

Topics:

- Data Augmentation
- Recurrent Neural Networks (RNNs)

CS 4644-DL / 7643-A

ZSOLT KIRA

- **Assignment 2**

- Implement convolutional neural networks

- Resources (in addition to lectures):

- [DL book: Convolutional Networks](#)

- CNN notes https://www.cc.gatech.edu/classes/AY2022/cs7643_spring/assets/L10_cnns_notes.pdf

- Backprop notes

https://www.cc.gatech.edu/classes/AY2023/cs7643_spring/assets/L10_cnns_backprop_notes.pdf

- **HW2 Tutorial (@176), Conv backward (@181)**

- Slower OMSCS lectures on dropbox: Module 2 Lessons 5-6 (M2L5/M2L6)
(https://www.dropbox.com/sh/iviro188gq0b4vs/AADdHxX_Uy1TkpF_yvlzX0nPa?dl=0)

- **FB/Meta Office hours TODAY 02/16 3pm EST!**

- Pytorch & scalable training

- [Module 2, Lesson 8 \(M2L8\), on dropbox](#)

- **GPU resources:** PACE-ICE and Google Cloud announced

10 months ago



6-7 second videos

Now



Video Generation

<https://openai.com/sora>



Now



Video Generation

<https://openai.com/sora>



Now



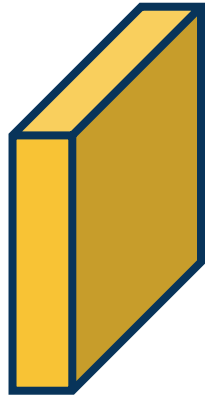
Video Generation

<https://openai.com/sora>

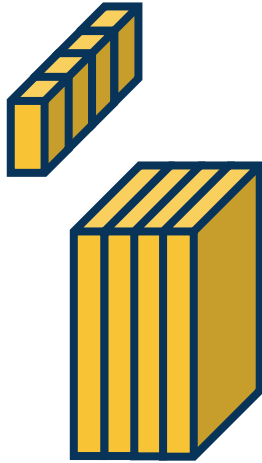




Video Generation – Failure Cases



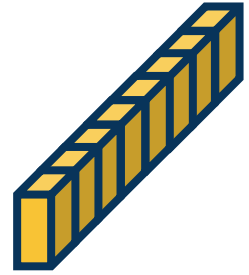
Image



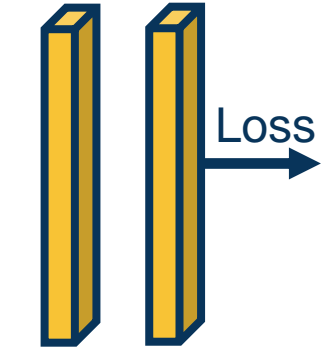
Convolution +
Non-Linear
Layer



Pooling
Layer



Convolution +
Non-Linear
Layer



Fully
Connected
Layers

Adding a Fully Connected Layer


```

>>> import torch
>>> from torchvision.models import resnet18
>>> model = resnet18()
>>> summary(model, (3, 224, 224), device='cpu')

```

Layer (type)	Output Shape	Param #
Conv2d-1	[-1, 64, 112, 112]	9,408
BatchNorm2d-2	[-1, 64, 112, 112]	128
ReLU-3	[-1, 64, 112, 112]	0
MaxPool2d-4	[-1, 64, 56, 56]	0
Conv2d-5	[-1, 64, 56, 56]	36,864
BatchNorm2d-6	[-1, 64, 56, 56]	128
ReLU-7	[-1, 64, 56, 56]	0
Conv2d-8	[-1, 64, 56, 56]	36,864
BatchNorm2d-9	[-1, 64, 56, 56]	128
ReLU-10	[-1, 64, 56, 56]	0
BasicBlock-11	[-1, 64, 56, 56]	0
Conv2d-12	[-1, 64, 56, 56]	36,864
BatchNorm2d-13	[-1, 64, 56, 56]	128
ReLU-14	[-1, 64, 56, 56]	0
Conv2d-15	[-1, 64, 56, 56]	36,864
BatchNorm2d-16	[-1, 64, 56, 56]	128
ReLU-17	[-1, 64, 56, 56]	0
BasicBlock-18	[-1, 64, 56, 56]	0
Conv2d-19	[-1, 128, 28, 28]	73,728
BatchNorm2d-20	[-1, 128, 28, 28]	256
ReLU-21	[-1, 128, 28, 28]	0
Conv2d-22	[-1, 128, 28, 28]	147,456
BatchNorm2d-23	[-1, 128, 28, 28]	256

layer name	output size	18-layer	34-layer
conv1	112×112		
conv2_x	56×56	$\begin{bmatrix} 3 \times 3, 64 \\ 3 \times 3, 64 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3, 64 \\ 3 \times 3, 64 \end{bmatrix} \times 3$
conv3_x	28×28	$\begin{bmatrix} 3 \times 3, 128 \\ 3 \times 3, 128 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3, 128 \\ 3 \times 3, 128 \end{bmatrix} \times 4$
conv4_x	14×14	$\begin{bmatrix} 3 \times 3, 256 \\ 3 \times 3, 256 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3, 256 \\ 3 \times 3, 256 \end{bmatrix} \times 6$
conv5_x	7×7	$\begin{bmatrix} 3 \times 3, 512 \\ 3 \times 3, 512 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3, 512 \\ 3 \times 3, 512 \end{bmatrix} \times 3$
	1×1		average
FLOPs		1.8×10^9	3.6×10^9



ResNet Details

- If ReLU is used as non-linearity, does that mean we can't have negative residuals?
- Well....

```
def forward(self, x: Tensor) -> Tensor:
    identity = x

    out = self.conv1(x)
    out = self.bn1(out)
    out = self.relu(out)

    out = self.conv2(out)
    out = self.bn2(out)

    if self.downsample is not None:
        identity = self.downsample(x)

    out += identity
    out = self.relu(out)

    return out
```

<https://github.com/pytorch/vision/blob/main/torchvision/models/resnet.py>

Step 3: (Continue to) train on new dataset

◆ **Finetune:** Update all parameters

◆ **Freeze** feature layer: Update only last layer weights (used when not enough data)



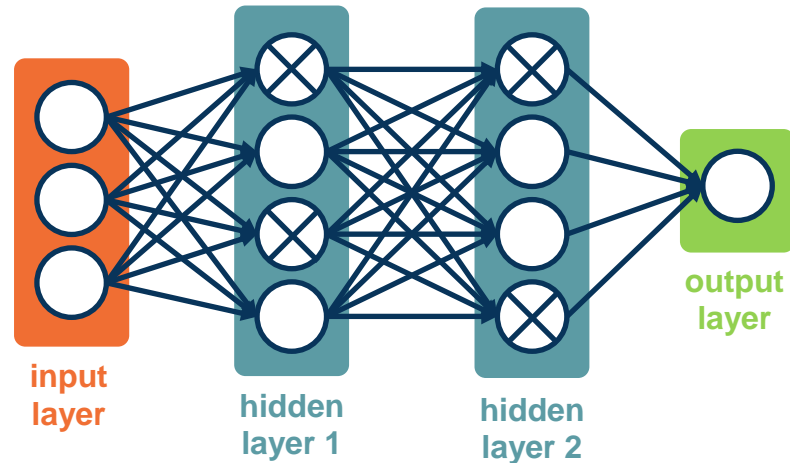
Replace last layer with new fully-connected for output nodes per new category

Interpretation 1: The model should not rely too heavily on particular features

- If it does, it has probability $1 - p$ of losing that feature in an iteration

Interpretation 2: Training 2^n networks:

- Each configuration is a network
- Most are trained with 1 or 2 mini-batches of data



From: Dropout: A Simple Way to Prevent Neural Networks from Overfitting, Srivastava et al.

Why Dropout Works

Data Augmentation

Data augmentation – Performing a range of **transformations** to the data

- ◆ This essentially **“increases”** your dataset
- ◆ Transformations should not change meaning of the data (or label has to be changed as well)

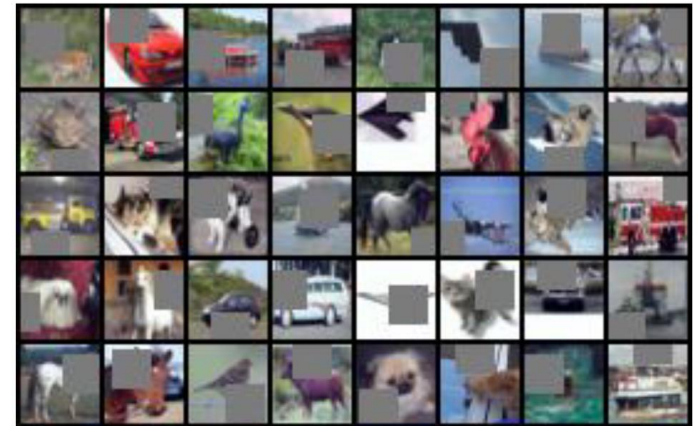
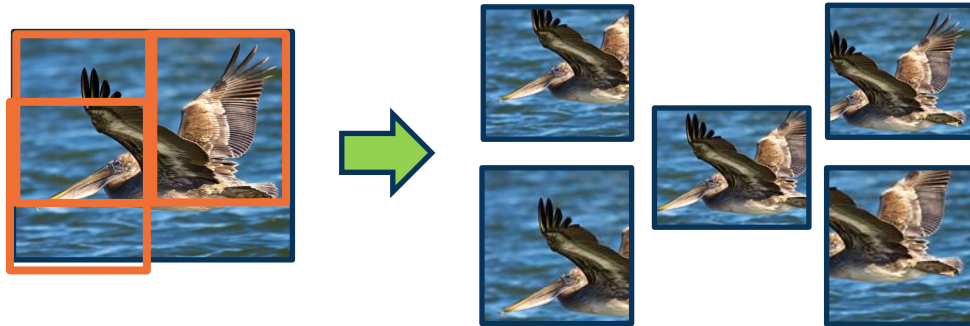
Simple example: Image Flipping



Data Augmentation: Motivation

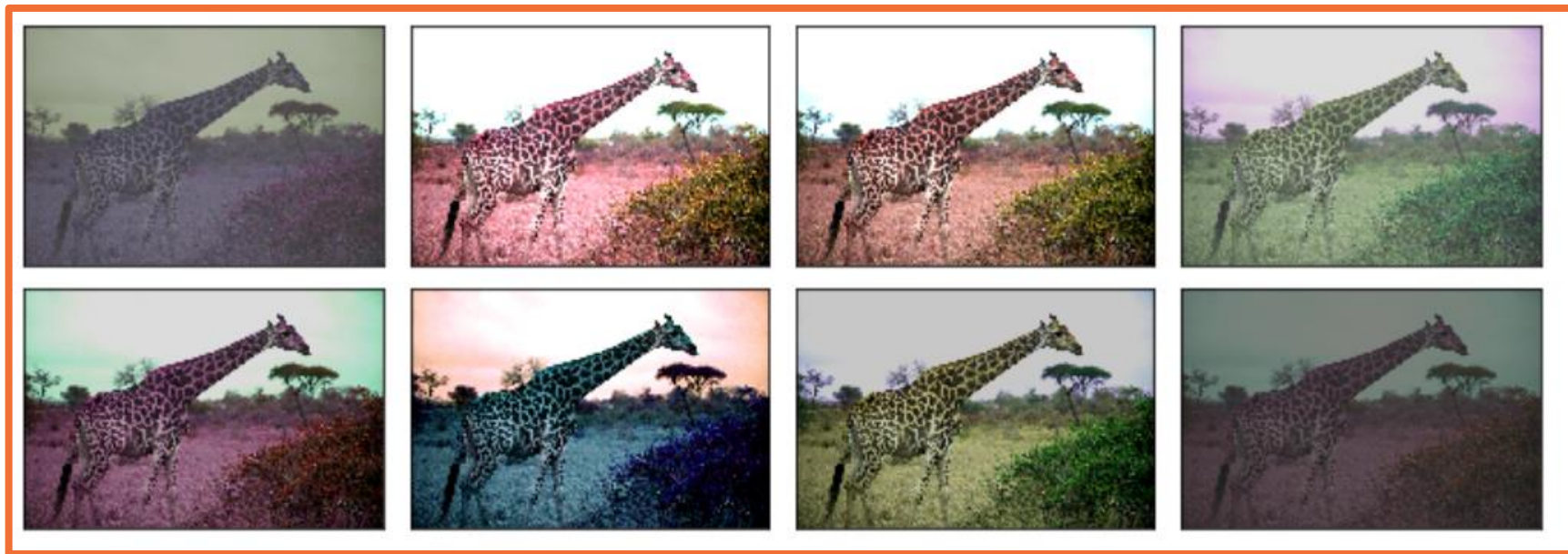
Random crop

- Take different crops during training
- Can be used during inference too!



