Topics:

- Backpropagation
- Matrix/Linear Algebra view

CS 4644-DL / 7643-A

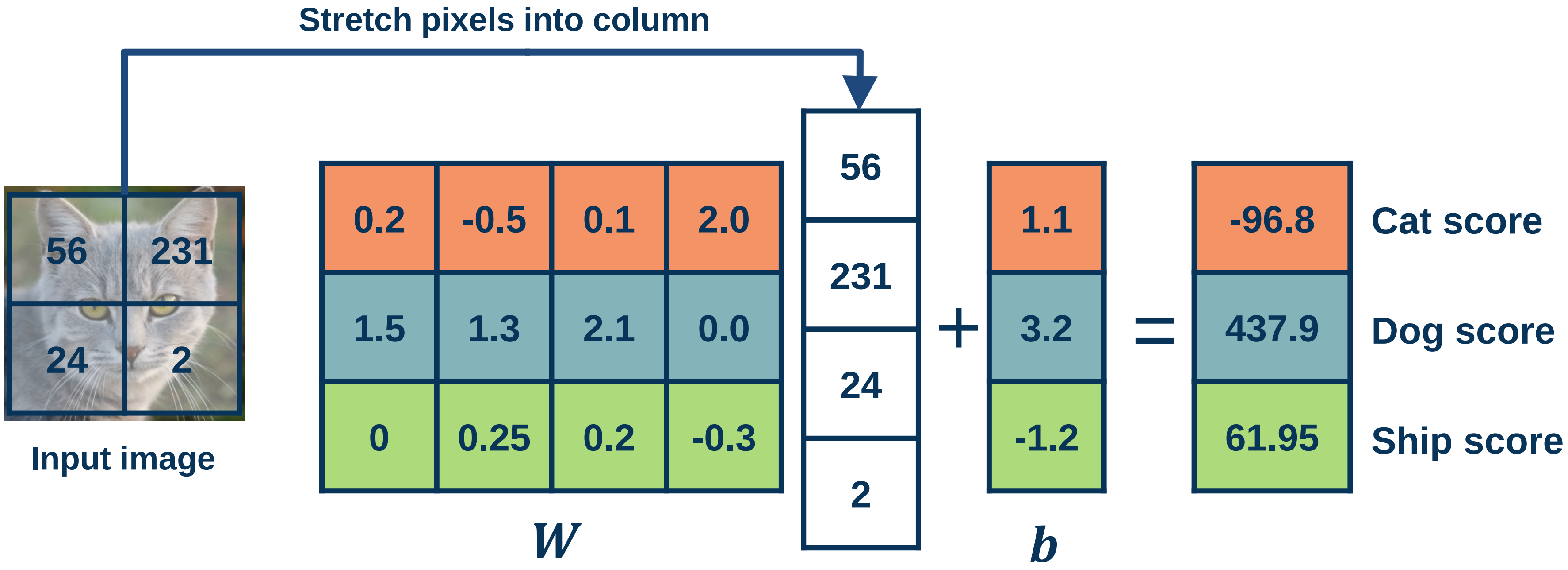
ZSOLT KIRA

- **Assignment 1 out!**
  - **Due Jan 31st (with grace period Feb 2nd)**
  - Start now, start now, start now!
  - Start now, start now, start now!
  - Start now, start now, start now!

- Resources:
  - These lectures
  - Matrix calculus for deep learning
  - Gradients notes and MLP/ReLU Jacobian notes.
  - **Topic OH:** Assignment 1 and matrix calculus (@93)

- Piazza: Project teaming thread
  - **Project Proposal: Feb. 14th, Project Check-in: Mar. 14th.**
  - Project proposal overview during my OH (Thursday 3:30pm ET, recorded)

Example with an image with **4 pixels**, and **3 classes** (**cat**/**dog**/**ship**)



$$\underbrace{\begin{bmatrix}0.2 & -0.5 & 0.1 & 2.0\\ 1.5 & 1.3 & 2.1 & 0.0\\ 0 & 0.25 & 0.2 & -0.3\end{bmatrix}}_{W}\begin{bmatrix}56\\ 231\\ 24\\ 2\end{bmatrix}+\underbrace{\begin{bmatrix}1.1\\ 3.2\\ -1.2\end{bmatrix}}_{b}=\begin{bmatrix}-96.8\\ 437.9\\ 61.95\end{bmatrix}$$

Adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, from CS 231n

Derivatives

- We can find the steepest descent direction by computing the **derivative (gradient):**

$$f'(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

- Steepest descent direction is the **negative gradient**
- **Intuitively:** Measures how the function changes as the argument a changes by a small step size
  - As step size goes to zero
- **In Machine Learning:** Want to know how the **loss function** changes **as weights** are varied
  - Can consider each parameter separately by taking **partial derivative** of loss function with respect to that parameter

