Topics:

• Attention and Transformers

CS 4644-DL / 7643-A ZSOLT KIRA

- Assignment 3 out
 - Due March 8th 11:59pm EST
- Meta office hours Friday 3pm ET on Attention/Language Models

Lecture Outline

- Machine Translation with RNNs
- RNNs with Attention
- From Attention to Transformers
- What can Transformers do?

Slides from Justin Johnson, modified by Arjun Madjumdar

Sequence Modeling with RNNs



Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994 Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



$$h_{t} = \tanh(W_{hh}h_{t-1} + W_{xh}x_{t})$$
$$= \tanh\left(\left(W_{hh} \quad W_{hx}\right) \begin{pmatrix}h_{t-1}\\x_{t}\end{pmatrix}\right)$$
$$= \tanh\left(W\begin{pmatrix}h_{t-1}\\x_{t}\end{pmatrix}\right)$$

How can we train this on language?

- Supervised Learning:
 - Sentiment analysis (sentence -> negative/neutral/positive) labeled by humans
 - Translation -> English and equivalent other language
- Self-supervised: Predict the next letter or word!
 - This is **extremely powerful!!**
 - In order to predict what's next, it needs to really understand not just language statistics but world knowledge!
 - Of course, we need scale for this level of loss reduction / understanding

- Training: A large corpus of text from the web
 - Note: No annotation required! It's just "the text"
- Inference: Just generate me new text
 - Can condition on some initial input (prompt)

```
#include <asm/io.h>
#include <asm/prom.h>
#include <asm/e820.h>
#include <asm/system info.h>
#include <asm/setew.h>
#include <asm/pgproto.h>
#define REG_PG
                vesa_slot_addr_pack
#define PFM_NOCOMP AFSR(0, load)
#define STACK DDR(type)
                            (func)
#define SWAP_ALLOCATE(nr)
                              (e)
#define emulate_sigs() arch_get_unaligned_child()
#define access rw(TST) asm volatile("movd %%esp, %0, %3" : : "r" (0)); \
 if (__type & DO_READ)
static void stat_PC_SEC __read_mostly offsetof(struct seq_argsqueue, \
          pC>[1]);
static void
os prefix(unsigned long sys)
#ifdef CONFIG PREEMPT
 PUT_PARAM_RAID(2, sel) = get_state_state();
 set_pid_sum((unsigned long)state, current_state_str(),
           (unsigned long)-1->lr full; low;
```



Test Time: Sample / Argmax / Beam Search

Example: Character-level Language Model Sampling

Vocabulary: [h,e,l,o]

At test-time sample characters one at a time, feed back to model



Can also feed in predictions during training (student forcing)

LSTMs Intuition: Additive Updates



Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

9

```
#include <asm/io.h>
#include <asm/prom.h>
#include <asm/e820.h>
#include <asm/system_info.h>
#include <asm/setew.h>
#include <asm/pgproto.h>
#define REG_PG vesa_slot_addr_pack
#define PFM_NOCOMP AFSR(0, load)
#define STACK_DDR(type) (func)
#define SWAP ALLOCATE(nr)
                             (e)
#define emulate_sigs() arch_get_unaligned_child()
#define access_rw(TST) asm volatile("movd %%esp, %0, %3" : : "r" (0)); \
 if (__type & DO_READ)
static void stat PC SEC read mostly offsetof(struct seq argsqueue, \
         pC>[1]);
static void
os_prefix(unsigned long sys)
{
#ifdef CONFIG PREEMPT
 PUT_PARAM_RAID(2, sel) = get_state_state();
 set_pid_sum((unsigned long)state, current_state_str(),
          (unsigned long)-1->lr_full; low;
}
```



Karpathy, Johnson, and Fei-Fei: Visualizing and Understanding Recurrent Networks, ICLR Workshop 2016



Karpathy, Johnson, and Fei-Fei: Visualizing and Understanding Recurrent Networks, ICLR Workshop 2016 Figures copyright Karpathy, Johnson, and Fei-Fei, 2015; reproduced with permission

"You mean to imply that I have nothing to eat out of.... On the contrary, I can supply you with everything even if you want to give dinner parties," warmly replied Chichagov, who tried by every word he spoke to prove his own rectitude and therefore imagined Kutuzov to be animated by the same desire.