CutMix

Color Jitter



From https://mxnet.apache.org/versions/1.5.0/tutorials/gluon/data_augmentation.html

We can apply **generic affine transformations**:

- ◆ **Translation**
- ◆ **Rotation**
- ◆ **Scale**
- ◆ **Shear**

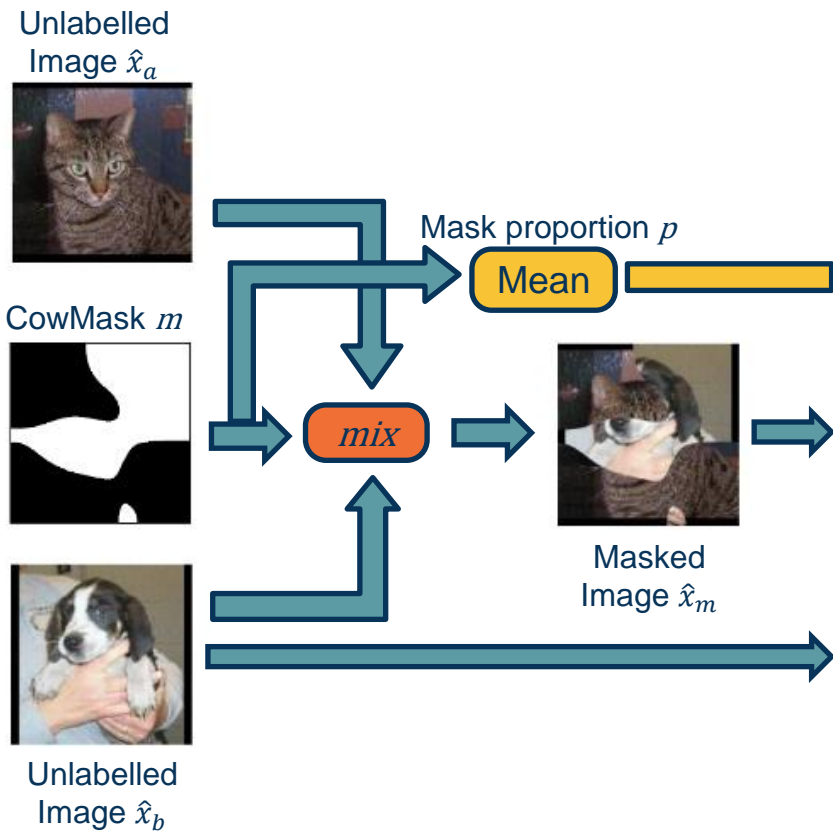
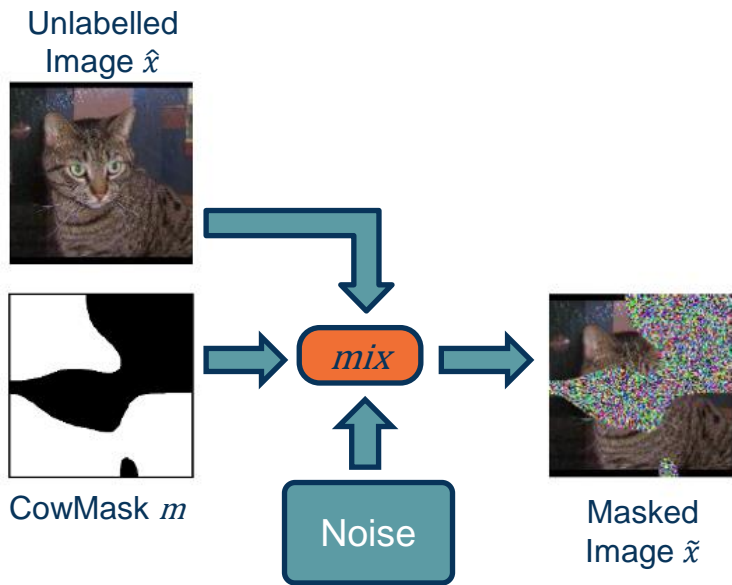


We can **combine these transformations** to add even more variety!



From https://mxnet.apache.org/versions/1.5.0/tutorials/gluon/data_augmentation.html

Combining Transformations



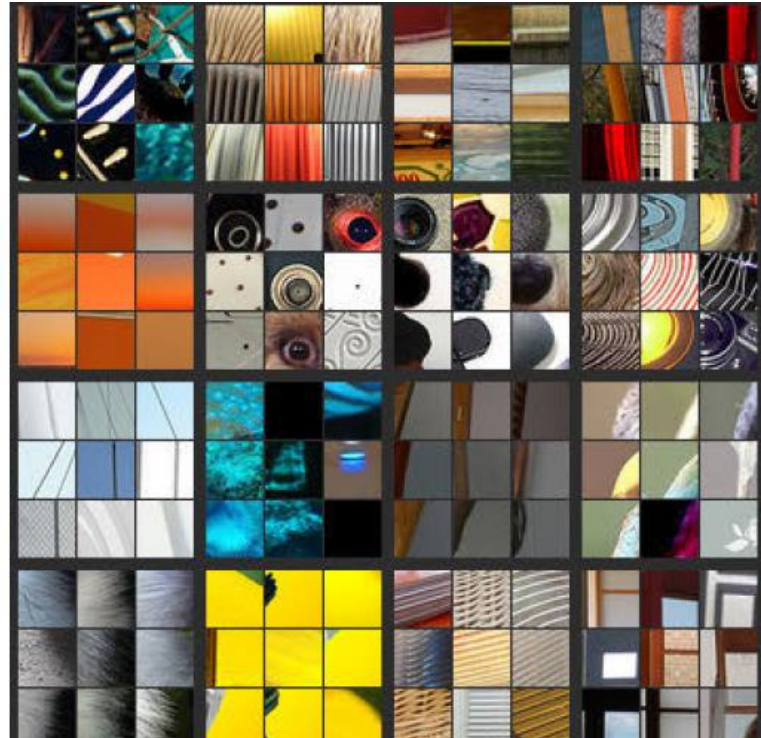
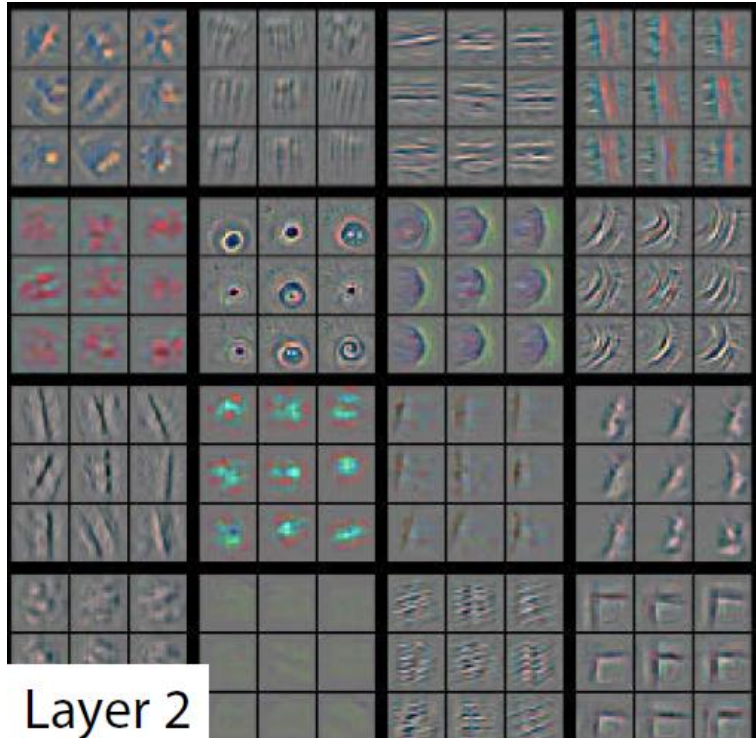
CowMix

From French et al., "Milking CowMask for Semi-Supervised Image Classification"

Other Variations

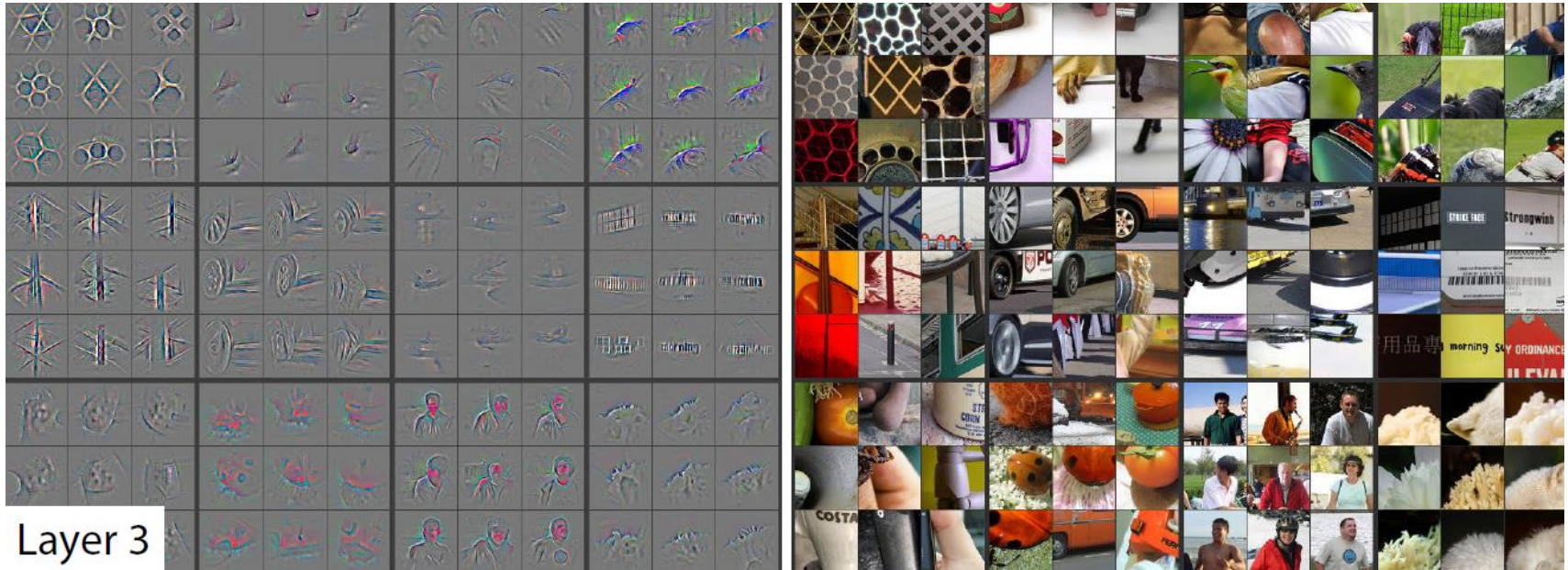
What do CNNs Learn?

VGG Layer-by-Layer Visualization



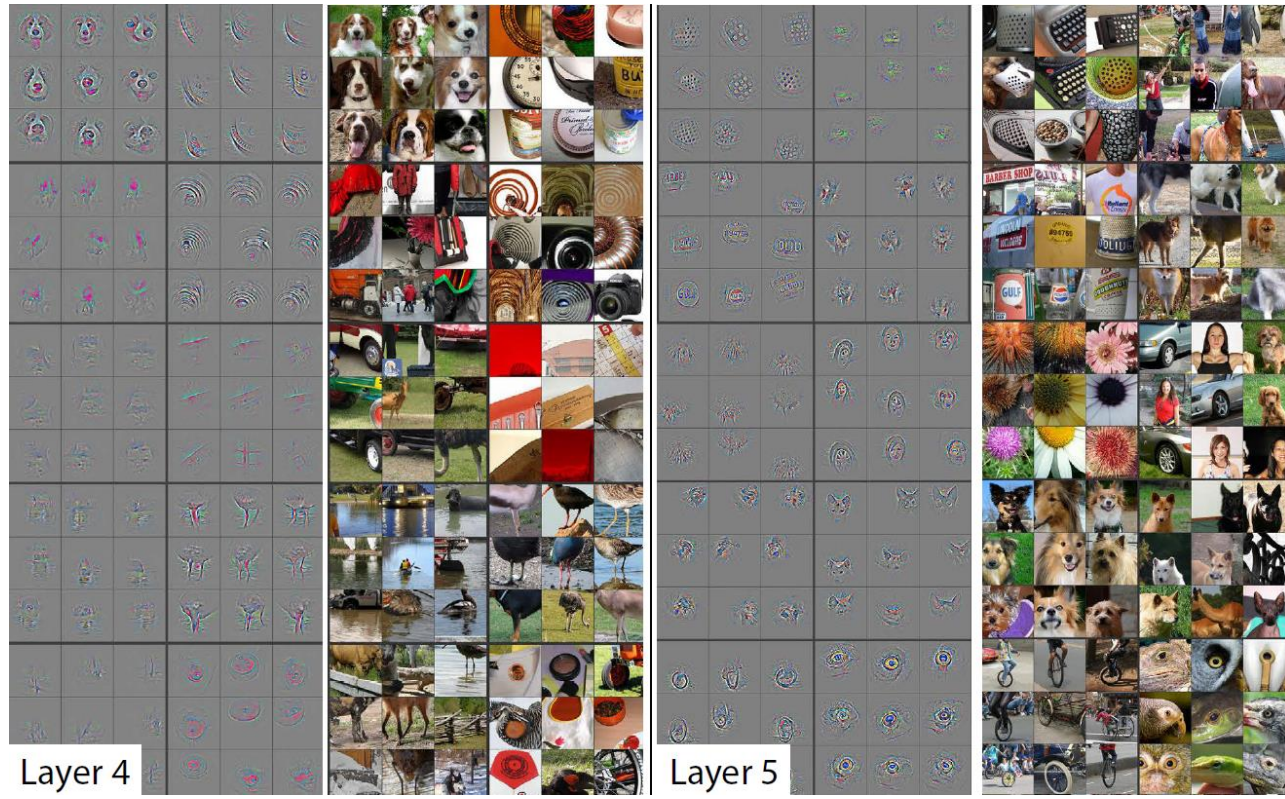
From: "Visualizing and Understanding Convolutional Networks, Zeiler & Fergus, 2014.

VGG Layer-by-Layer Visualization



From: "Visualizing and Understanding Convolutional Networks, Zeiler & Fergus, 2014."

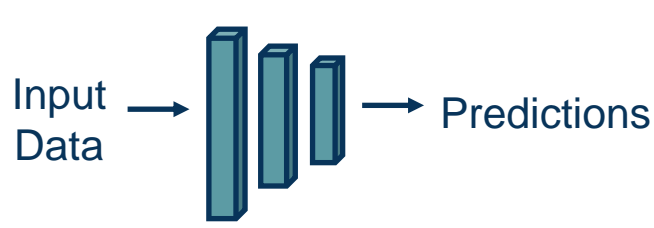
VGG Layer-by-Layer Visualization



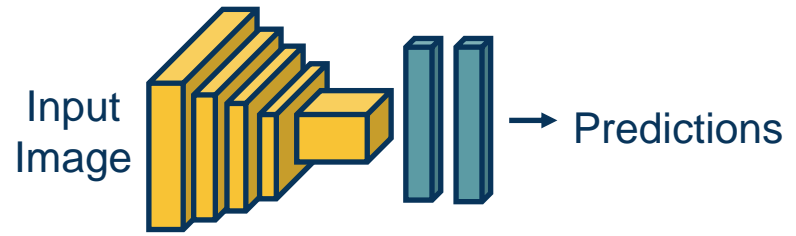
From: "Visualizing and Understanding Convolutional Networks, Zeiler & Fergus, 2014."