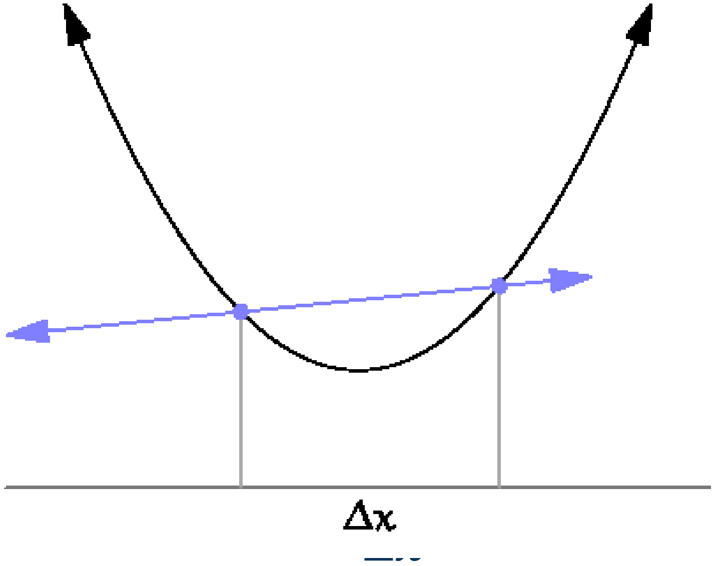
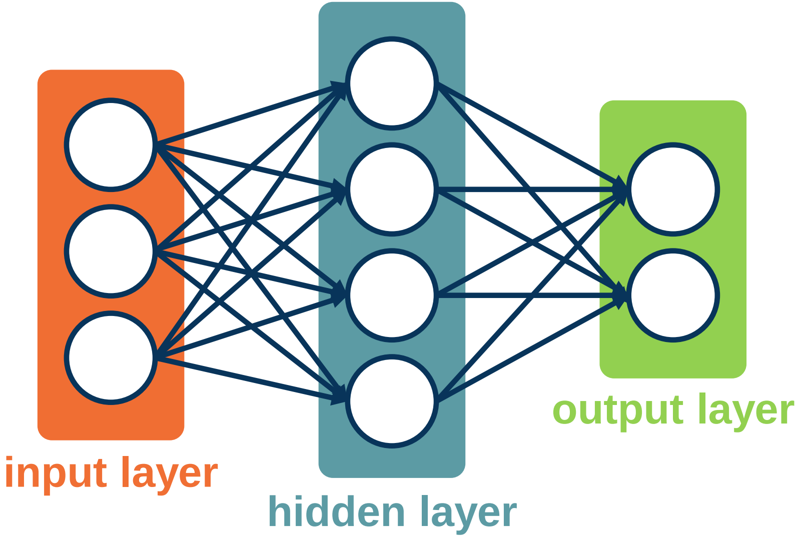


Image and equation from: https://en.wikipedia.org/wiki/Derivative#/media/File:Tangent_animation.gif

The same two-layered neural network **corresponds to adding another weight matrix**

- We will prefer the linear algebra view, but use some terminology from neural networks (& biology)



$$\boldsymbol{x} \qquad \boldsymbol{W_1} \qquad \boldsymbol{W_2}$$

$$=$$

$$f(x, W_1, W_2) = \sigma(W_2\sigma(W_1x))$$

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

The Linear Algebra View

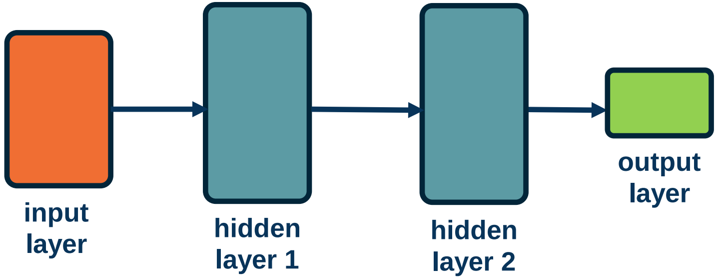
Adding More Layers!

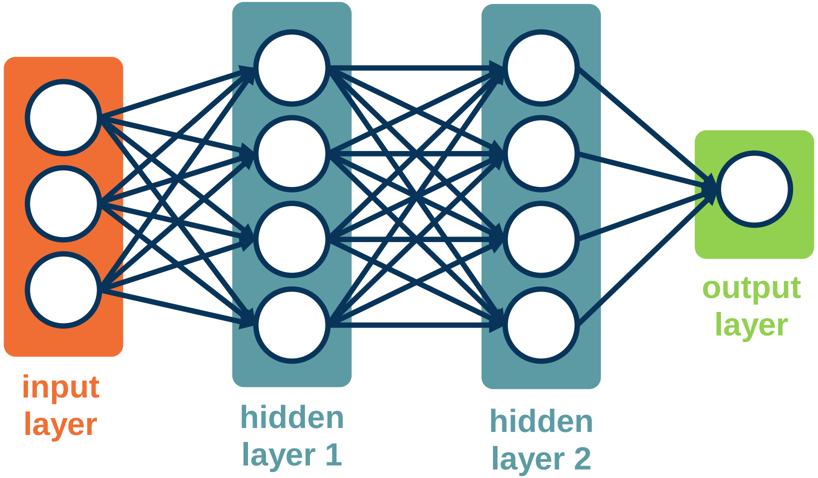
Large (deep) networks can be built by adding more and more layers

Three-layered neural networks can represent **any function**

- The number of nodes could grow unreasonably (exponential or worse) with respect to the complexity of the function

We will show them **without edges**:

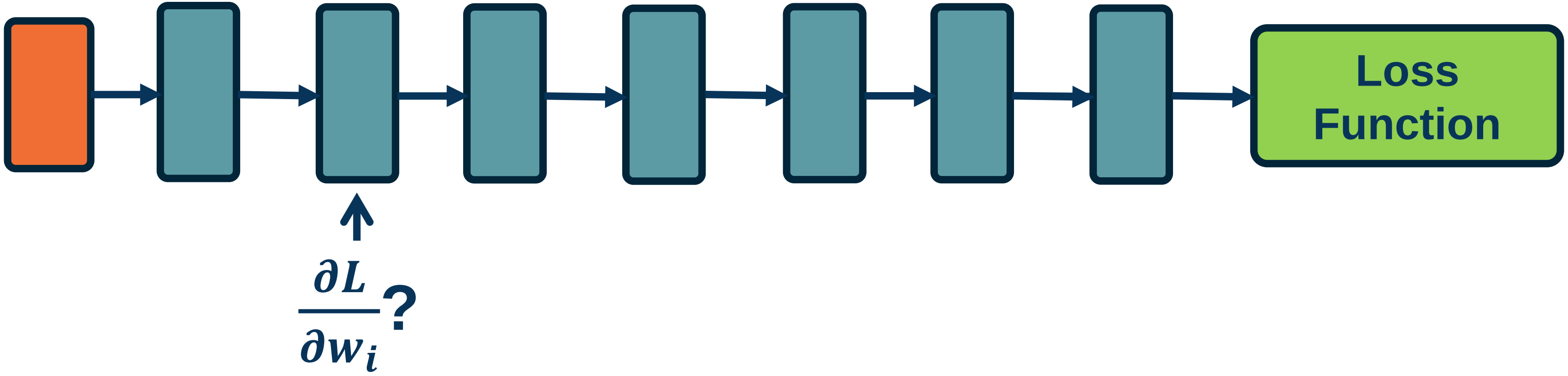




$$f(x, W_1, W_2, W_3) = \sigma(W_2\sigma(W_1x))$$

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

- We are learning **complex models** with significant amount of parameters (millions or billions)
- How do we compute the gradients of the **loss** (at the end) with respect to **internal** parameters?
- Intuitively, want to understand how **small changes** in weight deep inside **are propagated** to affect the **loss function** at the end



$\frac{\partial L}{\partial w_i}$?

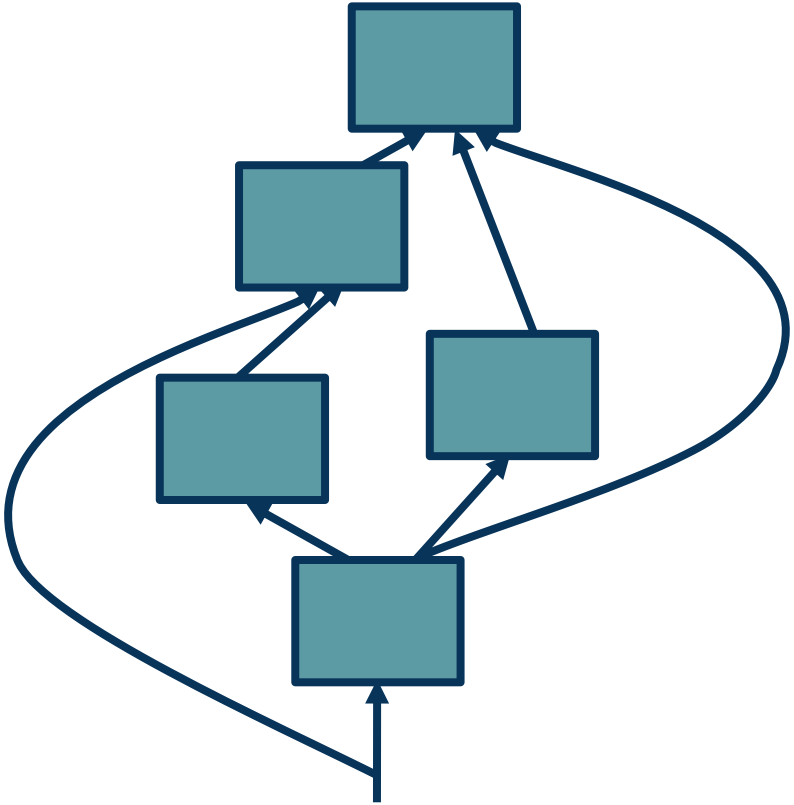
Computing Gradients in Complex Function

To develop a general algorithm for this, we will view the function as a **computation graph**

Graph can be any **directed acyclic graph (DAG)**

- Modules must be differentiable to support gradient computations for gradient descent

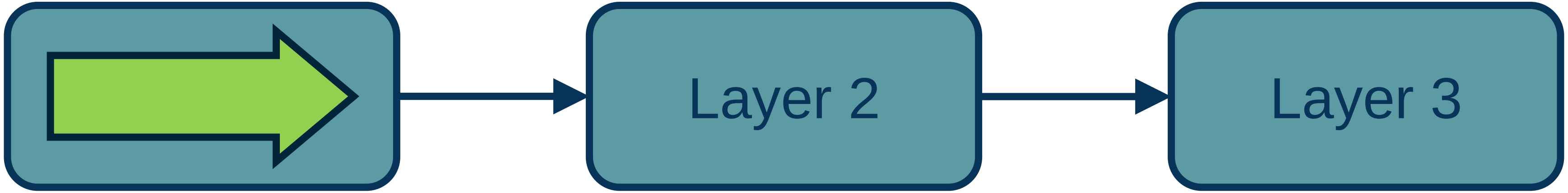
A **training algorithm** will then process this graph, **one module at a time**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