Kutuzov, shrugging his shoulders, replied with his subtle penetrating smile: "I meant merely to say what I said."

quote detection cell

Karpathy, Johnson, and Fei-Fei: Visualizing and Understanding Recurrent Networks, ICLR Workshop 2016 Figures copyright Karpathy, Johnson, and Fei-Fei, 2015; reproduced with permission

Cell sensitive to position in line:

The sole importance of the crossing of the Berezina lies in the fact that it plainly and indubitably proved the fallacy of all the plans for cutting off the enemy's retreat and the soundness of the only possible line of action - the one Kutuzov and the general mass of the army demanded - namely, simply to follow the enemy up. The French crowd fled at a continually increasing speed and all its energy was directed to reaching its goal. It fled like a wounded animal and it was impossible to block its path. This was shown not so much by the arrangements it made for crossing as by what took place at the bridges. When the bridges broke down, unarmed soldiers, people from Moscow and women with children who were with the French transport, all - carried on by vis inertiae-pressed forward into boats and into the ice-covered water and did not,

line length tracking cell

Karpathy, Johnson, and Fei-Fei: Visualizing and Understanding Recurrent Networks, ICLR Workshop 2016 Figures copyright Karpathy, Johnson, and Fei-Fei, 2015; reproduced with permission



Karpathy, Johnson, and Fei-Fei: Visualizing and Understanding Recurrent Networks, ICLR Workshop 2016 Figures copyright Karpathy, Johnson, and Fei-Fei, 2015; reproduced with permission

Cell that turns on inside comments and quotes:







code depth cell

Karpathy, Johnson, and Fei-Fei: Visualizing and Understanding Recurrent Networks, ICLR Workshop 2016 Figures copyright Karpathy, Johnson, and Fei-Fei, 2015; reproduced with permission



Image Embedding (VGGNet)









mage Embedding (VGGNet)

Machine Translation

we are eating bread



estamos comiendo pan

Machine Translation

estamos comiendo pan



we are eating bread

Encoder: $h_t = f_W(x_t, h_{t-1})$



Encoder: $h_t = f_W(x_t, h_{t-1})$

s₀ = **h**₄









Note [START]/[STOP] words. This can be treated as representation for entire sentence











Machine Translation with RNNs and Attention

From final hidden state: Initial decoder state s₀



Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

Machine Translation with RNNs and Attention

Compute **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)



Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

Machine Translation with RNNs and Attention

Compute **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)



Normalize to get **attention weights** $0 < a_{ti} < 1 \quad \sum_i a_{ti} = 1$

Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015


Compute **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

> Normalize to get **attention weights** $0 < a_{ti} < 1 \quad \sum_{i} a_{ti} = 1$

Set context vector **c** to a linear combination of hidden states





Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

(rather than MLP)

Slide credit: Justin Johnson



a₁₁=0.45, a₁₂=0.45, a₁₃=0.05, a₁₄=0.05

Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

Slide credit: Justin Johnson

This is an inductive bias we think is reasonable for this task. Need to verify empirically though!



Repeat: Use s₁ to compute new context vector c₂





Use a different context vector in each timestep of decoder

 h_4

 X_4

- Input sequence not bottlenecked through single vector -
- At each timestep of decoder, context vector "looks at" different parts of the input sequence



[START] estamos comiendo pan

Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

h₃

 X_3

eating

 h_2

 X_2

are

h₁

 X_1

we

Example: English to French translation

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

Visualize attention weights a_{ti} agreement European Economic signed August <end> 992 Area was The the uo Ľ accord sur la zone économique européenne а été signé en août 1992 <end>