Module 3

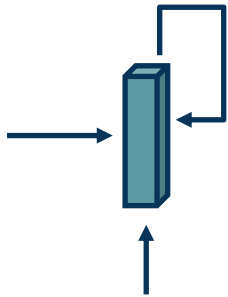
Introduction



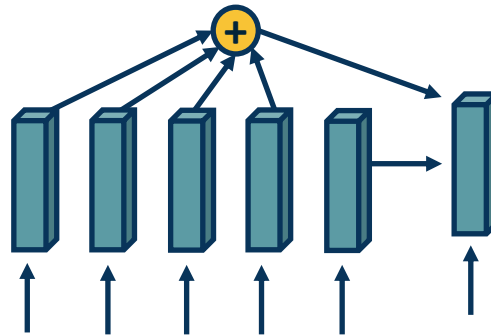
**Fully Connected
Neural Networks**



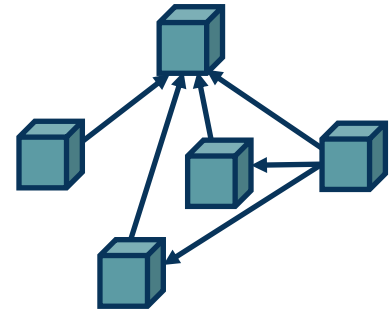
**Convolutional Neural
Networks**



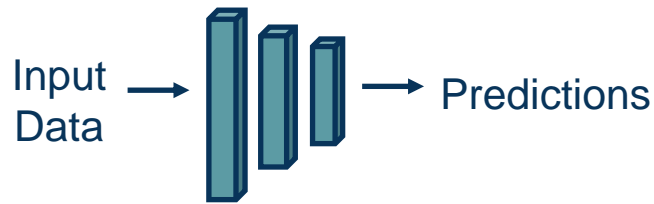
**Recurrent Neural
Networks**



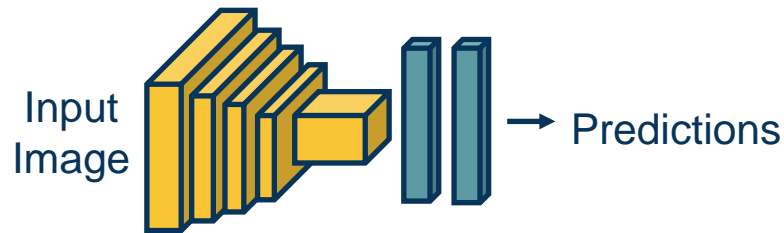
**Attention-Based
Networks**



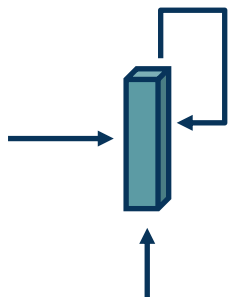
**Graph-Based
Networks**



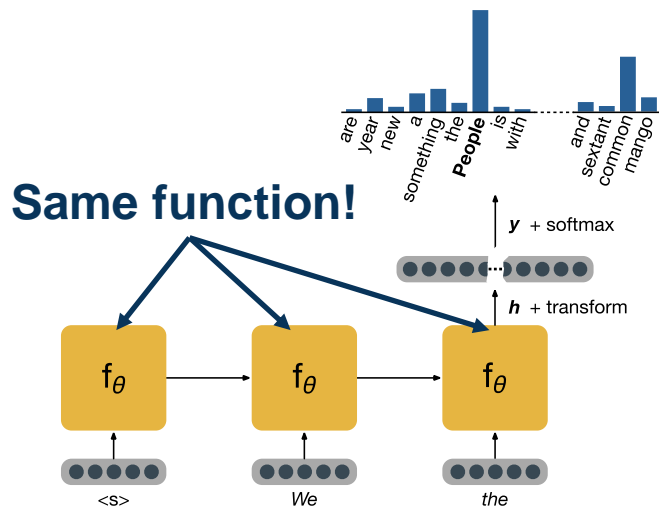
Fully Connected Neural Networks



Convolutional Neural Networks



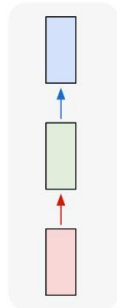
Recurrent Neural Networks



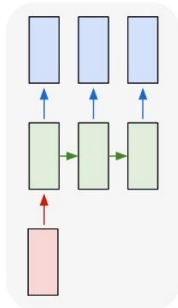
Recurrent Neural Networks & Transformers

New Topic: RNNs

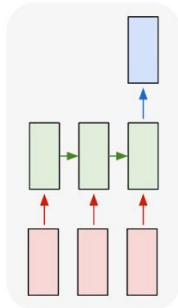
one to one



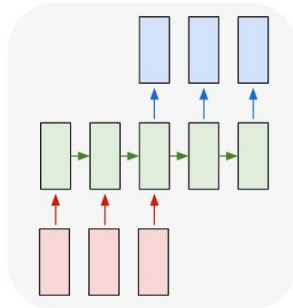
one to many



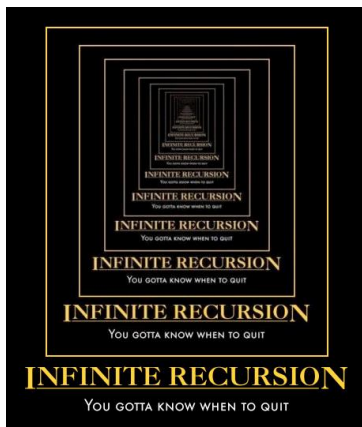
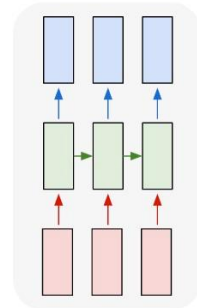
many to one



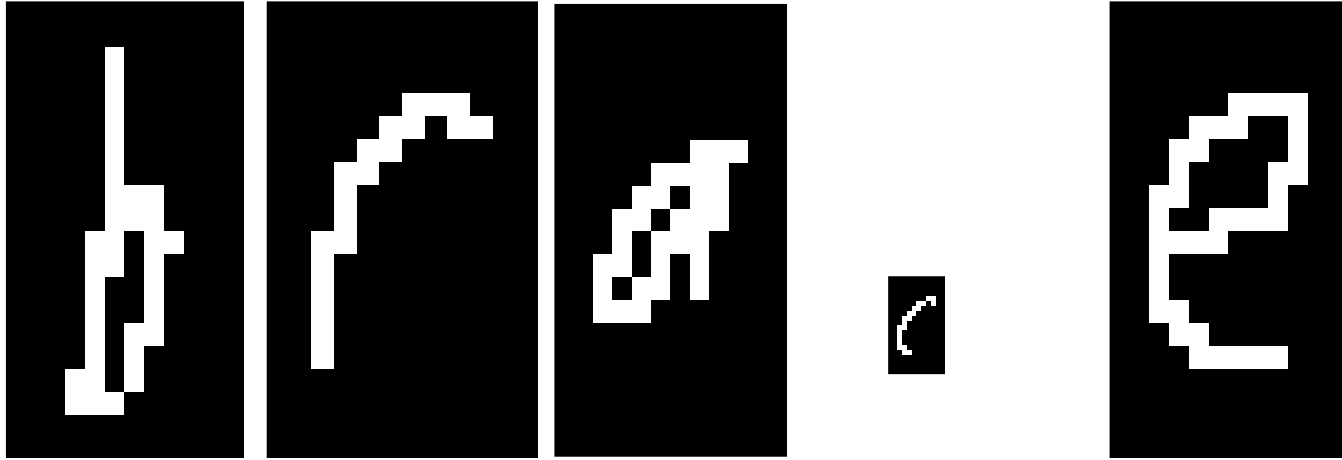
many to many



many to many



Why model sequences?



Sequences are everywhere...

Foreign Minister. → FOREIGN MINISTER.

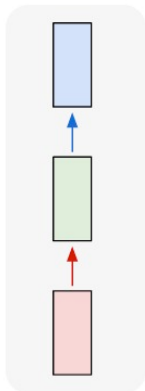
 → THE SOUND OF

$a_1=2$ $a_2=0$ $a_3=1$ $a_4=3$ $a_5=4$ $a_6=2$ $a_7=5$
 $x =$ bringen sie bitte das auto zurück .
 $y =$ please return the car .

Sequences in Input or Output?

- It's a spectrum...

one to one



Input: No sequence

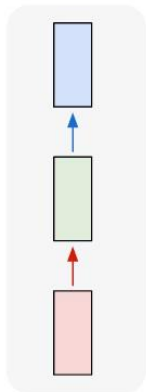
Output: No sequence

Example: "standard"
classification /
regression problems

Sequences in Input or Output?

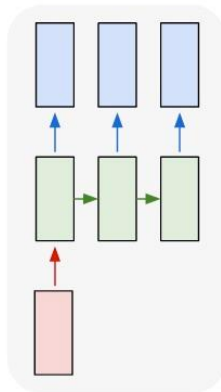
- It's a spectrum...

one to one



Input: No sequence
Output: No sequence
Example: "standard"
classification /
regression problems

one to many

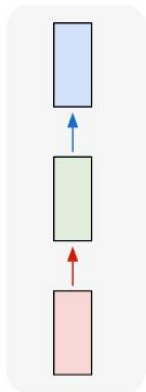


Input: No sequence
Output: Sequence
Example: Im2Caption

Sequences in Input or Output?

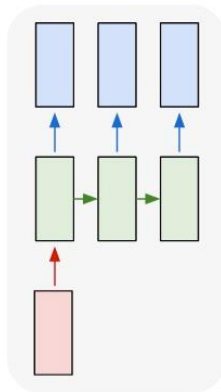
- It's a spectrum...

one to one



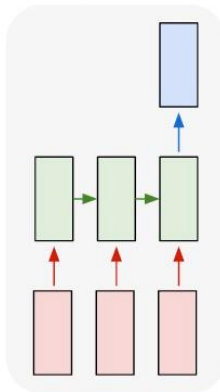
Input: No sequence
Output: No sequence
Example: "standard"
classification /
regression problems

one to many



Input: No sequence
Output: Sequence
Example: Im2Caption

many to one

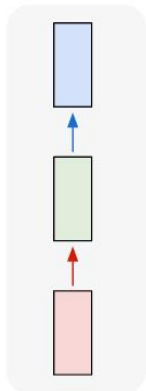


Input: Sequence
Output: No sequence
Example: sentence classification,
multiple-choice question answering

Sequences in Input or Output?

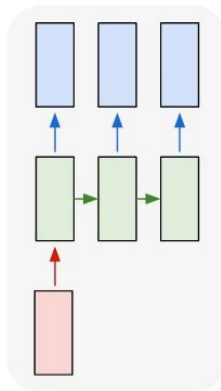
- It's a spectrum...

one to one



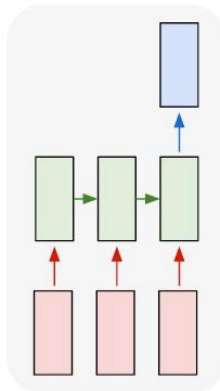
Input: No sequence
Output: No sequence
Example: "standard" classification / regression problems

one to many



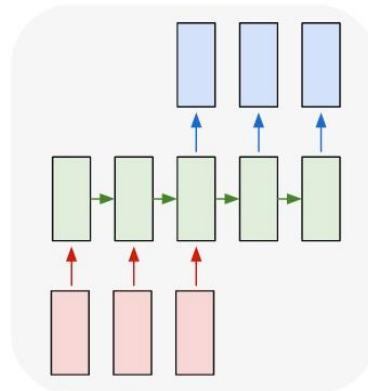
Input: No sequence
Output: Sequence
Example: Im2Caption

many to one



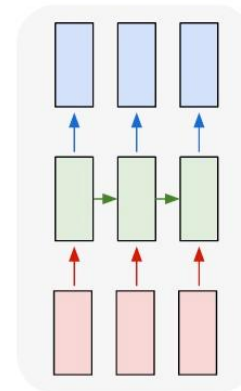
Input: Sequence
Output: No sequence
Example: sentence classification, multiple-choice question answering

many to many



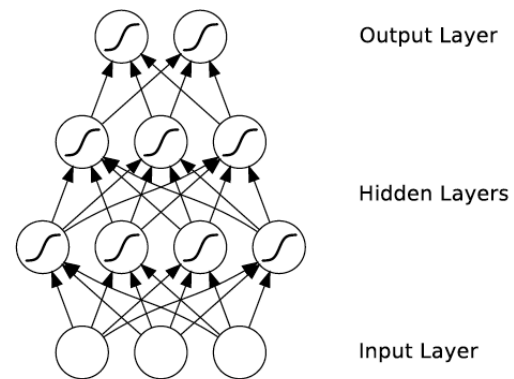
Input: Sequence
Output: Sequence
Example: machine translation, video classification, video captioning, open-ended question answering

many to many



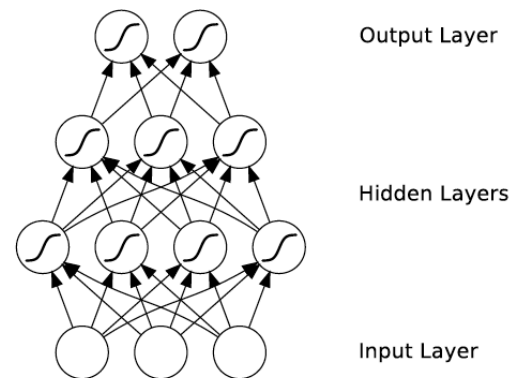
What's wrong with MLPs?

