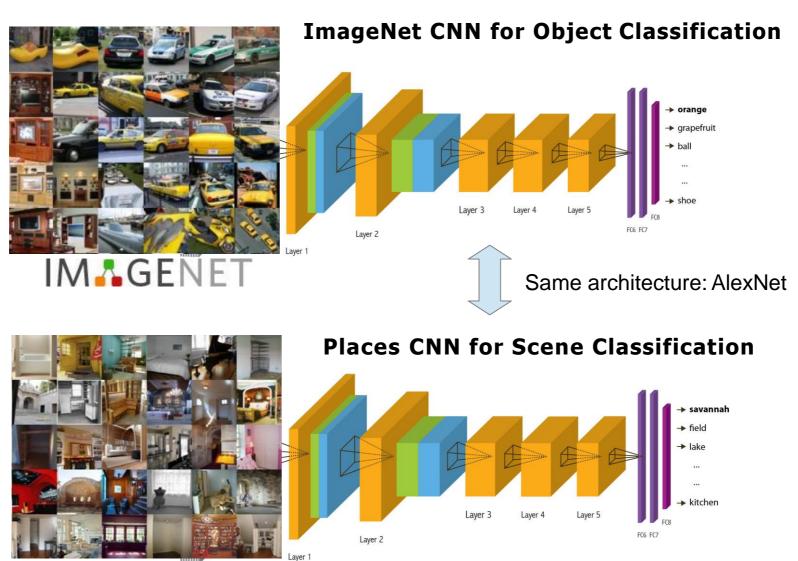
Places Database: 7 million images from 400 scene categories



Places-CNN: AlexNet CNN on 2.5 million images from 205 scene categories.

| | Places 205 | SUN 205 |
|--------------------------|------------|---------|
| Places-CNN | 50.0% | 66.2% |
| ImageNet CNN feature+SVM | 40.8% | 49.6% |