A General Framework

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

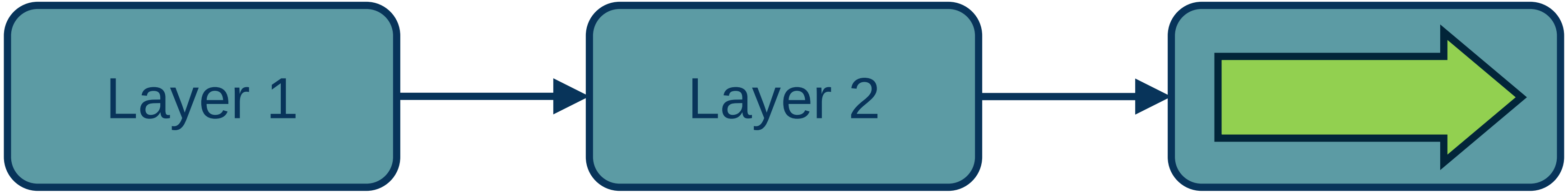


Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**



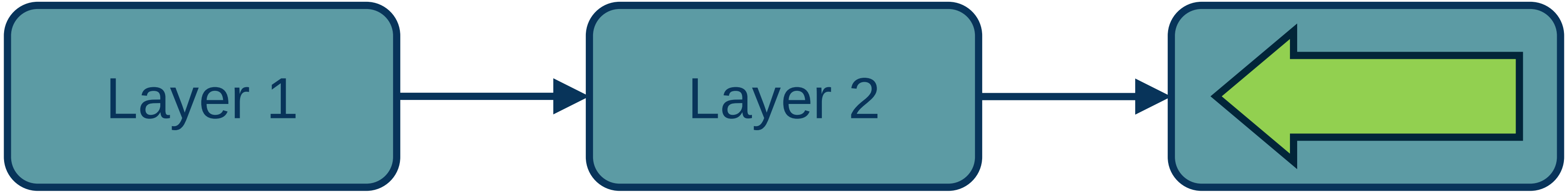
Note that we must store the **intermediate outputs of all layers**!

- This is because we will need them to **compute the gradients** (the gradient equations will have terms with the output values in them)

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

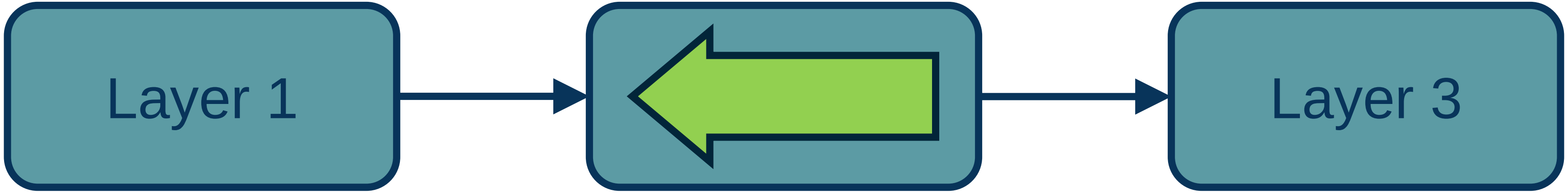
Step 2: Compute Gradients wrt parameters: **Backward Pass**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

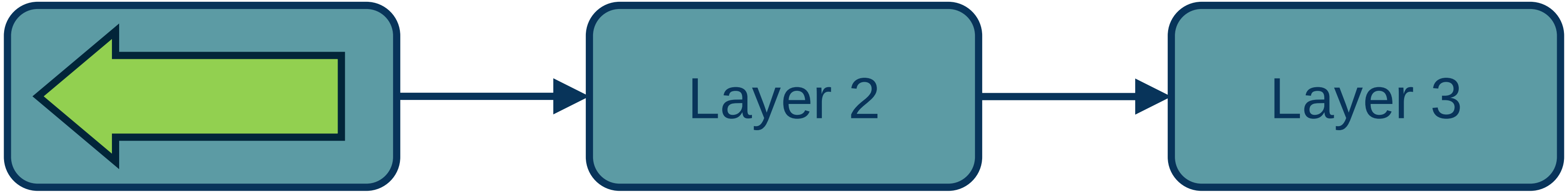
Step 2: Compute Gradients wrt parameters: **Backward Pass**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

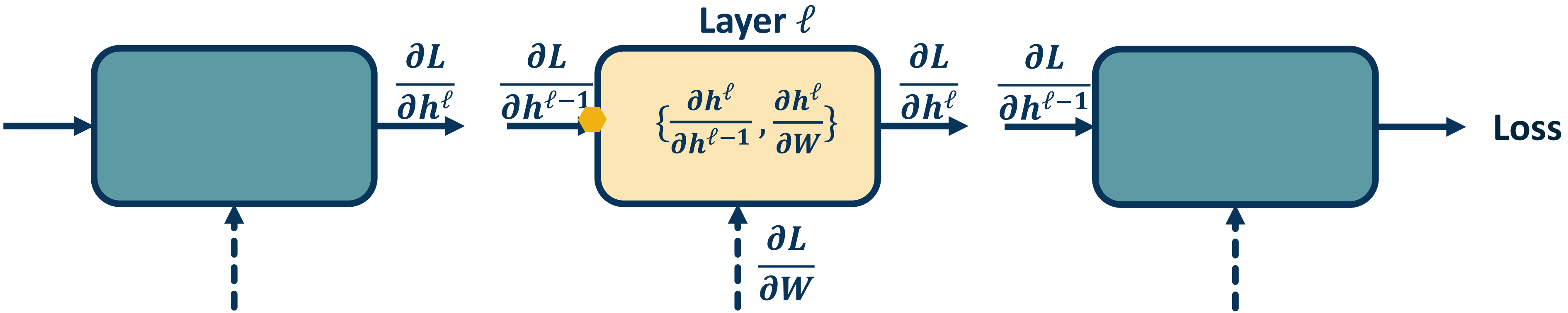
Step 1: Compute Loss on Mini-Batch: **Forward Pass**