- Problem 1: Can't model sequences
 - Fixed-sized Inputs & Outputs
 - No temporal structure



What's wrong with MLPs?

- Problem 1: Can't model sequences
 - Fixed-sized Inputs & Outputs
 - No temporal structure
- Problem 2: Pure feed-forward processing
 - No “memory”, no feedback



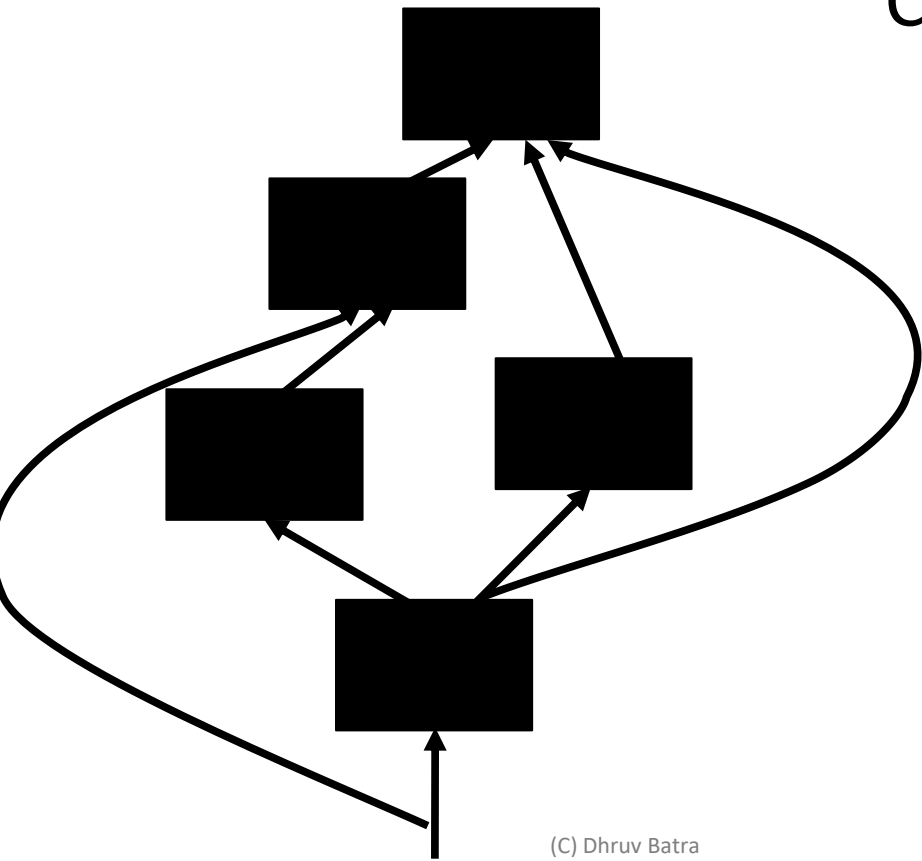
3 Key Ideas

- The notion of memory (state)
 - We want to propagate information across the sequence
 - We will do this with *state*, represented by a vector (embedding/representation)
 - Just as a CNN represents an image with the final hidden vector/embedding before the final classifier

3 Key Ideas

- The notion of memory (state)
- Parameter Sharing
 - in computation graphs = adding gradients

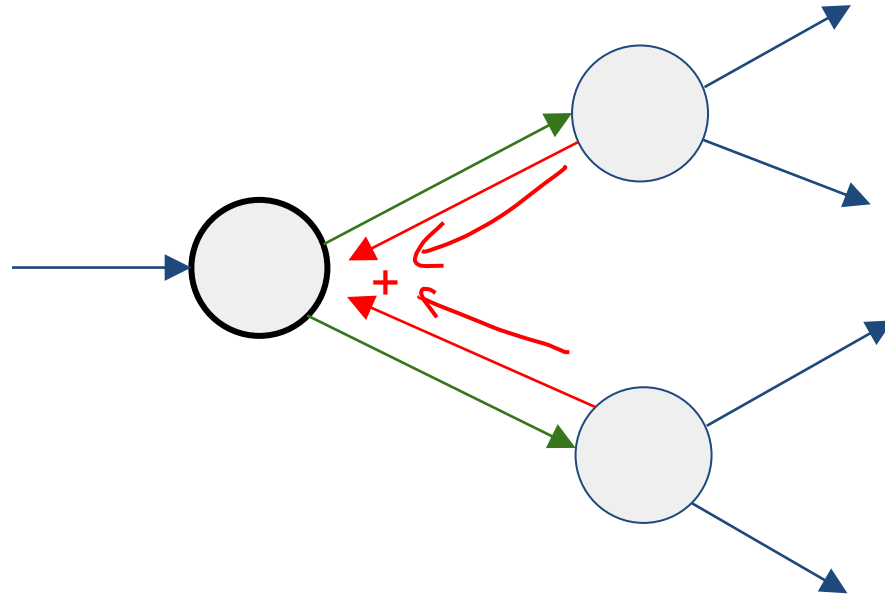
Computational Graph



(C) Dhruv Batra

Slide Credit: Marc'Aurelio Ranzato

Gradients add at branches



3 Key Ideas

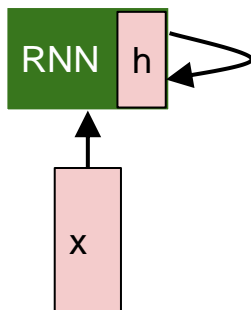
- The notion of memory (state)
- Parameter Sharing
 - in computation graphs = adding gradients
- “Unrolling”
 - in computation graphs with parameter sharing

New Words

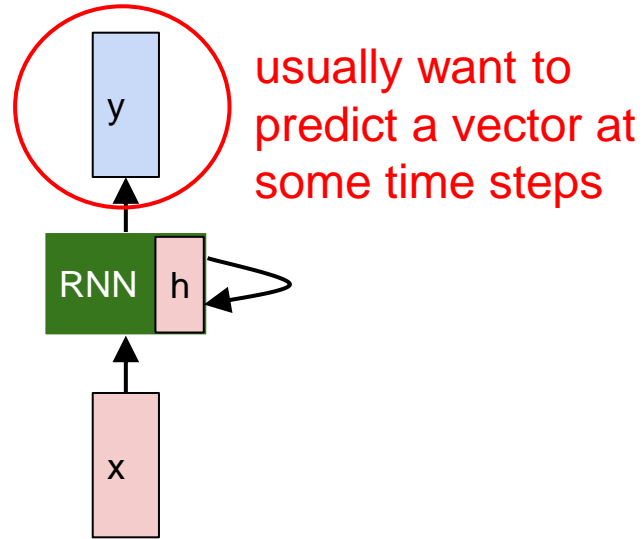
- Recurrent Neural Networks (RNNs)
- Recursive Neural Networks
 - General family; think graphs instead of chains
- Types:
 - “Vanilla” RNNs (Elman Networks)
 - Long Short Term Memory (LSTMs)
 - Gated Recurrent Units (GRUs)
 - ...
- Algorithms
 - BackProp Through Time (BPTT)
 - BackProp Through Structure (BPTS)

Recurrent Neural Network

- Idea: Input is a **sequence** and we will process it sequentially through a neural network module with *state*
- For each timestep (element of sequence):

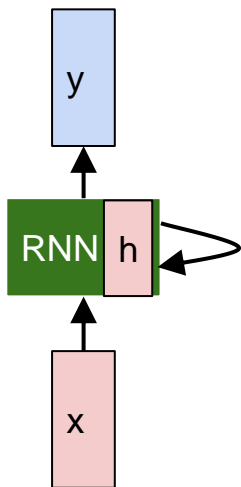


Recurrent Neural Network



(Vanilla) Recurrent Neural Network

The state consists of a single “hidden” vector h :



$$y_t = W_{hy}h_t + b_y$$

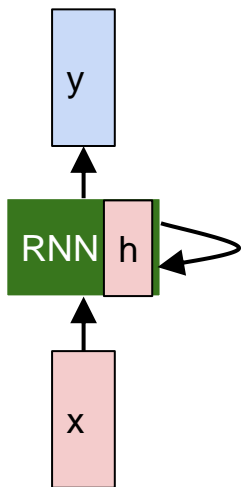
$$h_t = f_W(h_{t-1}, x_t)$$



$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t + b_h)$$

(Vanilla) Recurrent Neural Network

The state consists of a single “hidden” vector h :



$$y_t = W_{hy}h_t + b_y$$

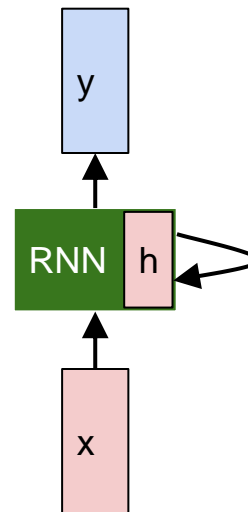
$$\begin{aligned}h_t &= \tanh(W_{hh}h_{t-1} + W_{hx}x_t) \\ &= \tanh\left(\begin{pmatrix} W_{hh} & W_{hx} \end{pmatrix} \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right) \\ &= \tanh\left(W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)\end{aligned}$$

Recurrent Neural Network

We can process a sequence of vectors \mathbf{x} by applying a **recurrence formula** at every time step:

$$h_t = f_W(h_{t-1}, x_t)$$

new state / some function with parameters W / old state / input vector at some time step

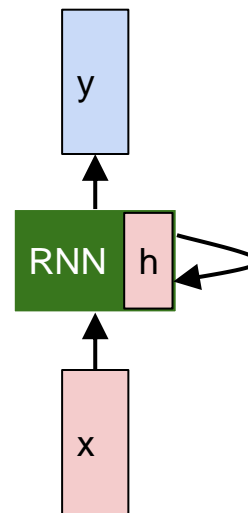


Recurrent Neural Network

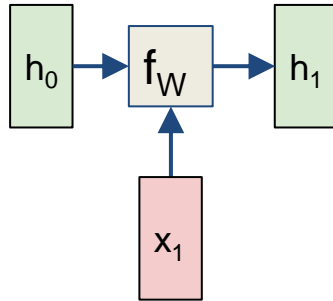
We can process a sequence of vectors \mathbf{x} by applying a **recurrence formula** at every time step:

$$h_t = f_W(h_{t-1}, x_t)$$

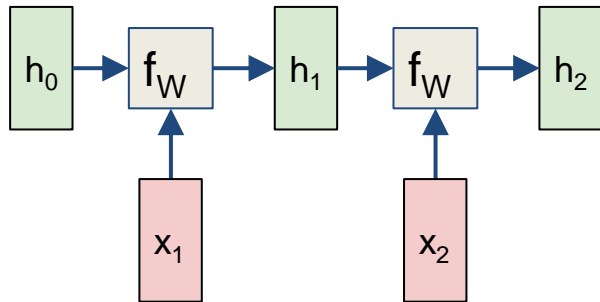
Notice: the same function and the same set of parameters are used at every time step.



