Lecture 16: Multi-Version Concurrency Control

Recap

Optimistic Concurrency Control

- The DBMS creates a private workspace for each txn.
 - Any object read is copied into workspace.
 - Modifications are applied to workspace.
- When a txn commits, the DBMS compares workspace <u>write set</u> to see whether it conflicts with other txns.
- If there are no conflicts, the write set is installed into the **global database**.

OCC Phases

• Phase 1 – Read:

► Track the read/write sets of txns and store their writes in a private workspace.

• Phase 2 – Validation:

▶ When a txn commits, check whether it conflicts with other txns.

• Phase 3 – Write:

▶ If validation succeeds, apply private changes to database. Otherwise abort and restart the txn.

Today's Agenda

- Multi-Version Concurrency Control
- Design Decisions
 - Concurrency Control Protocol
 - Version Storage
 - Garbage Collection
 - ► Index Management

Multi-Version Concurrency Control

Multi-Version Concurrency Control

database:

When a txn writes to an object, the DBMS creates a new version of that object (instead of

• The DBMS maintains multiple physical versions of a single logical object in the

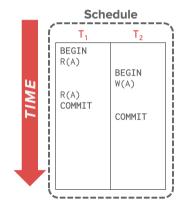
- When a txn writes to an object, the DBMS creates a new version of that object (instead of private workspace in OCC)
- When a txn reads an object, it reads the newest version that existed when the txn started.

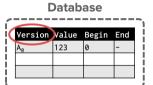
MVCC HISTORY

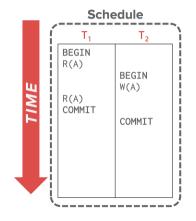
- Protocol was first proposed in 1978 MIT PhD dissertation.
- First implementations was Rdb/VMS and InterBase at DEC in early 1980s.
 - ▶ Both were by Jim Starkey, co-founder of NuoDB.
 - ▶ DEC Rdb/VMS is now "Oracle Rdb"
 - ► InterBase was open-sourced as Firebird.

Multi-Version Concurrency Control

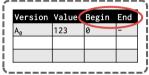
- Writers don't block readers. Readers don't block writers.
- Read-only txns can read a **consistent snapshot** without acquiring locks.
 - Use timestamps to determine visibility.
- Easily support time-travel queries.