Step 2: Compute Gradients wrt parameters: **Backward Pass**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

- We want to compute: $\left\{\frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W}\right\}$



- We will use the *chain rule* to do this:

Chain Rule: $\frac{\partial z}{\partial x} = \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial x}$

$$\frac{\partial L}{\partial h^{\ell-1}} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial h^{\ell-1}}$$

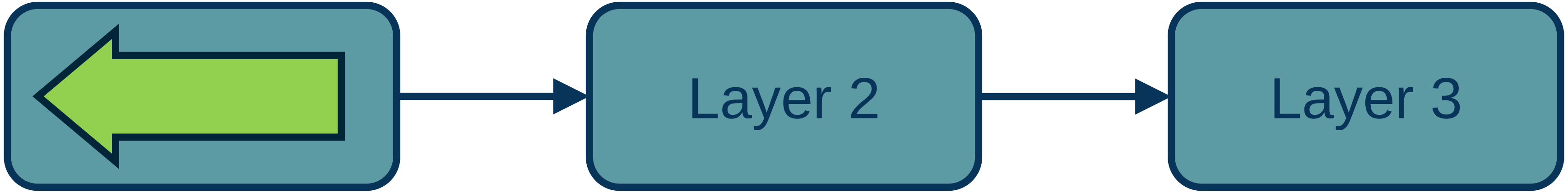
$$\frac{\partial L}{\partial W} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial W}$$

Computing the Gradients of Loss

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

Step 2: Compute Gradients wrt parameters: **Backward Pass**

Step 3: Use **gradient** to update **all parameters** at the end



$$w_i = w_i - \alpha \frac{\partial L}{\partial w_i}$$

Backpropagation is the application of gradient descent to a computation graph via the chain rule!

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Backpropagation: a simple example

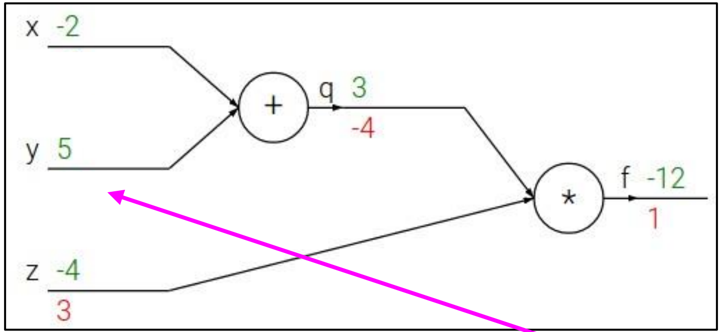
$$f(x,y,z) = (x+y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\boxed{\frac{\partial f}{\partial y}}$$

Chain rule:

$$\boxed{\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q}\frac{\partial q}{\partial y}}$$

Upstream gradient

Local gradient

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

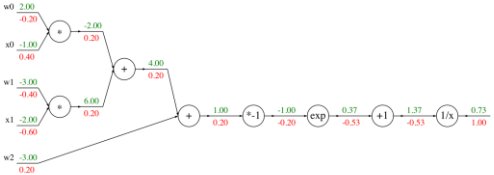
Slide Credit: Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Deep Learning = Differentiable Programming

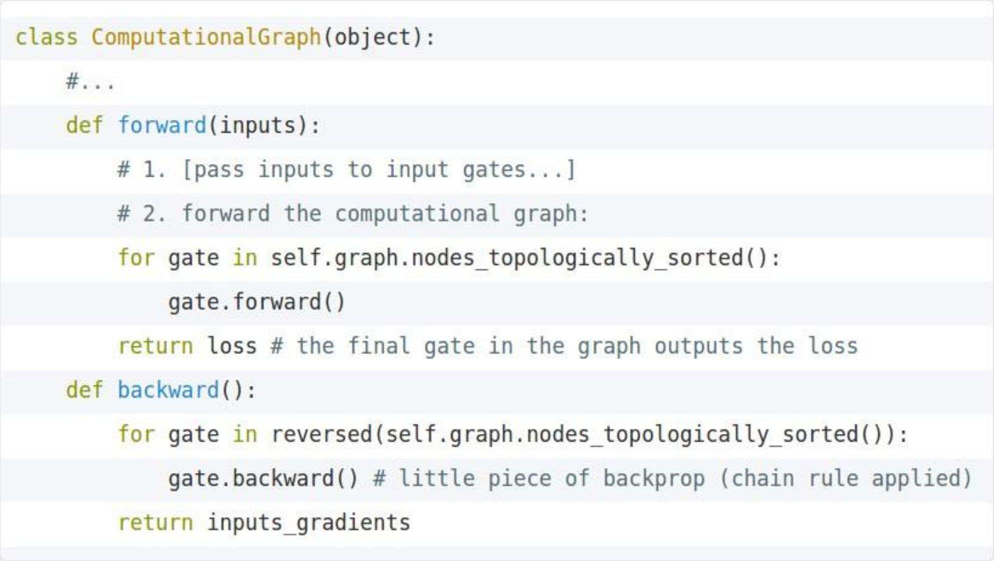
- Computation = Graph
  - Input = Data + Parameters
  - Output = Loss
  - Scheduling = Topological ordering

- What do we need to do?
  - Generic code for representing the graph of modules
  - Specify modules (both forward and backward function)
  - Backpropagation implementation on the graph