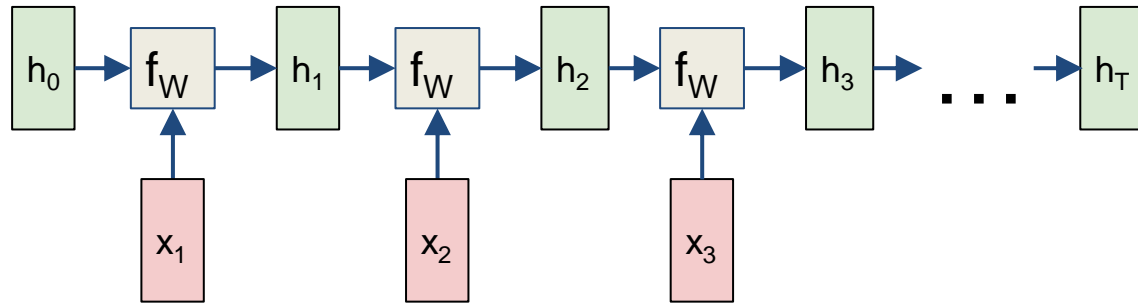
RNN: Computational Graph



RNN: Computational Graph

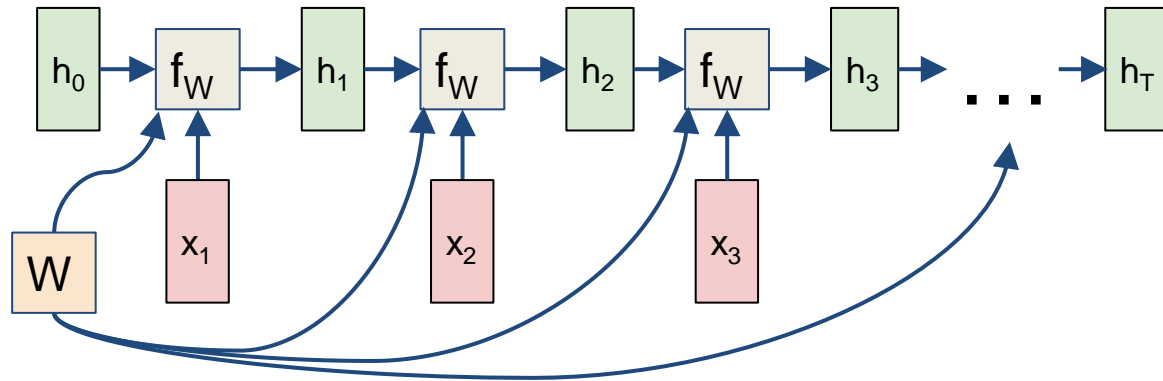


RNN: Computational Graph

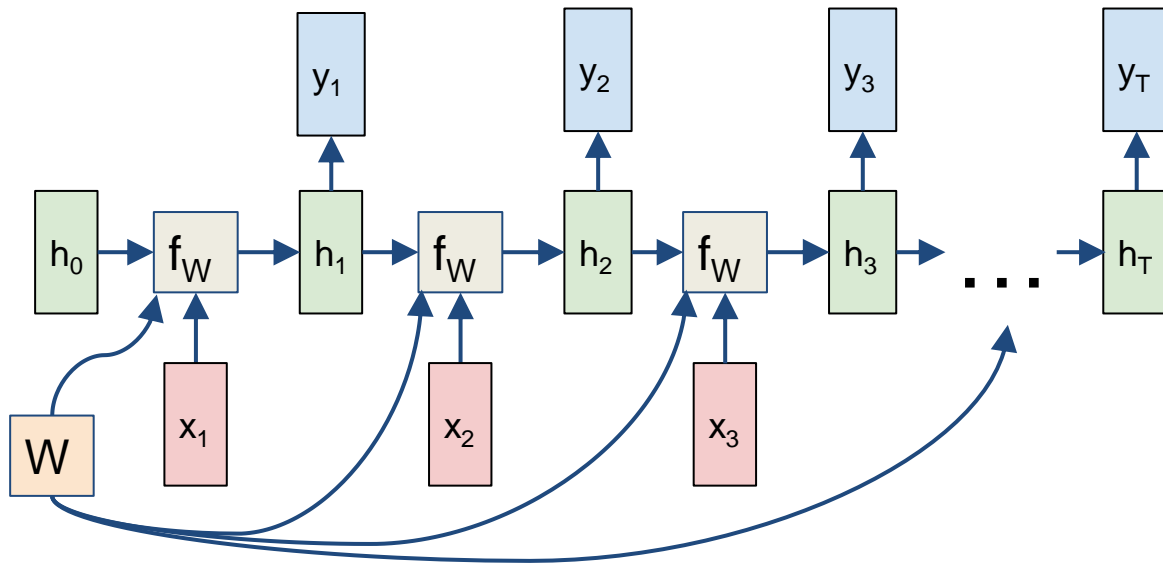


RNN: Computational Graph

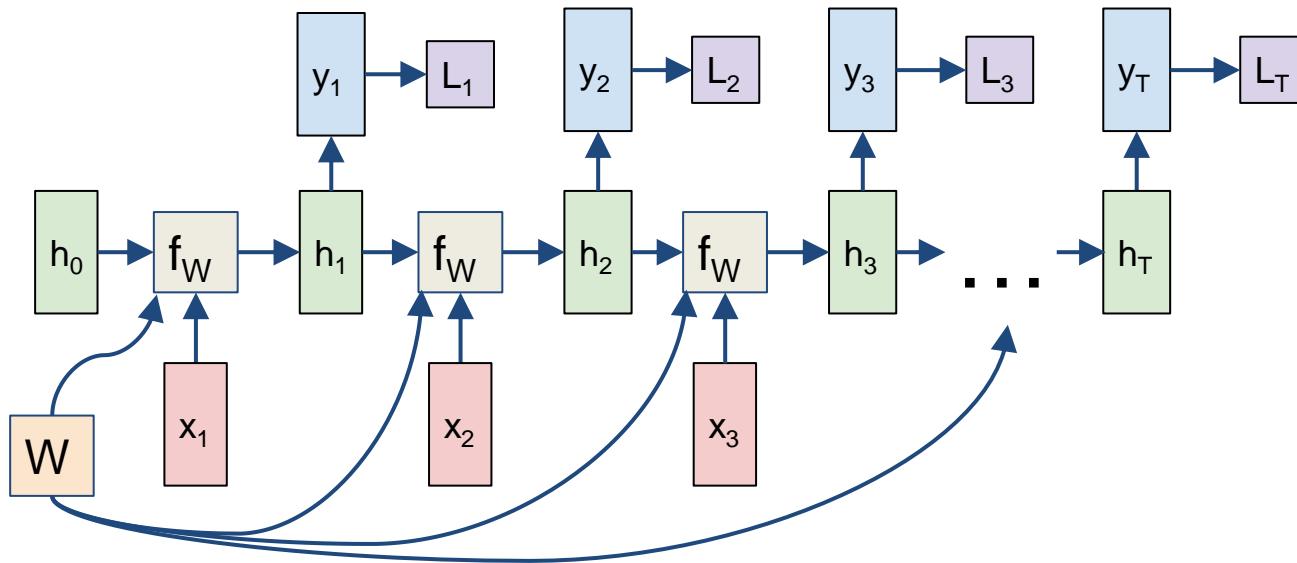
Re-use the same weight matrix at every time-step



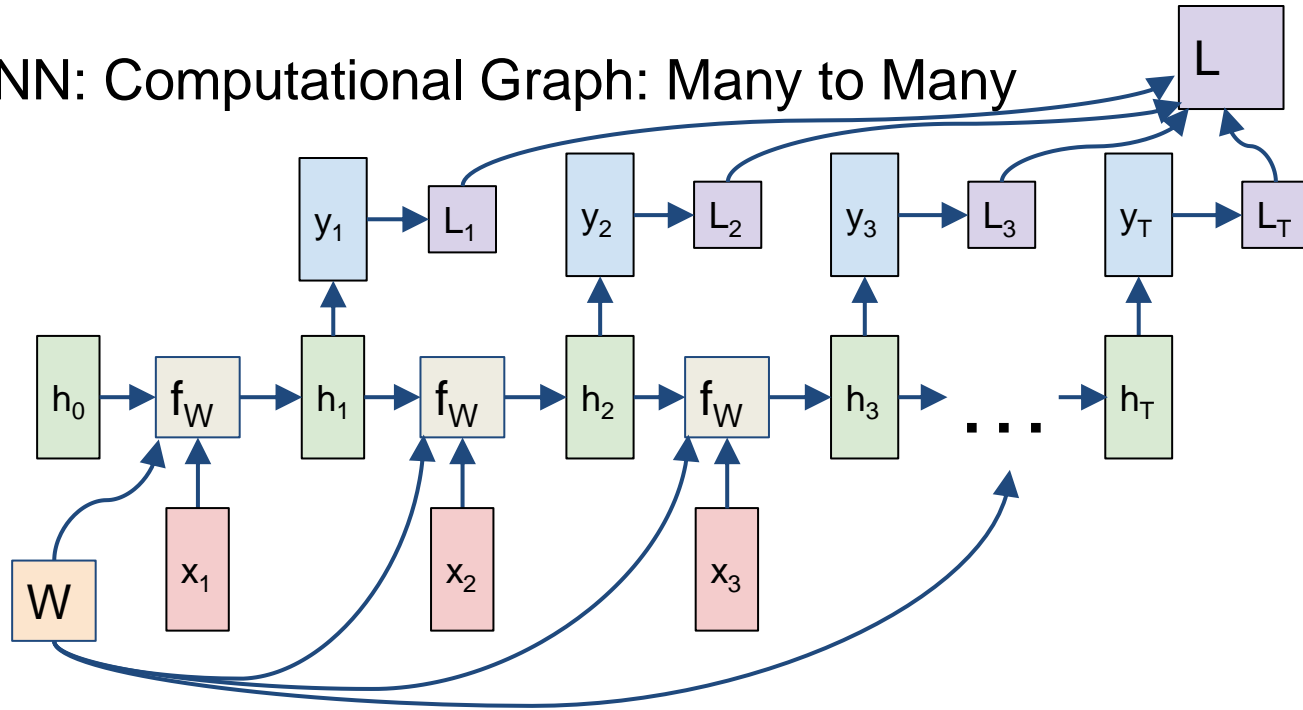
RNN: Computational Graph: Many to Many



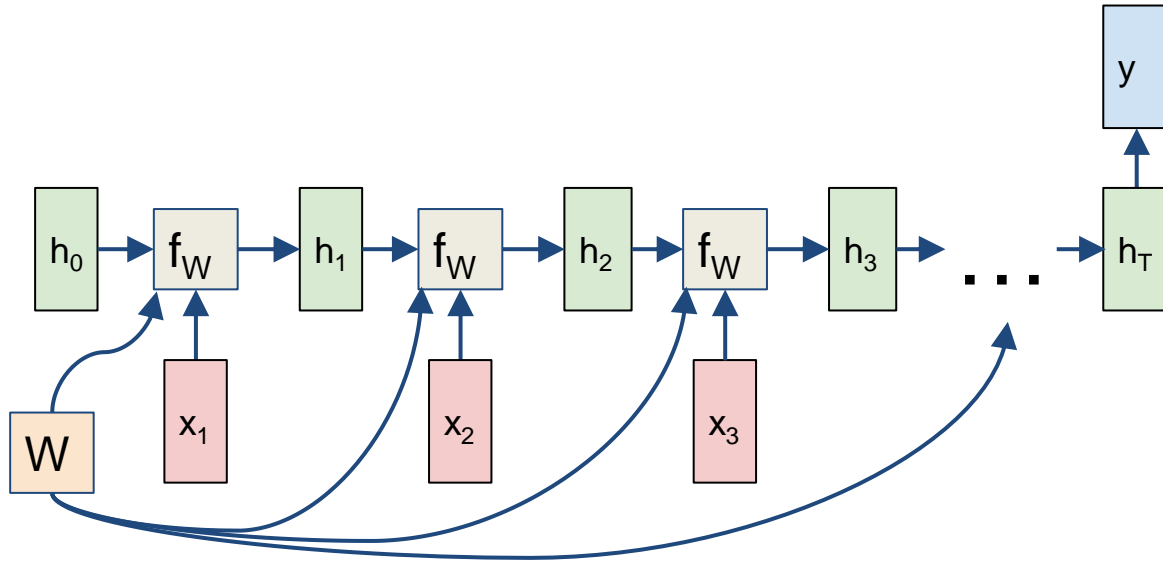
RNN: Computational Graph: Many to Many



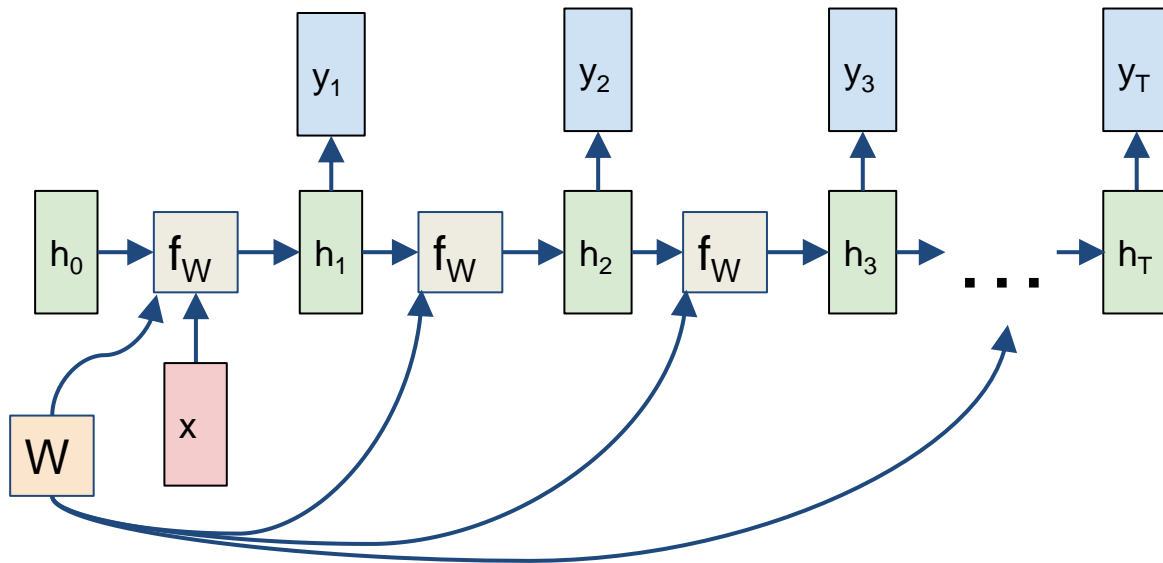
RNN: Computational Graph: Many to Many



RNN: Computational Graph: Many to One

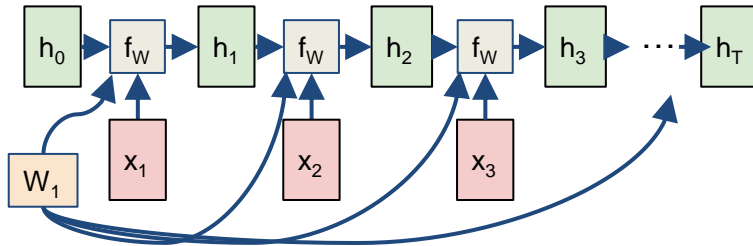


RNN: Computational Graph: One to Many



Sequence to Sequence: Many-to-one + one-to-many

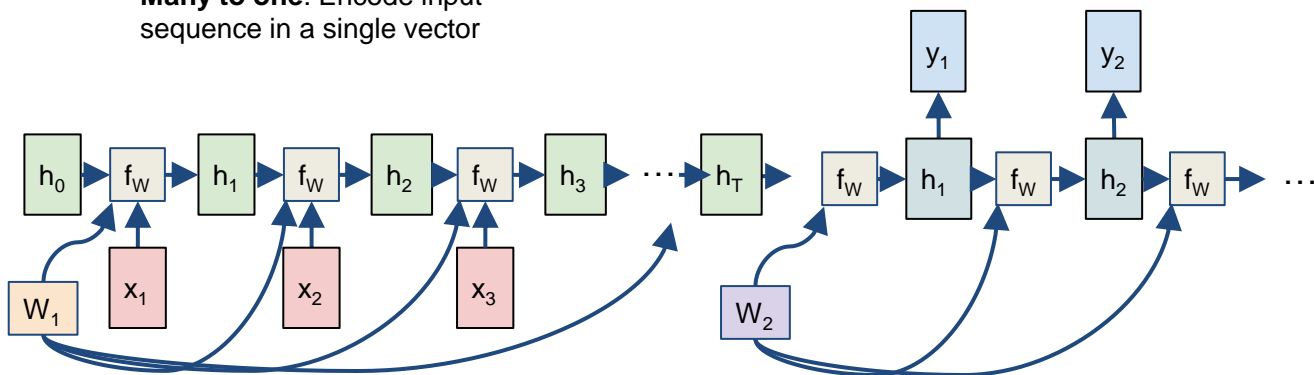
Many to one: Encode input sequence in a single vector