Visualize attention weights a_{ti} agreement **Example**: English to French European Economic signed August <end; translation 1992 Area was The the uo **Diagonal attention means** Input: "The agreement on accord words correspond in sur the European Economic order la Area was signed in August zone **Attention figures** économique 1992." out different word européenne orders a été Output: "L'accord sur la signé zone économique en août européenne a été signé en **Diagonal attention means** 1992 août 1992." words correspond in order <end>





Idea: Can we use **attention** as a fundamental building block for a generic sequence (input) to sequence (output) layer?



y₃

Y₄

y₂

y₁

x ₁	x ₂		x ₃		X ₄
-----------------------	-----------------------	--	-----------------------	--	----------------

Note: We just want a generic sequence-in, sequence-out model that will represent each input *contextualized* with rest of inputs, and encode meaning of entire sequence

We will progressively develop a generic mechanism using idea of attention. Don't try to map to RNN translation example!

Inputs:

State vector: s_i (Shape: D_Q) Hidden vectors: h_i (Shape: $N_X \times D_H$) Similarity function: f_{att}

<u>Computation</u>: **Similarities**: e (Shape: N_X) $e_i = f_{att}(s_{t-1}, h_i)$ **Attention weights**: a = softmax(e) (Shape: N_X) **Output vector**: $y = \sum_i a_i h_i$ (Shape: D_X)

Inputs:

Query vector: **q** (Shape: D_Q) Input vectors: **X** (Shape: $N_X \times D_X$) Similarity function: f_{att}

> Make the module generic: Input (X), Query (q) Output (Weighted sum of inputs)

<u>Computation</u>: **Similarities**: e (Shape: N_X) $e_i = f_{att}(\mathbf{q}, \mathbf{X}_i)$ **Attention weights**: a = softmax(e) (Shape: N_X) **Output vector**: $y = \sum_i a_i \mathbf{X}_i$ (Shape: D_X)

Inputs:

Query vector: **q** (Shape: D_Q) **Input vectors**: **X** (Shape: N_X x D_Q) **Similarity function**: dot product

<u>Computation</u>: **Similarities**: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X}_i$ **Attention weights**: a = softmax(e) (Shape: N_X) **Output vector**: $y = \sum_i a_i \mathbf{X}_i$ (Shape: D_X)

Changes:

- Use dot product for similarity

Inputs:

Query vector: **q** (Shape: D_Q) Input vectors: **X** (Shape: $N_X \times D_Q$) Similarity function: scaled dot product

<u>Computation</u>: **Similarities**: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X}_i / \operatorname{sqrt}(D_Q)$ **Attention weights**: a = softmax(e) (Shape: N_X) **Output vector**: $y = \sum_i a_i \mathbf{X}_i$ (Shape: D_X)

Changes:

- Use **scaled** dot product for similarity

Inputs:

Query vectors: **Q** (Shape: N_Q x D_Q) **Input vectors**: **X** (Shape: N_X x D_Q)

Make the module generic: Sequence Input (X), Sequence Query (Q) Output: Sequence (Weighted sum/mixture of inputs)

Computation:

Similarities: $E = QX^T$ (Shape: $N_Q \times N_X$) $E_{i,j} = Q_i \cdot X_j / sqrt(D_Q)$ **Attention weights**: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$) **Output vectors**: Y = AX (Shape: $N_Q \times D_X$) $Y_i = \sum_j A_{i,j} X_j$

Changes:

- Use dot product for similarity
- Multiple query vectors

Inputs:

Query vectors: **Q** (Shape: $N_Q \times D_Q$) **Input vectors**: **X** (Shape: $N_X \times D_X$)

Key matrix: W_{K} (Shape: $D_{X} \times D_{Q}$) Value matrix: W_{V} (Shape: $D_{X} \times D_{V}$) Separate concerns:

1) *Matching* (similarity) -> Key,
2) Output given weighting -> Value

Computation:

Key vectors: $K = XW_{K}$ (Shape: $N_{X} \times D_{Q}$) Value vectors: $V = XW_{V}$ (Shape: $N_{X} \times D_{V}$) Similarities: $E = QK^{T}$ (Shape: $N_{Q} \times N_{X}$) $E_{i,j} = Q_{i} \cdot K_{j} / sqrt(D_{Q})$ Attention weights: A = softmax(E, dim=1) (Shape: $N_{Q} \times N_{X}$) Output vectors: Y = AV (Shape: $N_{Q} \times D_{V}$) $Y_{i} = \sum_{j} A_{i,j} V_{j}$

Changes:

- Use dot product for similarity
- Multiple query vectors
- Separate key and value

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_Q \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$) Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j}V_j$ X₁ X₂ X₃



Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_Q \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$) Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j}V_j$





Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_{K}$ (Shape: $N_{X} \times D_{Q}$) Value vectors: $V = XW_{V}$ (Shape: $N_{X} \times D_{V}$) Similarities: $E = QK^{T}$ (Shape: $N_{Q} \times N_{X}$) $E_{i,j} = Q_{i} \cdot K_{j} / sqrt(D_{Q})$ Attention weights: A = softmax(E, dim=1) (Shape: $N_{Q} \times N_{X}$) Output vectors: Y = AV (Shape: $N_{Q} \times D_{V}$) $Y_{i} = \sum_{j} A_{i,j} V_{j}$



Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_Q \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$) Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$







Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_Q \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$) Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_{K}$ (Shape: $N_{X} \times D_{Q}$) Value vectors: $V = XW_{V}$ (Shape: $N_{X} \times D_{V}$) Similarities: $E = QK^{T}$ (Shape: $N_{Q} \times N_{X}$) $E_{i,j} = Q_{i} \cdot K_{j} / sqrt(D_{Q})$ Attention weights: A = softmax(E, dim=1) (Shape: $N_{Q} \times N_{X}$) Output vectors: Y = AV (Shape: $N_{Q} \times D_{V}$) $Y_{i} = \sum_{j} A_{i,j} V_{j}$



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Make the module generic: Input: Sequence (X) Output: Sequence (Weighted sum/mixture of inputs)

Computation:

Query vectors: $\mathbf{Q} = \mathbf{XW}_{\mathbf{Q}}$ Key vectors: $\mathbf{K} = \mathbf{XW}_{\mathbf{K}}$ (Shape: $N_X \times D_Q$) Value vectors: $\mathbf{V} = \mathbf{XW}_{\mathbf{V}}$ (Shape: $N_X \times D_V$) Similarities: $\mathbf{E} = \mathbf{QK}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $\mathbf{E}_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ Attention weights: $A = \operatorname{softmax}(\mathbf{E}, \operatorname{dim}=1)$ (Shape: $N_X \times N_X$) Output vectors: $Y = A\mathbf{V}$ (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} \mathbf{V}_j$

X₁ X₂ X₃

One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / \text{sqrt}(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $\mathbf{Q} = \mathbf{XW}_{\mathbf{Q}}$ Key vectors: $\mathbf{K} = \mathbf{XW}_{\mathbf{K}}$ (Shape: $N_X \times D_Q$) Value vectors: $\mathbf{V} = \mathbf{XW}_{\mathbf{V}}$ (Shape: $N_X \times D_V$) Similarities: $\mathbf{E} = \mathbf{QK}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $\mathbf{E}_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ Attention weights: $A = \operatorname{softmax}(\mathbf{E}, \operatorname{dim}=1)$ (Shape: $N_X \times N_X$) Output vectors: $Y = A\mathbf{V}$ (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} \mathbf{V}_j$



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / \text{sqrt}(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / \text{sqrt}(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $\mathbf{Q} = \mathbf{XW}_{\mathbf{Q}}$ Key vectors: $\mathbf{K} = \mathbf{XW}_{\mathbf{K}}$ (Shape: $N_X \times D_Q$) Value vectors: $\mathbf{V} = \mathbf{XW}_{\mathbf{V}}$ (Shape: $N_X \times D_V$) Similarities: $\mathbf{E} = \mathbf{QK}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $\mathbf{E}_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ Attention weights: $A = \operatorname{softmax}(\mathbf{E}, \operatorname{dim}=1)$ (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} \mathbf{V}_j$