Modularized implementation: forward / backward API



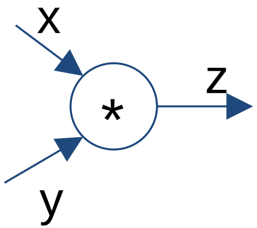
Graph (or Net) object *(rough psuedo code)*



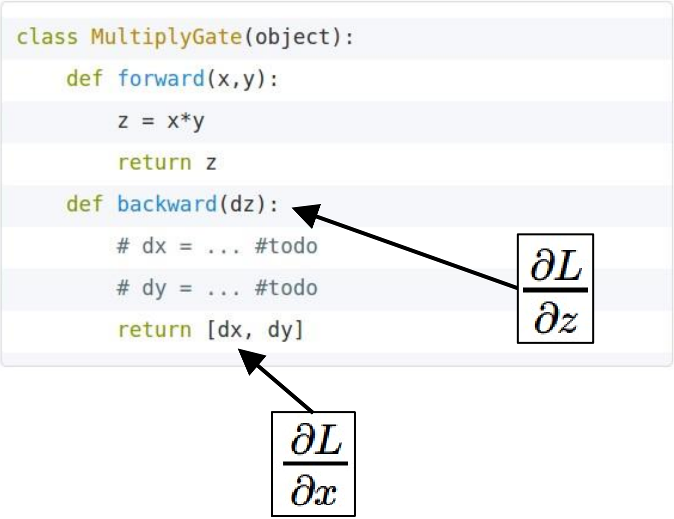
```
class ComputationalGraph(object):
    #...
    def forward(inputs):
        # 1. [pass inputs to input gates...]
        # 2. forward the computational graph:
        for gate in self.graph.nodes_topologically_sorted():
            gate.forward()
        return loss # the final gate in the graph outputs the loss
    def backward():
        for gate in reversed(self.graph.nodes_topologically_sorted()):
            gate.backward() # little piece of backprop (chain rule applied)
        return inputs_gradients
```

Slide Credit: Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Modularized implementation: forward / backward API



(x,y,z are scalars)



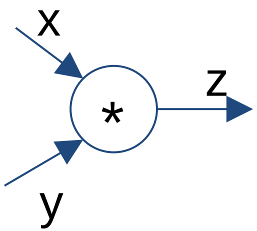
```
class MultiplyGate(object):
    def forward(x,y):
        z = x*y
        return z
    def backward(dz):
        # dx = ... #todo
        # dy = ... #todo
        return [dx, dy]
```

$\boxed{\frac{\partial L}{\partial z}}$

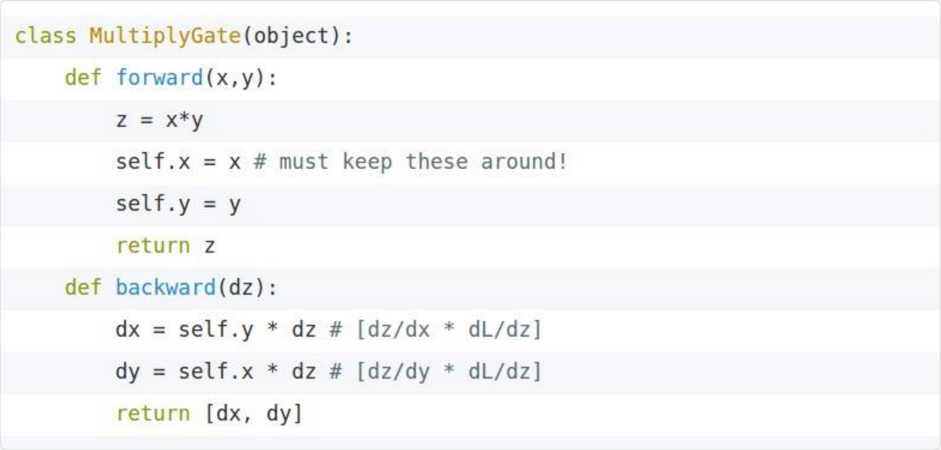
$\boxed{\frac{\partial L}{\partial x}}$

Slide Credit: Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Modularized implementation: forward / backward API



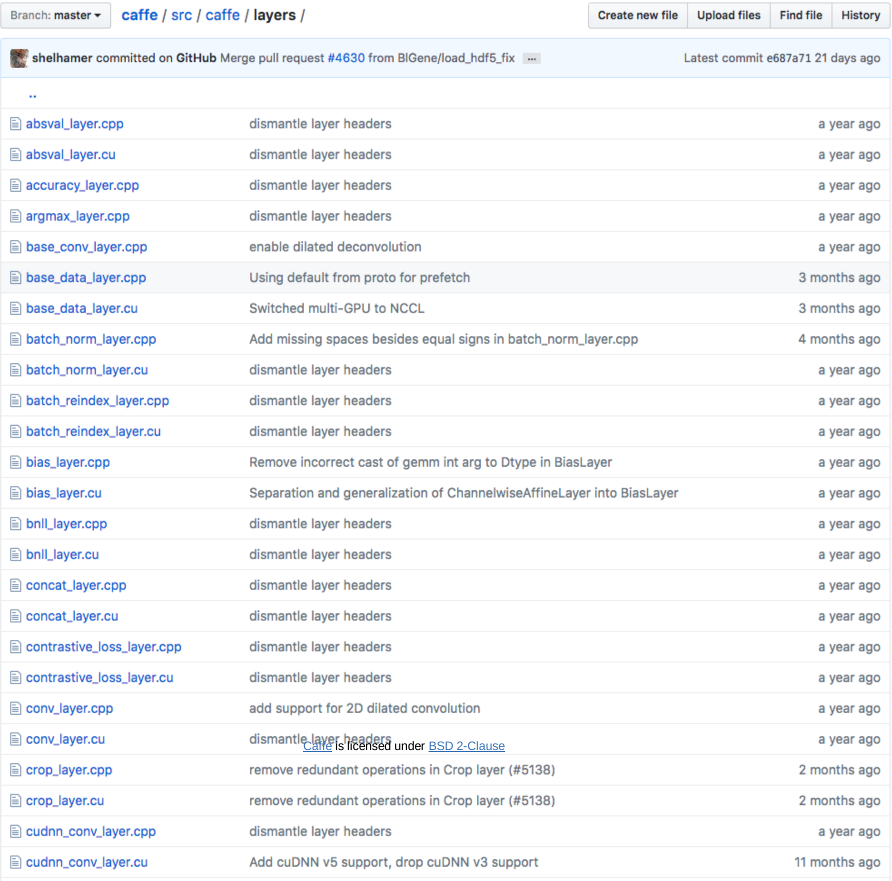
(x,y,z are scalars)



```
class MultiplyGate(object):
    def forward(x,y):
        z = x*y
        self.x = x # must keep these around!
        self.y = y
        return z
    def backward(dz):
        dx = self.y * dz # [dz/dx * dL/dz]
        dy = self.x * dz # [dz/dy * dL/dz]
        return [dx, dy]
```