Sequence to Sequence: Many-to-one + one-to-many

Many to one: Encode input sequence in a single vector

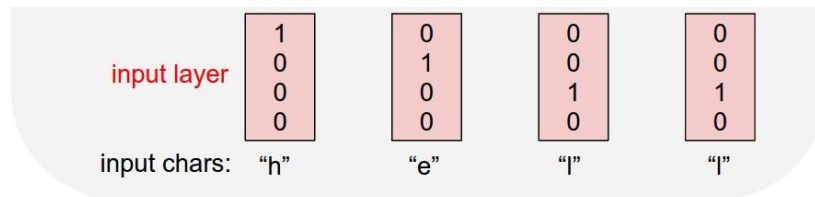
One to many: Produce output sequence from single input vector



Example: Character-level Language Model

Vocabulary:
[h,e,l,o]

Example training
sequence:
“hello”

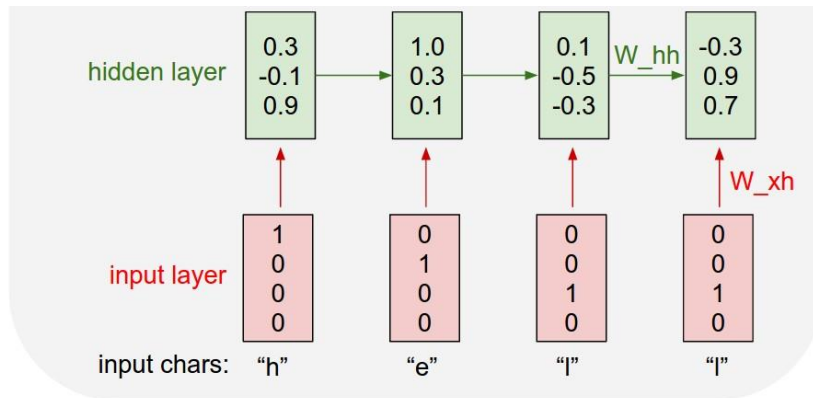


Example: Character-level Language Model

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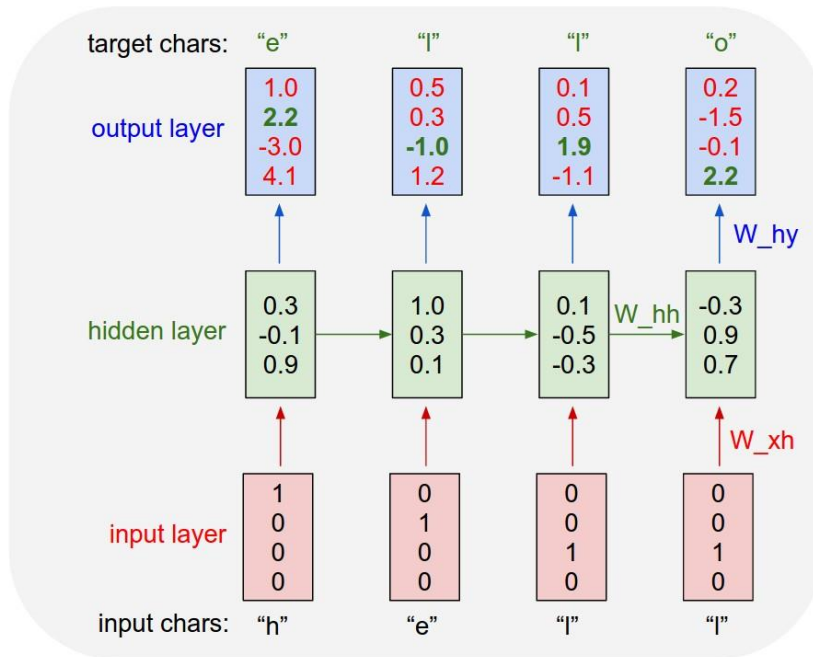
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t + b_h)$$



Example: Character-level Language Model

Vocabulary:
[h,e,l,o]

Example training
sequence:
“hello”

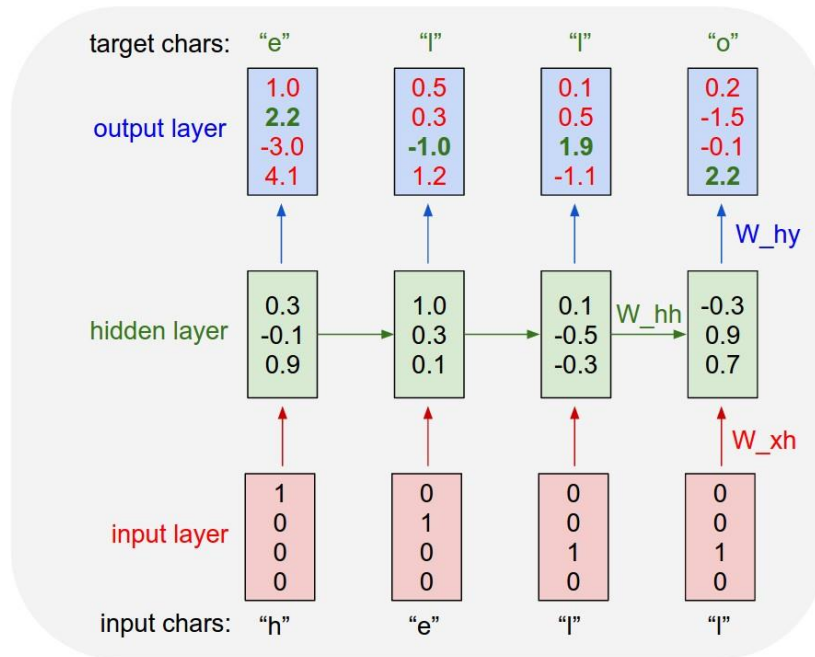


Training Time: MLE / “Teacher Forcing”

Example: Character-level Language Model

Vocabulary:
[h,e,l,o]

Example training
sequence:
“hello”

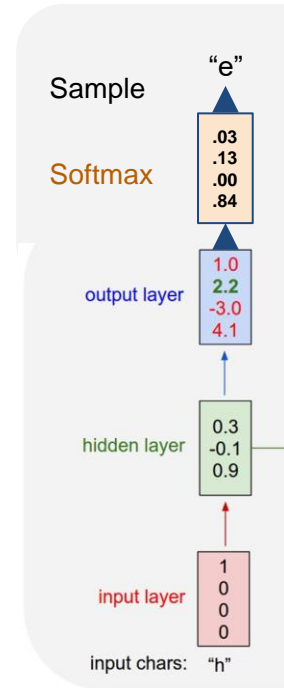


Test Time: Sample / Argmax / Beam Search

Example: Character-level Language Model Sampling

Vocabulary:
[h,e,l,o]

At test-time sample
characters one at a
time, feed back to
model

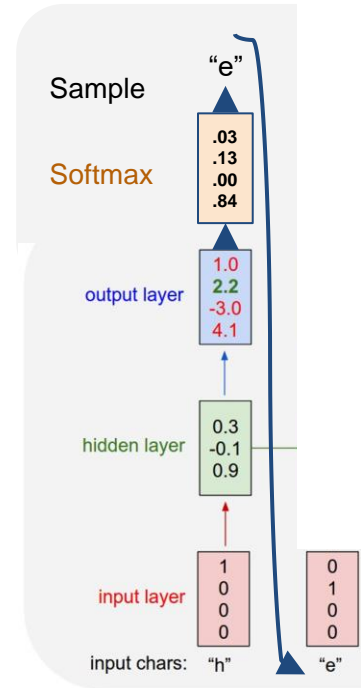


Test Time: Sample / Argmax / Beam Search

Example: Character-level Language Model Sampling

Vocabulary:
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At test-time sample
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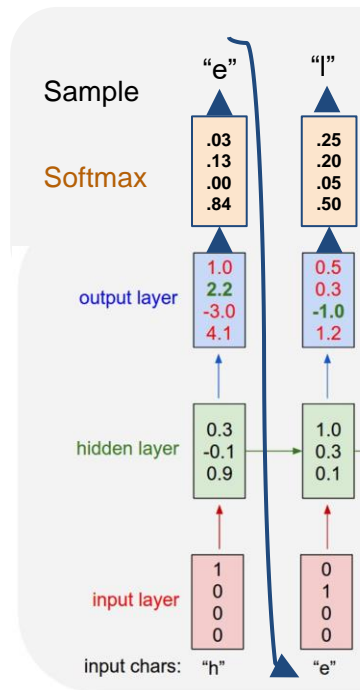


Test Time: Sample / Argmax / Beam Search

Example: Character-level Language Model Sampling

Vocabulary:
[h,e,l,o]

At test-time sample
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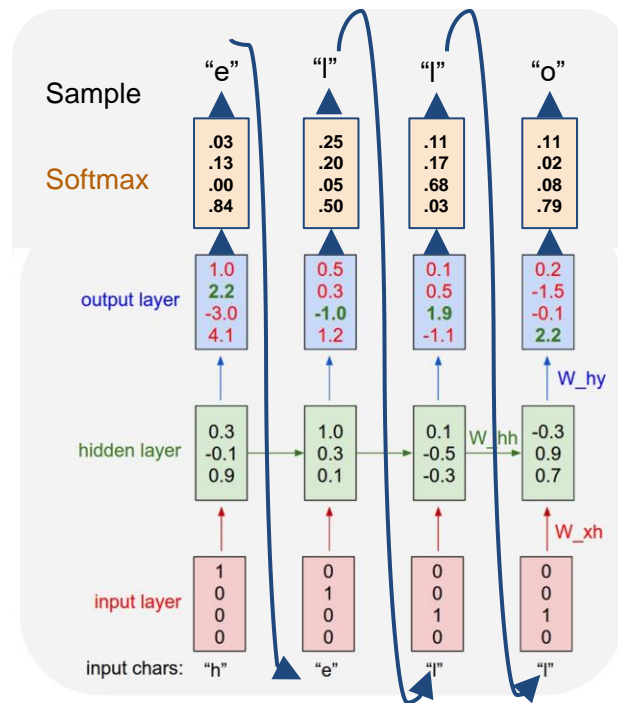


Test Time: Sample / Argmax / Beam Search

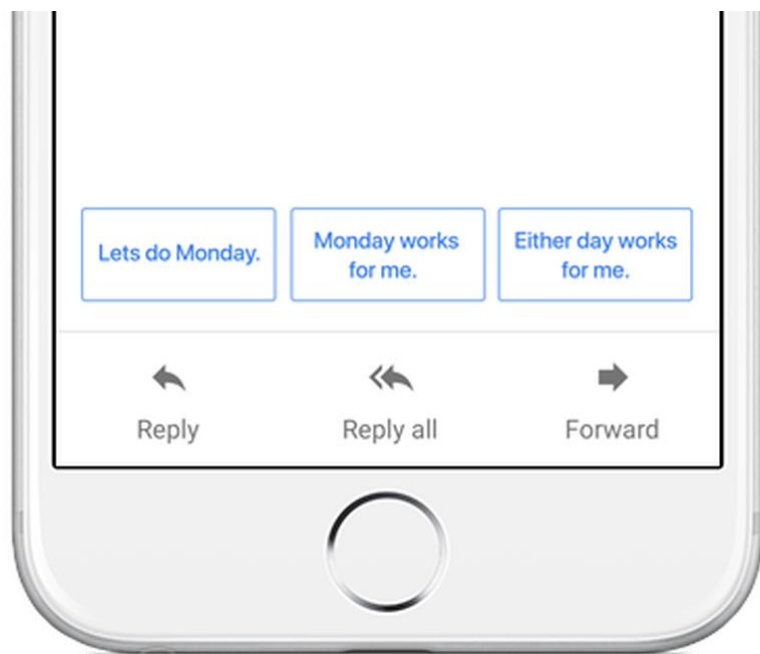
Example: Character-level Language Model Sampling

Vocabulary:
[h,e,l,o]

At test-time sample
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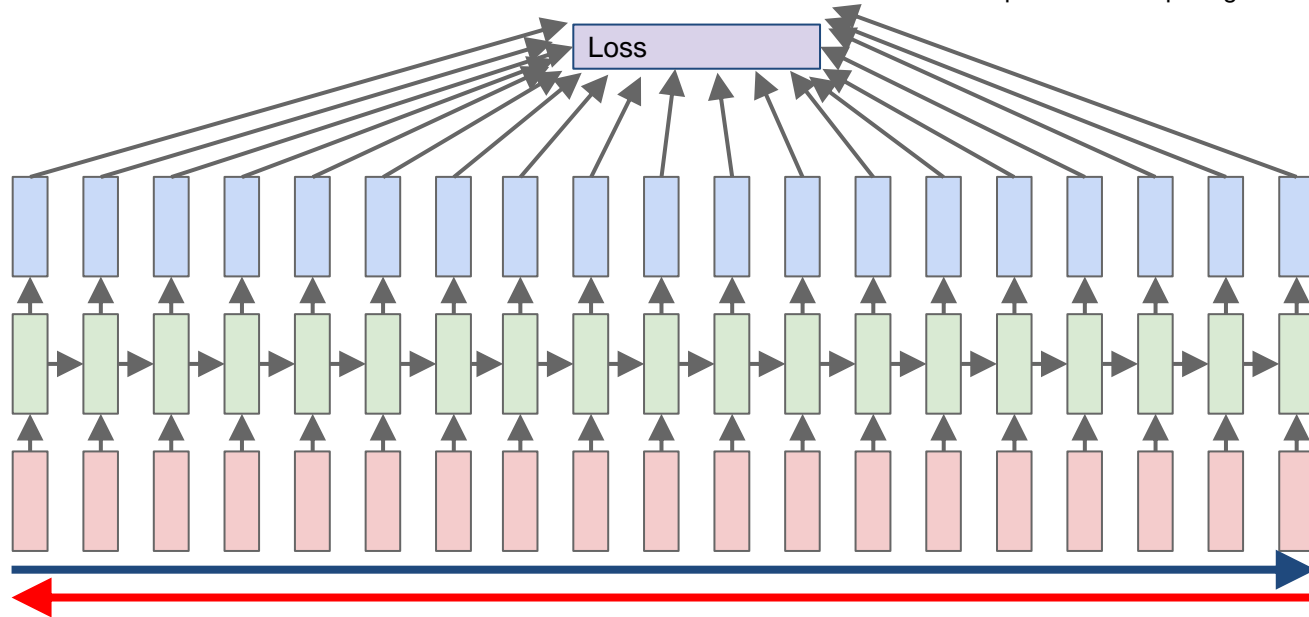