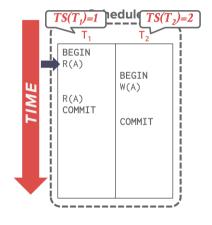




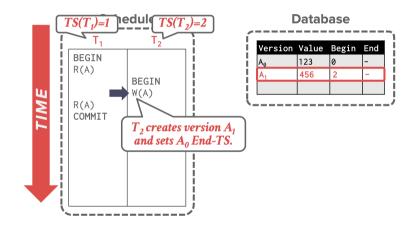


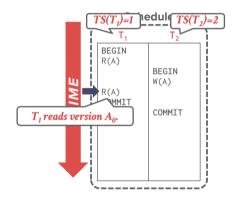






Version Value Begin End A₀ 123 0 -



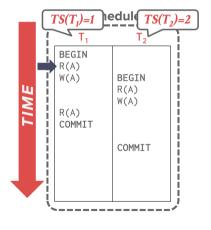


Database

Version	Value	Begin	End
A _Ø	123	0	2
A ₁	456	2	-

Txn Status Table

TxnId	Timestamp	Status
T ₁	1	Active
T ₂	2	Active

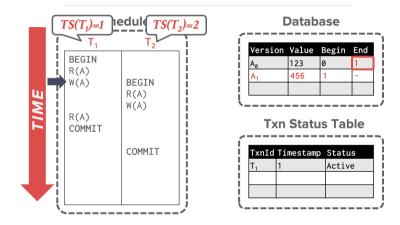


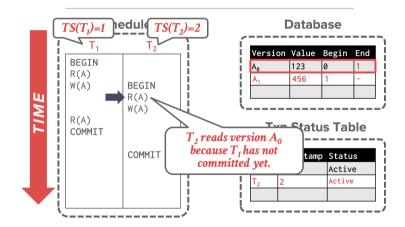
Database

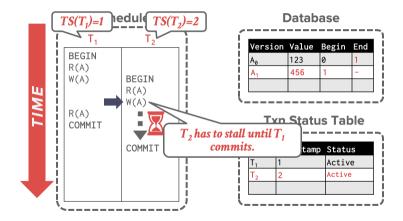
Version	Value	Begin	End
Aø	123	0	

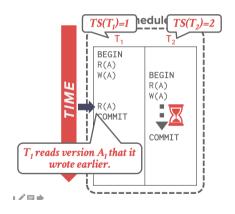
Txn Status Table

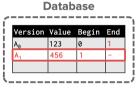
TxnId	Timestamp	Status
T ₁	1	Active





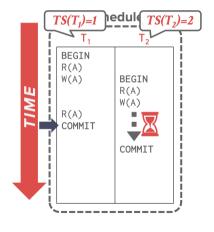






TxnId	Timestamp	Status
T ₁	1	Active
T ₂	2	Active

Txn Status Table

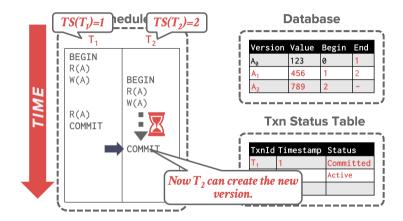


Database

Version	Value	Begin	End
Aø	123	0	1
A ₁	456	1	-

Txn Status Table

TxnId	Timestamp	Status
T ₁	1	Committed
T ₂	2	Active



Multi-Version Concurrency Control

- MVCC is more than just a Concurrency Control protocol.
- It completely affects how the DBMS manages transactions and the database.
- Examples: Oracle, SAP HANA, PostgreSQL, CockroachDB

MVCC Design Decisions

- Concurrency Control Protocol
- Version Storage
- Garbage Collection
- Index Management

Concurrency Control Protocol

Concurrency Control Protocol

- Approach 1: Timestamp Ordering
 - ► Assign txns timestamps that determine serial order.
- Approach 2: Optimistic Concurrency Control
 - Three-phase protocol from last class.
 - Use private workspace for new versions.
- **Approach 3:** Two-Phase Locking
 - Txns acquire appropriate lock on physical version before they can read/write a logical tuple.

Version Storage

Version Storage

- The DBMS uses the tuples' pointer field to create a <u>version chain</u> per logical tuple.
 - ▶ This allows the DBMS to find the version that is visible to a particular txn at runtime.
 - ▶ Indexes always point to the <u>head</u> of the chain.
- Different storage schemes determine where/what to store for each version.

Version Storage

- **Approach 1:** Append-Only Storage
 - New versions are appended to the same table space.
- **Approach 2:** Time-Travel Storage
 - Old versions are copied to separate table space.
- Approach 3: Delta Storage
 - ▶ The original values of the modified attributes are copied into a separate delta record space.

Append-Only Storage

- All of the physical versions of a logical tuple are stored in the same table space. The versions are mixed together.
- On every update, append a new version of the tuple into an empty space in the table.

Main Table

	VERSION	VALUE	POINTER
	A ₀	\$111	•
-	A ₁	\$222	Ø
	B ₁	\$10	Ø

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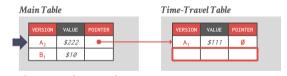
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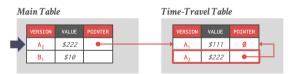
Version Chain Ordering

- **Approach 1:** Oldest-to-Newest (O2N)
 - Just append new version to end of the chain.
 - Have to traverse chain on look-ups.
- **Approach 2:** Newest-to-Oldest (N2O)
 - Have to update index pointers for every new version.
 - Don't have to traverse chain on look ups.

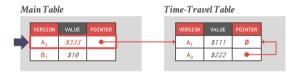
- On every update, copy the current version to the time-travel table. Update pointers.
- Overwrite master version in the main table. Update pointers.



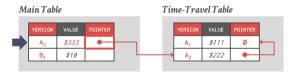
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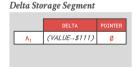


- On every update, copy only the values that were modified to the delta storage and overwrite the master version.
- Txns can recreate old versions by applying the delta in reverse order.