Slide Credit: Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

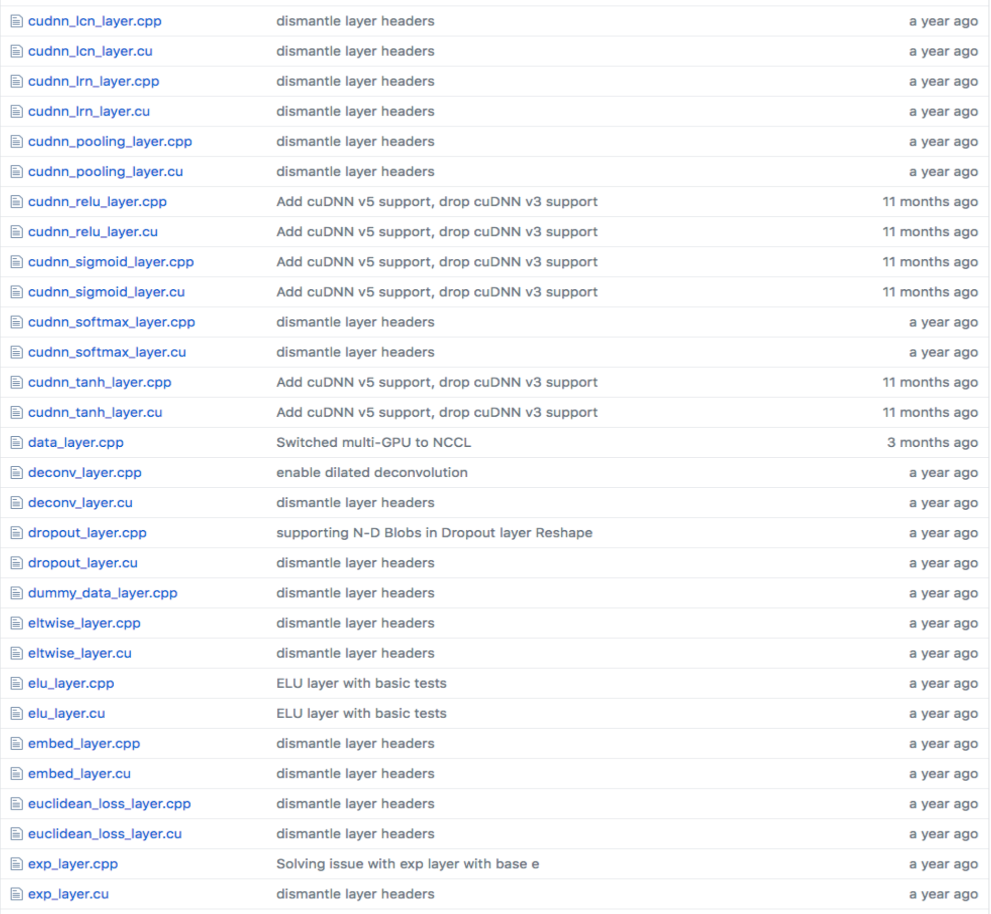
Example: Caffe layers



shelhamer committed on GitHub Merge pull request #4630 from BlGene/load_hdf5_fix … Latest commit e687a71 21 days ago

..