Can also feed in predictions during training (student forcing)

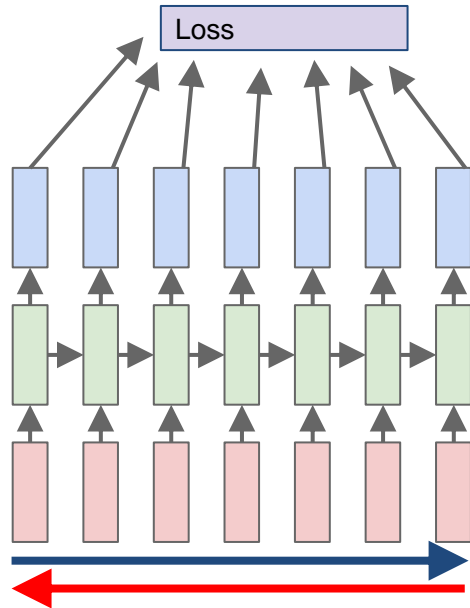


Backpropagation through time

Forward through entire sequence to compute loss, then backward through entire sequence to compute gradient

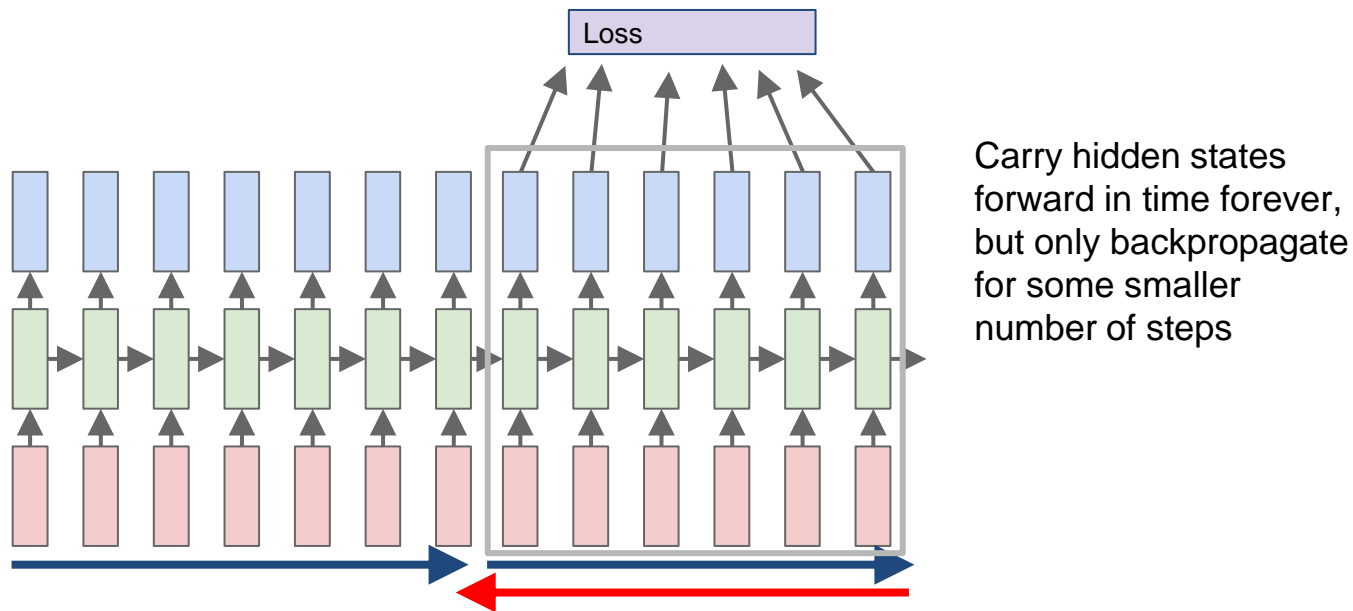


Truncated Backpropagation through time

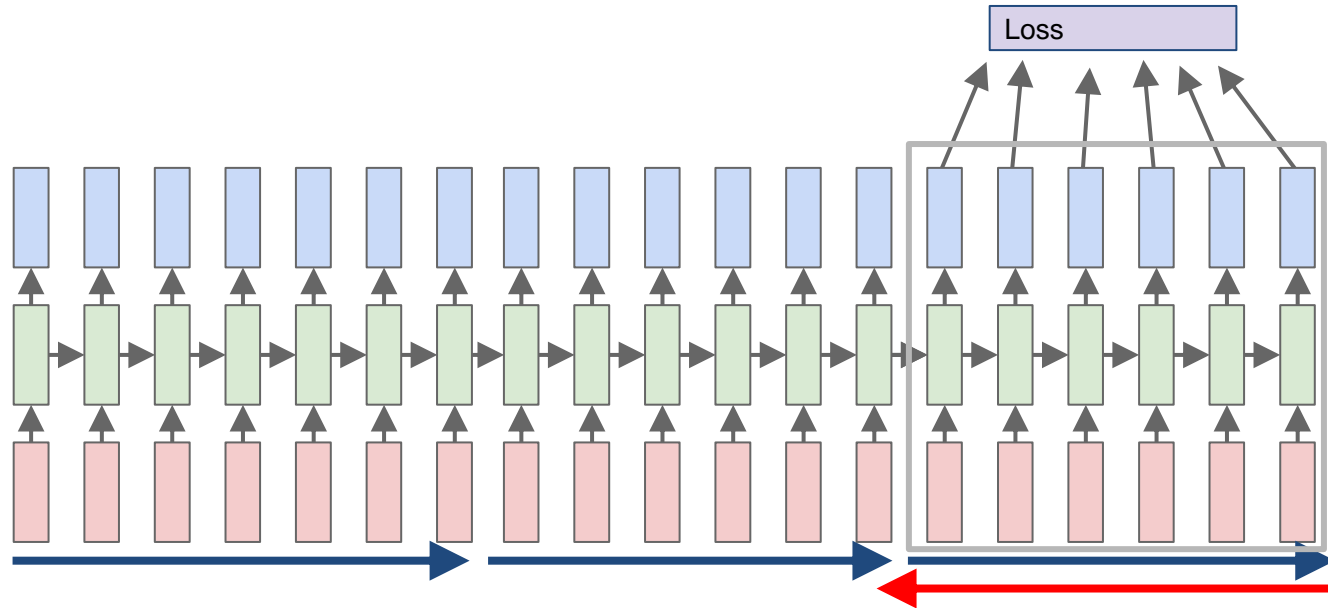


Run forward and backward through chunks of the sequence instead of whole sequence

Truncated Backpropagation through time



Truncated Backpropagation through time

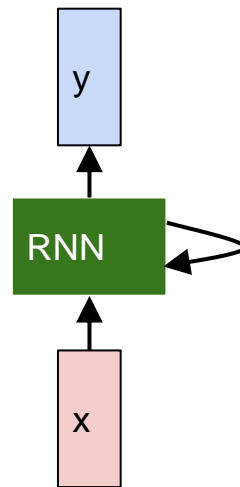


THE SONNETS

by William Shakespeare

From fairest creatures we desire increase,
That thereby beauty's rose might never die,
But as the ripper should by time decease,
His tender heir might bear his memory:
But thou, contracted to thine own bright eyes,
Feed'st thy light's flame with self-substantial fuel,
Making a famine where abundance lies,
Thyself thy foe, to thy sweet self too cruel:
Thou that art now the world's fresh ornament,
And only herald to the gaudy spring,
Within thine own buduriest thy content,
And tender churl mak'st waste in niggarding:
Pity the world, or else this glutton be,
To eat the world's due, by the grave and thee.

When forty winters shall besiege thy brow,
And dig deep trenches in thy beauty's field,
Thy youth's proud livery so gazed on now,
Will be a tatter'd weed of small worth held:
Then being asked, where all thy beauty lies,
Where all the treasure of thy lusty days;
To say, within thine own deep sunken eyes,
Were an all-eating shame, and thriftless praise.
How much more praise deserv'd thy beauty's use,
If thou couldst answer 'This fair child of mine
Shall sum my count, and make my old excuse,'
Proving his beauty by succession thine!
This were to be new made when thou art old,
And see thy blood warm when thou feel'st it cold.



at first:

tyntd-iafhatawiaoihrdemot lytdws e ,tfti, astai f ogoh eoase rrranbyne 'nhthnee e
plia tklrqd t o idoe ns,smtt h ne etie h,hregtrs nigtike,aoaenns lng

↓ train more

"Tmont thithey" fomesscerliund
Keushey. Thom here
sheulke, anmerenith ol sivh I lalterthend Bleipile shuwv fil on aseterlome
coaniogennc Phe lism thond hon at. MeiDimorotion in ther thize."

↓ train more

Aftair fall unsuch that the hall for Prince Velzonski's that me of
her hearly, and behs to so arwage fiving were to it beloge, pavu say falling misfort
how, and Gogition is so overelical and offer.

↓ train more

"Why do what that day," replied Natasha, and wishing to himself the fact the
princess, Princess Mary was easier, fed in had oftened him.
Pierre aking his soul came to the packs and drove up his father-in-law women.

PANDARUS:

Alas, I think he shall be come approached and the day
When little strain would be attain'd into being never fed,
And who is but a chain and subjects of his death,
I should not sleep.

Second Senator:

They are away this miseries, produced upon my soul,
Breaking and strongly should be buried, when I perish
The earth and thoughts of many states.

DUKE VINCENTIO:

Well, your wit is in the care of side and that.

Second Lord:

They would be ruled after this chamber, and
my fair nues begun out of the fact, to be conveyed,
Whose noble souls I'll have the heart of the wars.

Clown:

Come, sir, I will make did behold your worship.

VIOLA:

I'll drink it.

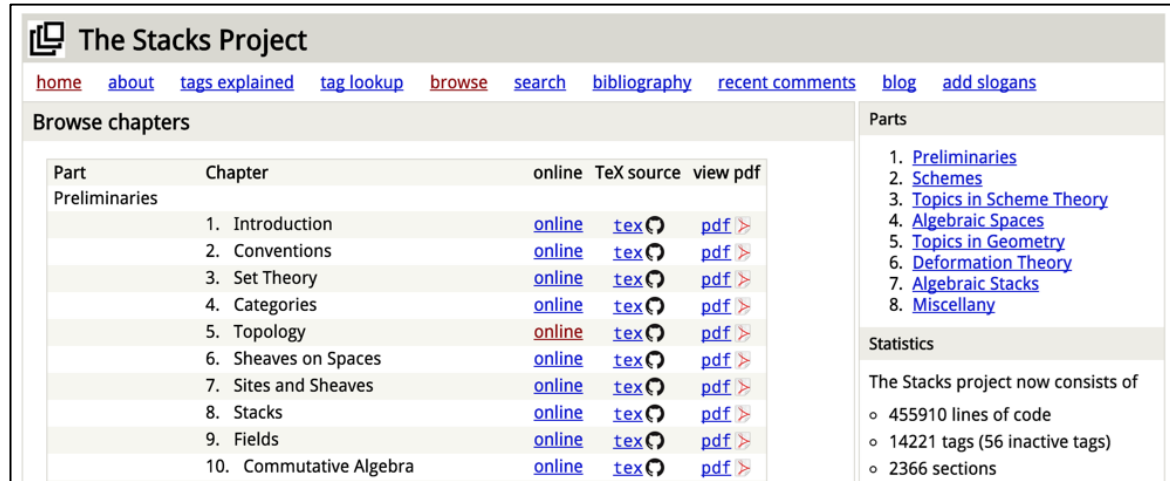
VIOLA:

Why, Salisbury must find his flesh and thought
That which I am not apt, not a man and in fire,
To show the reining of the raven and the wars
To grace my hand reproach within, and not a fair are hand,
That Caesar and my goodly father's world;
When I was heaven of presence and our fleets,
We spare with hours, but cut thy council I am great,
Murdered and by thy master's ready there
My power to give thee but so much as hell:
Some service in the noble bondman here,
Would show him to her wine.

KING LEAR:

O, if you were a feeble sight, the courtesy of your law,
Your sight and several breath, will wear the gods
With his heads, and my hands are wonder'd at the deeds,
So drop upon your lordship's head, and your opinion
Shall be against your honour.

The Stacks Project: open source algebraic geometry textbook



The screenshot shows the Stacks Project website. At the top, there is a navigation bar with links: [home](#), [about](#), [tags explained](#), [tag lookup](#), [browse](#), [search](#), [bibliography](#), [recent comments](#), [blog](#), and [add slogans](#). Below this is a section titled "Browse chapters" which contains a table with the following columns: "Part", "Chapter", "online", "TeX source", and "view pdf". The table lists 10 chapters, each with links for "online", "TeX source", and "view pdf". To the right of the table is a section titled "Parts" which lists 8 parts: 1. [Preliminaries](#), 2. [Schemes](#), 3. [Topics in Scheme Theory](#), 4. [Algebraic Spaces](#), 5. [Topics in Geometry](#), 6. [Deformation Theory](#), 7. [Algebraic Stacks](#), and 8. [Miscellany](#). Below the "Parts" section is a section titled "Statistics" which states: "The Stacks project now consists of" followed by a list: 455910 lines of code, 14221 tags (56 inactive tags), and 2366 sections.