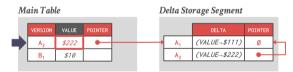
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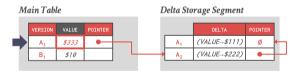




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Garbage Collection

Garbage Collection

- The DBMS needs to remove <u>reclaimable</u> physical versions from the database over time.
 - ▶ No active txn in the DBMS can **see** that version (SI).
 - The version was created by an aborted txn.
- Two additional design decisions:
 - How to look for expired versions?
 - ▶ How to decide when it is safe to reclaim memory?

Garbage Collection

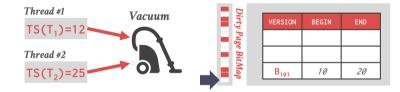
- **Approach 1:** Tuple-level
 - Find old versions by examining tuples directly.
 - ► Background Vacuuming vs. Cooperative Cleaning
- Approach 2: Transaction-level
 - Txns keep track of their old versions so the DBMS does not have to scan tuples to determine visibility.

- Background Vacuuming:
- Separate thread(s) periodically scan the table and look for reclaimable versions.
- Works with any storage.







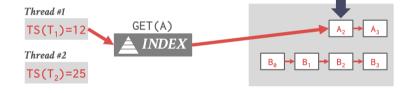


- Cooperative Cleaning:
- Worker threads identify reclaimable versions as they traverse version chain.
- Only works with O2N.









Transaction-level GC

- Each txn keeps track of its read/write set.
- The DBMS determines when all versions created by a finished txn are no longer visible.

Index Management

Index Management

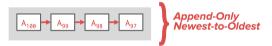
- Primary key indexes point to version chain head.
 - ► How often the DBMS has to update the pkey index depends on whether the system creates new versions when a tuple is updated.
 - If a txn updates a tuple's pkey attribute(s), then this is treated as an DELETE followed by an INSERT.
- Secondary indexes are more complicated...

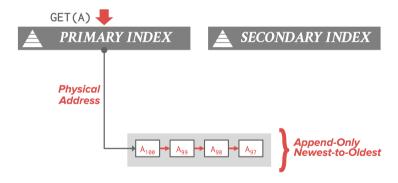
Secondary Indexes

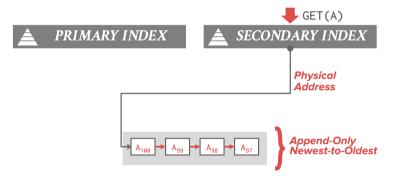
- Approach 1: Physical Pointers
 - Use the physical address to the version chain head.
- Approach 2: Logical Pointers
 - Use a fixed identifier per tuple that does not change.
 - Requires an extra indirection layer.
 - Primary Key vs. Tuple Id

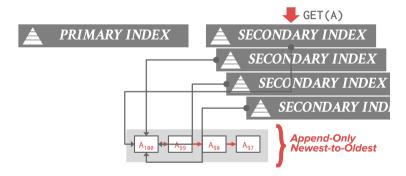




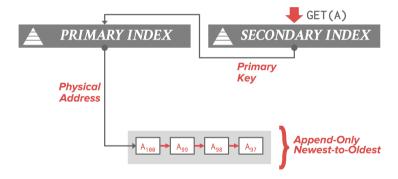




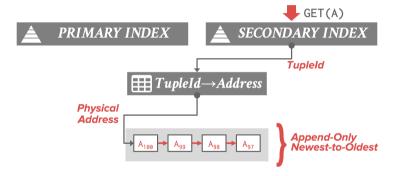




Logical Pointers



Logical Pointers



MVCC Implementations

DBMS	Protocol	Version Storage	Garbage Collection	Indexes
Oracle	MV2PL	Delta	Vacuum	Logical
Postgres	MV-2PL/MV-TO	Append-Only	Vacuum	Physical
MySQL-InnoDB	MV-2PL	Delta	Vacuum	Logical
HYRISE	MV-OCC	Append-Only	_	Physical
Hekaton	MV-OCC	Append-Only	Cooperative	Physical
MemSQL	MV-OCC	Append-Only	Vacuum	Physical
SAP HANA	MV-2PL	Time-travel	Hybrid	Logical
NuoDB	MV-2PL	Append-Only	Vacuum	Logical
HyPer	MV-OCC	Delta	Txn-level	Logical

Conclusion

- MVCC is the widely used scheme in DBMSs.
- Even systems that do not support multi-statement txns (e.g., NoSQL) use it.

Next Class

• Advanced topics in Concurrency Control