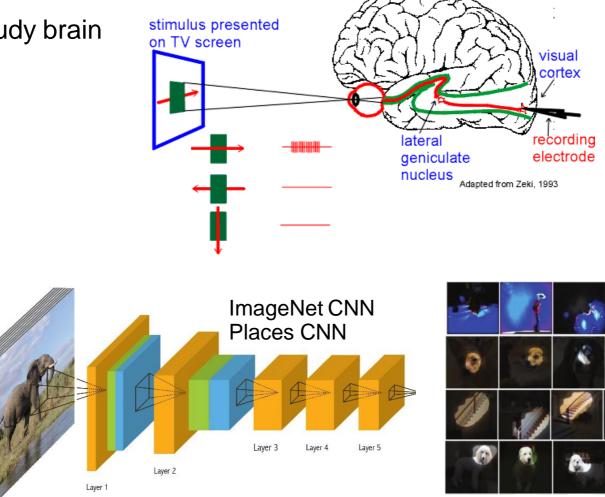
ImageNet CNN and Places CNN





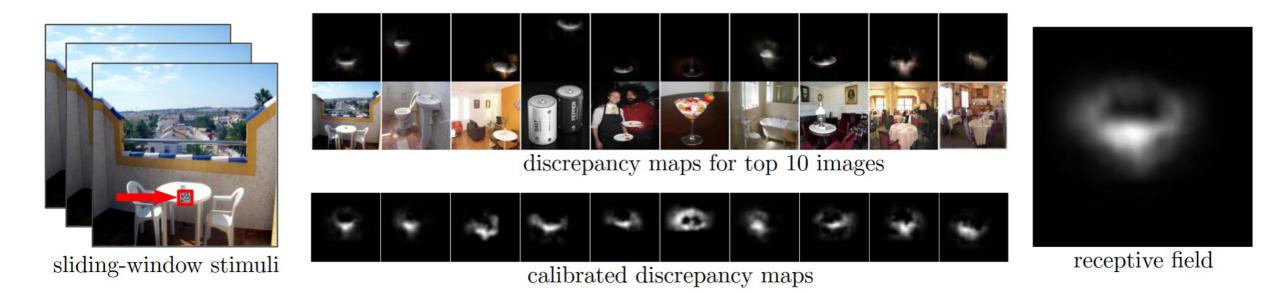
Data-Driven Approach to Study CNN

Neuroscientists study brain

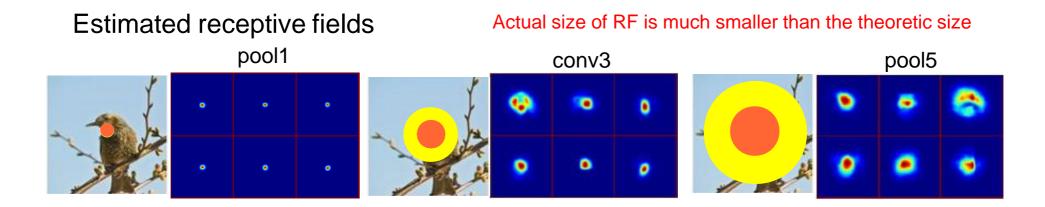


200,000 image stimuli of objects and scene categories (ImageNet TestSet+SUN database)

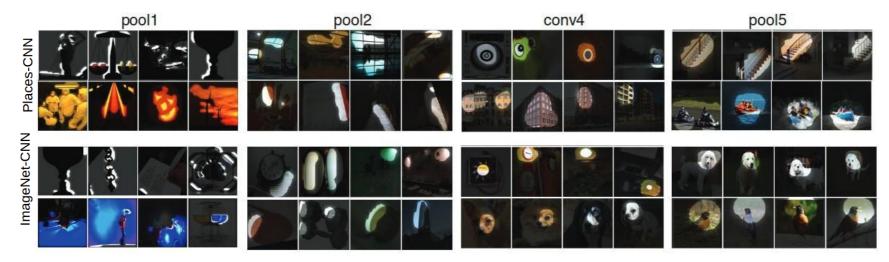
Estimating the Receptive Fields



Estimating the Receptive Fields

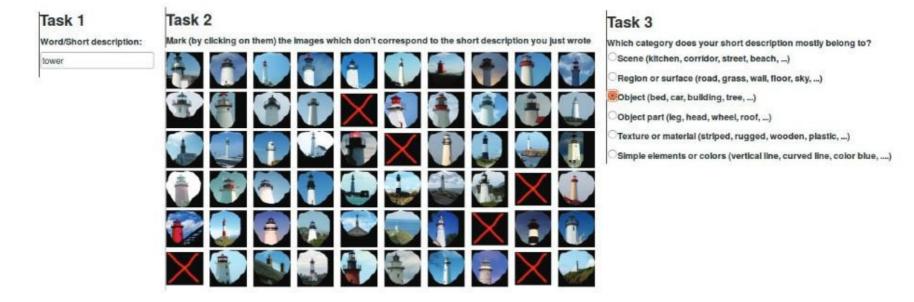


Segmentation using the RF of Units

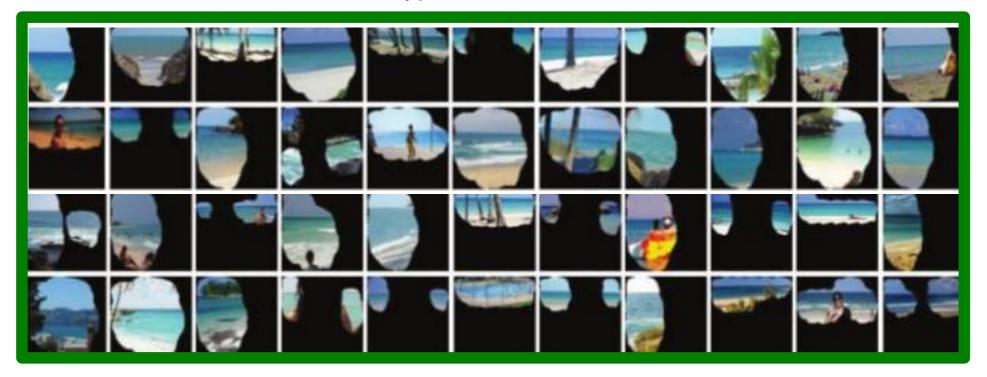


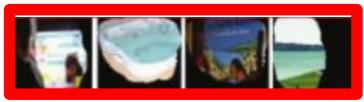
More semantically meaningful

Top ranked segmented images are cropped and sent to Amazon Turk for annotation.