Part	Chapter	online	TeX source	view pdf
Preliminaries				
	1. Introduction	online	TeX	pdf
	2. Conventions	online	TeX	pdf
	3. Set Theory	online	TeX	pdf
	4. Categories	online	TeX	pdf
	5. Topology	online	TeX	pdf
	6. Sheaves on Spaces	online	TeX	pdf
	7. Sites and Sheaves	online	TeX	pdf
	8. Stacks	online	TeX	pdf
	9. Fields	online	TeX	pdf
	10. Commutative Algebra	online	TeX	pdf

Latex source

<http://stacks.math.columbia.edu/>

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For $\bigoplus_{n=1, \dots, m}$ where $\mathcal{L}_{m_*} = 0$, hence we can find a closed subset \mathcal{H} in \mathcal{H} and any sets \mathcal{F} on X , U is a closed immersion of S , then $U \rightarrow T$ is a separated algebraic space.

Proof. Proof of (1). It also start we get

$$S = \text{Spec}(R) = U \times_X U \times_X U$$

and the comparicly in the fibre product covering we have to prove the lemma generated by $\prod Z \times_U U \rightarrow V$. Consider the maps M along the set of points Sch_{fppf} and $U \rightarrow U$ is the fibre category of S in U in Section, ?? and the fact that any U affine, see Morphisms, Lemma ?? . Hence we obtain a scheme S and any open subset $W \subset U$ in $\text{Sh}(G)$ such that $\text{Spec}(R') \rightarrow S$ is smooth or an

$$U = \bigcup U_i \times_{S_i} U_i$$

which has a nonzero morphism we may assume that f_i is of finite presentation over S . We claim that $\mathcal{O}_{X,x}$ is a scheme where $x, x', s'' \in S'$ such that $\mathcal{O}_{X,x'} \rightarrow \mathcal{O}_{X',x'}$ is separated. By Algebra, Lemma ?? we can define a map of complexes $\text{GL}_{S'}(x'/S'')$ and we win. \square

To prove study we see that $\mathcal{F}|_U$ is a covering of \mathcal{X}' , and \mathcal{T}_i is an object of $\mathcal{F}_{X/S}$ for $i > 0$ and \mathcal{F}_p exists and let \mathcal{F}_i be a presheaf of \mathcal{O}_X -modules on \mathcal{C} as a \mathcal{F} -module. In particular $\mathcal{F} = U/\mathcal{F}$ we have to show that

$$\widetilde{M}^\bullet = \mathcal{I}^\bullet \otimes_{\text{Spec}(k)} \mathcal{O}_{S,s} - i_X^{-1} \mathcal{F}$$

is a unique morphism of algebraic stacks. Note that

$$\text{Arrows} = (\text{Sch}/S)_{fppf}^{opp}, (\text{Sch}/S)_{fppf}$$

and

$$V = \Gamma(S, \mathcal{O}) \mapsto (U, \text{Spec}(A))$$

is an open subset of X . Thus U is affine. This is a continuous map of X is the inverse, the groupoid scheme S .

Proof. See discussion of sheaves of sets. \square

The result for prove any open covering follows from the less of Example ?? . It may replace S by $X_{spaces, \acute{e}tale}$ which gives an open subspace of X and T equal to S_{Zar} , see Descent, Lemma ?? . Namely, by Lemma ?? we see that R is geometrically regular over S .

Lemma 0.1. Assume (3) and (3) by the construction in the description.

Suppose $X = \lim |X|$ (by the formal open covering X and a single map $\text{Proj}_X(\mathcal{A}) = \text{Spec}(B)$ over U compatible with the complex

$$\text{Set}(\mathcal{A}) = \Gamma(X, \mathcal{O}_{X, \mathcal{O}_X}).$$

When in this case of to show that $\mathcal{Q} \rightarrow \mathcal{C}_{Z/X}$ is stable under the following result in the second conditions of (1), and (3). This finishes the proof. By Definition ?? (without element is when the closed subschemes are catenary. If T is surjective we may assume that T is connected with residue fields of S . Moreover there exists a closed subspace $Z \subset X$ of X where U in X' is proper (some defining as a closed subset of the uniqueness it suffices to check the fact that the following theorem

(1) f is locally of finite type. Since $S = \text{Spec}(R)$ and $Y = \text{Spec}(R)$.

Proof. This is form all sheaves of sheaves on X . But given a scheme U and a surjective étale morphism $U \rightarrow X$. Let $U \cap U = \prod_{i=1, \dots, n} U_i$ be the scheme X over S at the schemes $X_i \rightarrow X$ and $U = \lim_i X_i$. \square

The following lemma surjective restrocomposes of this implies that $\mathcal{F}_{x_0} = \mathcal{F}_{x_0} = \mathcal{F}_{X, \dots, 0}$.

Lemma 0.2. Let X be a locally Noetherian scheme over S , $E = \mathcal{F}_{X/S}$. Set $\mathcal{I} = \mathcal{J}_1 \subset \mathcal{I}_n$. Since $\mathcal{I}^n \subset \mathcal{I}^n$ are nonzero over $i_0 \leq \mathfrak{p}$ is a subset of $\mathcal{J}_{n,0} \circ \overline{A}_2$ works.

Lemma 0.3. In Situation ?? . Hence we may assume $\mathfrak{q}' = 0$.

Proof. We will use the property we see that \mathfrak{p} is the next functor (??). On the other hand, by Lemma ?? we see that

$$D(\mathcal{O}_{X'}) = \mathcal{O}_X(D)$$

where K is an F -algebra where δ_{n+1} is a scheme over S . \square

Proof. Omitted. □

Lemma 0.1. *Let \mathcal{C} be a set of the construction.*

Let \mathcal{C} be a gerber covering. Let \mathcal{F} be a quasi-coherent sheaves of \mathcal{O} -modules. We have to show that

$$\mathcal{O}_{\mathcal{O}_X} = \mathcal{O}_X(\mathcal{L})$$

Proof. This is an algebraic space with the composition of sheaves \mathcal{F} on $X_{\text{étale}}$ we have

$$\mathcal{O}_X(\mathcal{F}) = \{ \text{morph}_1 \times_{\mathcal{O}_X} (\mathcal{G}, \mathcal{F}) \}$$

where \mathcal{G} defines an isomorphism $\mathcal{F} \rightarrow \mathcal{F}$ of \mathcal{O} -modules. □

Lemma 0.2. *This is an integer \mathcal{Z} is injective.*

Proof. See Spaces, Lemma ?? □

Lemma 0.3. *Let S be a scheme. Let X be a scheme and X is an affine open covering. Let $\mathcal{U} \subset \mathcal{X}$ be a canonical and locally of finite type. Let X be a scheme. Let X be a scheme which is equal to the formal complex.*

The following to the construction of the lemma follows.

Let X be a scheme. Let X be a scheme covering. Let

$$b : X \rightarrow Y' \rightarrow Y \rightarrow Y \rightarrow Y' \times_X Y \rightarrow X.$$

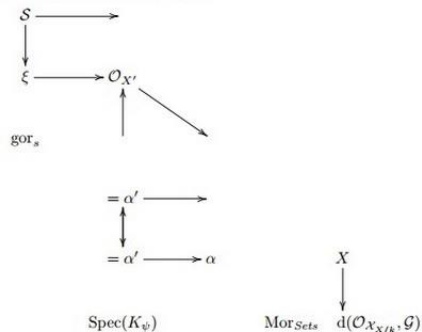
be a morphism of algebraic spaces over S and Y .

Proof. Let X be a nonzero scheme of X . Let X be an algebraic space. Let \mathcal{F} be a quasi-coherent sheaf of \mathcal{O}_X -modules. The following are equivalent

- (1) \mathcal{F} is an algebraic space over S .
- (2) If X is an affine open covering.

Consider a common structure on X and X the functor $\mathcal{O}_X(U)$ which is locally of finite type. □

This since $\mathcal{F} \in \mathcal{F}$ and $x \in \mathcal{G}$ the diagram



is a limit. Then \mathcal{G} is a finite type and assume S is a flat and \mathcal{F} and \mathcal{G} is a finite type f_* . This is of finite type diagrams, and

- the composition of \mathcal{G} is a regular sequence,
- $\mathcal{O}_{X'}$ is a sheaf of rings.

Proof. We have see that $X = \text{Spec}(R)$ and \mathcal{F} is a finite type representable by algebraic space. The property \mathcal{F} is a finite morphism of algebraic stacks. Then the cohomology of X is an open neighbourhood of U . □

Proof. This is clear that \mathcal{G} is a finite presentation, see Lemmas ??
A reduced above we conclude that U is an open covering of \mathcal{C} . The functor \mathcal{F} is a "field"

$$\mathcal{O}_{X,x} \rightarrow \mathcal{F}_x^{-1}(\mathcal{O}_{X_{\text{étale}}}) \rightarrow \mathcal{O}_{X_1}^{-1} \mathcal{O}_{X_2}(\mathcal{O}_{X_0}^{\mathbb{F}_q})$$

is an isomorphism of covering of \mathcal{O}_{X_1} . If \mathcal{F} is the unique element of \mathcal{F} such that X is an isomorphism.

The property \mathcal{F} is a disjoint union of Proposition ?? and we can filtered set of presentations of a scheme \mathcal{O}_X -algebra with \mathcal{F} are opens of finite type over S . If \mathcal{F} is a scheme theoretic image points. □

If \mathcal{F} is a finite direct sum \mathcal{O}_{X_λ} is a closed immersion, see Lemma ??
This is a sequence of \mathcal{F} is a similar morphism.



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520,037 commits

1 branch

420 releases

5,039 contributors



branch: master -

linux / +



Merge branch 'drm-fixes' of git://people.freedesktop.org/~airlied/linux



torvalds authored 9 hours ago

latest commit 4b1786927d

Documentation	Merge git://git.kernel.org/pub/scm/linux/kernel/git/hab/target-pending	6 days ago
arch	Merge branch 'x86-urgent-for-linux' of git://git.kernel.org/pub/scm/...	a day ago
block	block: discard bdi_unregister() in favour of bdi_destroy()	9 days ago
crypto	Merge git://git.kernel.org/pub/scm/linux/kernel/git/herbert/crypto-2.6	10 days ago
drivers	Merge branch 'drm-fixes' of git://people.freedesktop.org/~airlied/linux	9 hours ago
firmware	firmware/ihex2fw.c: restore missing default in switch statement	2 months ago
fs	vfs: read file_handle only once in handle_to_path	4 days ago
include	Merge branch 'perf-urgent-for-linux' of git://git.kernel.org/pub/scm/...	a day ago
init	init: fix regression by supporting devices with major:minor:offset fo...	a month ago
ipc	Merge branch 'for-linus' of git://git.kernel.org/pub/scm/linux/kernel...	a month ago



Code



Pull requests

74



Pulse



Graphs

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```

static void do_command(struct seq_file *m, void *v)
{
    int column = 32 << (cmd[2] & 0x80);
    if (state)
        cmd = (int)(int_state ^ (in_8(&ch->ch_flags) & Cmd) ? 2 : 1);
    else
        seq = 1;
    for (i = 0; i < 16; i++) {
        if (k & (1 << i))
            pipe = (in_use & UMXTHREAD_UNCCA) +
                ((count & 0x00000000ffffffff) & 0x000000f) << 8;
        if (count == 0)
            sub(pid, ppc_md.kexec_handle, 0x20000000);
        pipe_set_bytes(i, 0);
    }
    /* Free our user pages pointer to place camera if all dash */
    subsystem_info = &of_changes[PAGE_SIZE];
    rek_controls(offset, idx, &soffset);
    /* Now we want to deliberately put it to device */
    control_check_polarity(&context, val, 0);
    for (i = 0; i < COUNTER; i++)
        seq_puts(s, "policy ");
}

```

Generated C code

```
/*
 * Copyright (c) 2006-2010, Intel Mobile Communications. All rights reserved.
 *
 * This program is free software; you can redistribute it and/or modify it
 * under the terms of the GNU General Public License version 2 as published by
 * the Free Software Foundation.
 *
 * This program is distributed in the hope that it will be useful,
 * but WITHOUT ANY WARRANTY; without even the implied warranty of
 * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
 *
 * GNU General Public License for more details.
 *
 * You should have received a copy of the GNU General Public License
 * along with this program; if not, write to the Free Software Foundation,
 * Inc., 675 Mass Ave, Cambridge, MA 02139, USA.
 */

#include <linux/kexec.h>
#include <linux/errno.h>
#include <linux/io.h>
#include <linux/platform_device.h>
#include <linux/multi.h>
#include <linux/ckevent.h>

#include <asm/io.h>
#include <asm/prom.h>
#include <asm/e820.h>
#include <asm/system_info.h>
#include <asm/setew.h>
#include <asm/pgproto.h>
```

```

#include <asm/io.h>
#include <asm/prom.h>
#include <asm/e820.h>
#include <asm/system_info.h>
#include <asm/setew.h>
#include <asm/pgproto.h>

#define REG_PG    vesa_slot_addr_pack
#define PFM_NOCOMP AFSR(0, load)
#define STACK_DDR(type)    (func)

#define SWAP_ALLOCATE(nr)    (e)
#define emulate_sigs()    arch_get_unaligned_child()
#define access_rw(TST)    asm volatile("movd %!$esp, %0, %!$3" : : "r" (0)); \
    if (__type & DO_READ)

static void stat_PC_SEC __read_mostly offsetof(struct seq_argsqueue, \
    pC>[1]);

static void
os_prefix(unsigned long sys)
{
#ifdef CONFIG_PREEMPT
    PUT_PARAM_RAID(2, sel) = get_state_state();
    set_pid_sum((unsigned long)state, current_state_str(),
        (unsigned long)-1->lr_full; low;
}

```

- RNNs process an ordered sequence of items
 - Maintain hidden state
 - Transformations are weight-shared across sequence
 - Unroll
- Next time:
 - Better RNN modules to improve gradient flow
 - Just view everything as unordered sequence of items and **mix together**