Consider **permuting** the input vectors:



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$) Consider **permuting** the input vectors:

Queries and Keys will be the same, but permuted

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$) Consider **permuting** the input vectors:

Similarities will be the same, but permuted

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$) Consider **permuting** the input vectors:

Attention weights will be the same, but permuted

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$


Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$) Consider **permuting** the input vectors:

Values will be the same, but permuted

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$) Consider **permuting** the input vectors:

Outputs will be the same, but permuted

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $\mathbf{Q} = \mathbf{XW}_{\mathbf{Q}}$ Key vectors: $\mathbf{K} = \mathbf{XW}_{\mathbf{K}}$ (Shape: $N_{X} \times D_{Q}$) Value vectors: $\mathbf{V} = \mathbf{XW}_{\mathbf{V}}$ (Shape: $N_{X} \times D_{V}$) Similarities: $\mathbf{E} = \mathbf{QK}^{\mathsf{T}}$ (Shape: $N_{X} \times N_{X}$) $\mathbf{E}_{i,j} = \mathbf{Q}_{i} \cdot \mathbf{K}_{j} / \operatorname{sqrt}(D_{Q})$ Attention weights: $\mathbf{A} = \operatorname{softmax}(\mathbf{E}, \operatorname{dim}=1)$ (Shape: $N_{X} \times N_{X}$) Output vectors: $\mathbf{Y} = \mathbf{AV}$ (Shape: $N_{X} \times D_{V}$) $\mathbf{Y}_{i} = \sum_{j} A_{i,j} \mathbf{V}_{j}$

Consider **permuting** the input vectors:

Outputs will be the same, but permuted

Self-attention layer is **Permutation Equivariant** f(s(x)) = s(f(x))



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$) Self attention doesn't "know" the order of the vectors it is processing!

Computation:

Query vectors: $Q = XW_Q$ Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$) Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j}V_j$



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $\mathbf{Q} = \mathbf{XW}_{\mathbf{Q}}$ Key vectors: $\mathbf{K} = \mathbf{XW}_{\mathbf{K}}$ (Shape: $N_{X} \times D_{Q}$) Value vectors: $\mathbf{V} = \mathbf{XW}_{\mathbf{V}}$ (Shape: $N_{X} \times D_{V}$) Similarities: $\mathbf{E} = \mathbf{QK}^{\mathsf{T}}$ (Shape: $N_{X} \times N_{X}$) $\mathbf{E}_{i,j} = \mathbf{Q}_{i} \cdot \mathbf{K}_{j} / \operatorname{sqrt}(D_{Q})$ Attention weights: $\mathbf{A} = \operatorname{softmax}(\mathbf{E}, \operatorname{dim}=1)$ (Shape: $N_{X} \times N_{X}$) Output vectors: $\mathbf{Y} = \mathbf{AV}$ (Shape: $N_{X} \times D_{V}$) $\mathbf{Y}_{i} = \sum_{j} A_{i,j} \mathbf{V}_{j}$

Self attention doesn't "know" the order of the vectors it is processing!

In order to make processing position-aware, concatenate input with **positional encoding**

E can be learned lookup table, or fixed function



Summary

- We have made a generic sequence-in to sequence-out layer
 - This is what we want for language processing!
 - Each output is a contextualized representation of the corresponding input word
 - Vector for stop word can be treated as representation of entire sentence (e.g. project its output to classifier and add loss)
- Unlike RNNs/LSTMs, it processes all inputs (e.g. entire sentence) at once
 - Highly parallelizable
 - -> SCALE! -> Reduction of loss -> Magic
- Next time: Entire transformer architecture that combines this new layer with other layers/concepts we know about (fully-connected, normalization, residual/skip connections)