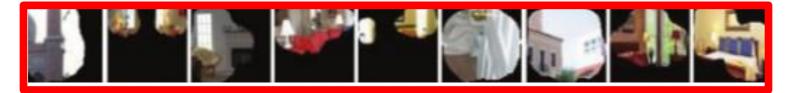
Pool5, unit 76; Label: ocean; Type: scene; Precision: 93%





Pool5, unit 13; Label: Lamps; Type: object; Precision: 84%





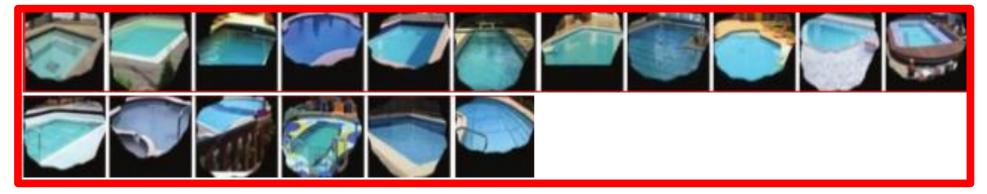
Pool5, unit 77; Label:legs; Type: object part; Precision: 96%





Pool5, unit 112; Label: pool table; Type: object; Precision: 70%



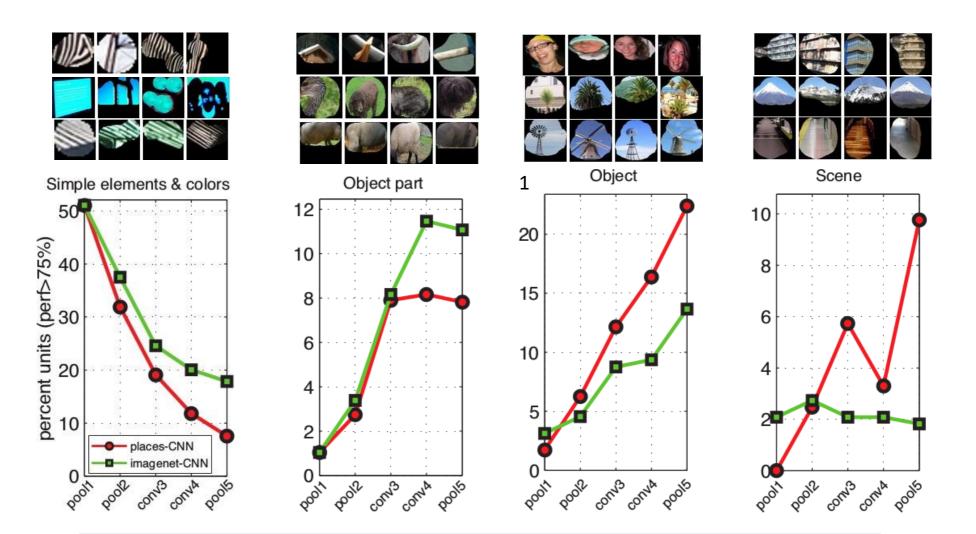


Pool5, unit 22; Label: dinner table; Type: scene; Precision: 60%



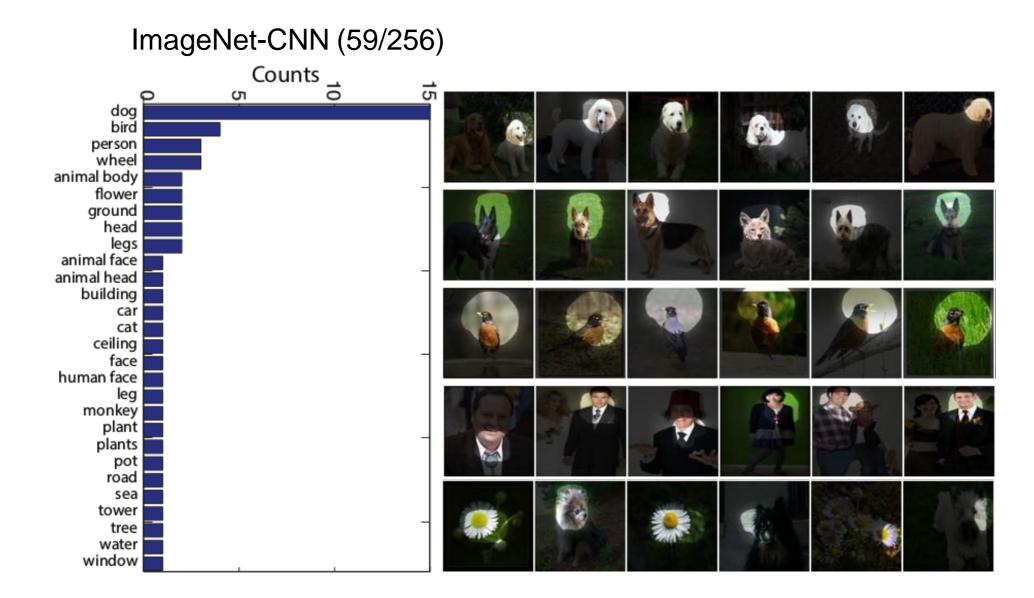


Distribution of Semantic Types at Each Layer

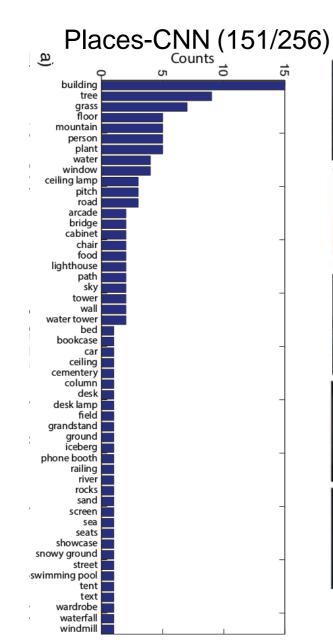


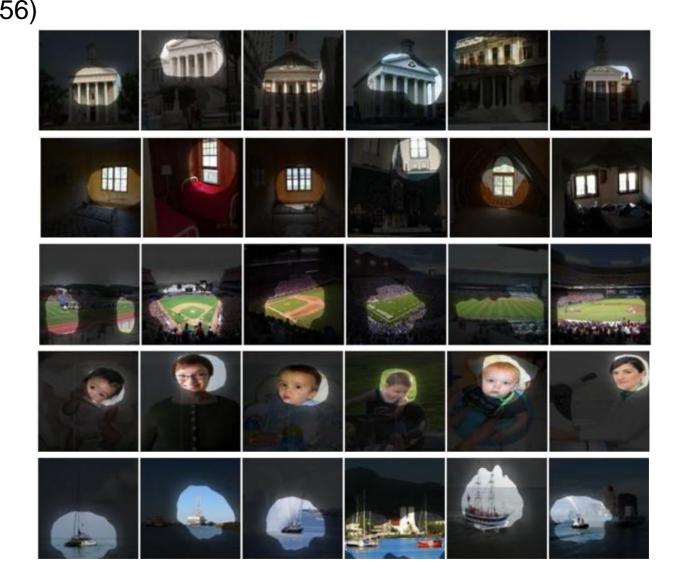
Object detectors emerge within CNN trained to classify scenes, without any object supervision!

Histogram of Emerged Objects in Pool5



Histogram of Emerged Objects in Pool5





Buildings

56) building



120) arcade



8) bridge



123) building



119) building



9) lighthouse



Furniture

18) billard table



155) bookcase



116) bed



38) cabinet



85) chair



People

person



49) person



138) person



100) person



Lighting 55) ceiling lamp



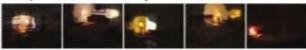
174) ceiling lamp



223) ceiling lamp



13) desk lamp



Nature

195) grass



89) iceberg



140) mountain



159) sand



Wrap up

- There are many ways to visualize what a neural network has learned
- Networks learn smaller receptive fields than the "theoretical" receptive field.
- As you go deeper in the network, the hidden activations correspond more to high-level semantic concepts
- Object detectors emerge inside a CNN trained to classify scenes, without any object supervision.