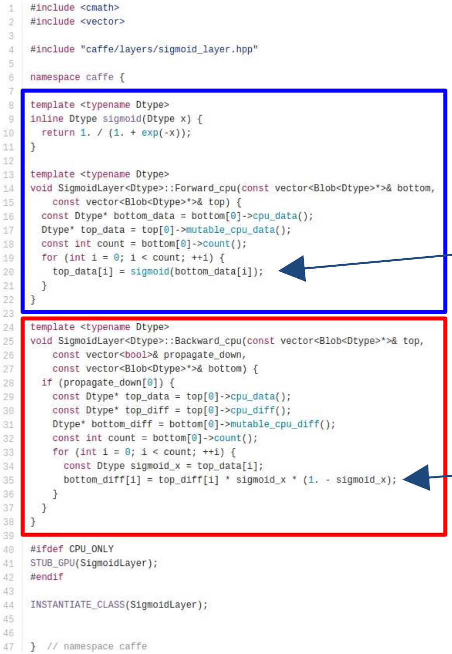
absval_layer.cpp	dismantle layer headers	a year ago
absval_layer.cu	dismantle layer headers	a year ago
accuracy_layer.cpp	dismantle layer headers	a year ago
argmax_layer.cpp	dismantle layer headers	a year ago
base_conv_layer.cpp	enable dilated deconvolution	a year ago
base_data_layer.cpp	Using default from proto for prefetch	3 months ago
base_data_layer.cu	Switched multi-GPU to NCCL	3 months ago
batch_norm_layer.cpp	Add missing spaces besides equal signs in batch_norm_layer.cpp	4 months ago
batch_norm_layer.cu	dismantle layer headers	a year ago
batch_reindex_layer.cpp	dismantle layer headers	a year ago
batch_reindex_layer.cu	dismantle layer headers	a year ago
bias_layer.cpp	Remove incorrect cast of gemm int arg to Dtype in BiasLayer	a year ago
bias_layer.cu	Separation and generalization of ChannelwiseAffineLayer into BiasLayer	a year ago
bnll_layer.cpp	dismantle layer headers	a year ago
bnll_layer.cu	dismantle layer headers	a year ago
concat_layer.cpp	dismantle layer headers	a year ago
concat_layer.cu	dismantle layer headers	a year ago
contrastive_loss_layer.cpp	dismantle layer headers	a year ago
contrastive_loss_layer.cu	dismantle layer headers	a year ago
conv_layer.cpp	add support for 2D dilated convolution	a year ago
conv_layer.cu	dismantle layer headers	a year ago
crop_layer.cpp	remove redundant operations in Crop layer (#5138)	2 months ago
crop_layer.cu	remove redundant operations in Crop layer (#5138)	2 months ago
cudnn_conv_layer.cpp	dismantle layer headers	a year ago
cudnn_conv_layer.cu	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago



cudnn_lcn_layer.cpp	dismantle layer headers	a year ago
cudnn_lcn_layer.cu	dismantle layer headers	a year ago
cudnn_lrn_layer.cpp	dismantle layer headers	a year ago
cudnn_lrn_layer.cu	dismantle layer headers	a year ago
cudnn_pooling_layer.cpp	dismantle layer headers	a year ago
cudnn_pooling_layer.cu	dismantle layer headers	a year ago
cudnn_relu_layer.cpp	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago
cudnn_relu_layer.cu	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago
cudnn_sigmoid_layer.cpp	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago
cudnn_sigmoid_layer.cu	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago
cudnn_softmax_layer.cpp	dismantle layer headers	a year ago
cudnn_softmax_layer.cu	dismantle layer headers	a year ago
cudnn_tanh_layer.cpp	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago
cudnn_tanh_layer.cu	Add cuDNN v5 support, drop cuDNN v3 support	11 months ago
data_layer.cpp	Switched multi-GPU to NCCL	3 months ago
deconv_layer.cpp	enable dilated deconvolution	a year ago
deconv_layer.cu	dismantle layer headers	a year ago
dropout_layer.cpp	supporting N-D Blobs in Dropout layer Reshape	a year ago
dropout_layer.cu	dismantle layer headers	a year ago
dummy_data_layer.cpp	dismantle layer headers	a year ago
eltwise_layer.cpp	dismantle layer headers	a year ago
eltwise_layer.cu	dismantle layer headers	a year ago
elu_layer.cpp	ELU layer with basic tests	a year ago
elu_layer.cu	ELU layer with basic tests	a year ago
embed_layer.cpp	dismantle layer headers	a year ago
embed_layer.cu	dismantle layer headers	a year ago
euclidean_loss_layer.cpp	dismantle layer headers	a year ago
euclidean_loss_layer.cu	dismantle layer headers	a year ago
exp_layer.cpp	Solving issue with exp layer with base e	a year ago
exp_layer.cu	dismantle layer headers	a year ago

Slide Credit: Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Caffe Sigmoid Layer



```cpp
#include <cmath>
#include <vector>

#include "caffe/layers/sigmoid_layer.hpp"

namespace caffe {

template <typename Dtype>
inline Dtype sigmoid(Dtype x) {
  return 1. / (1. + exp(-x));
}

template <typename Dtype>
void SigmoidLayer<Dtype>::Forward_cpu(const vector<Blob<Dtype>*>& bottom,
    const vector<Blob<Dtype>*>& top) {
  const Dtype* bottom_data = bottom[0]->cpu_data();
  Dtype* top_data = top[0]->mutable_cpu_data();
  const int count = bottom[0]->count();
  for (int i = 0; i < count; ++i) {
    top_data[i] = sigmoid(bottom_data[i]);
  }
}

template <typename Dtype>
void SigmoidLayer<Dtype>::Backward_cpu(const vector<Blob<Dtype>*>& top,
    const vector<bool>& propagate_down,
    const vector<Blob<Dtype>*>& bottom) {
  if (propagate_down[0]) {
    const Dtype* top_data = top[0]->cpu_data();
    const Dtype* top_diff = top[0]->cpu_diff();
    Dtype* bottom_diff = bottom[0]->mutable_cpu_diff();
    const int count = bottom[0]->count();
    for (int i = 0; i < count; ++i) {
      const Dtype sigmoid_x = top_data[i];
      bottom_diff[i] = top_diff[i] * sigmoid_x * (1. - sigmoid_x);
    }
  }
}

#ifdef CPU_ONLY
STUB_GPU(SigmoidLayer);
#endif

INSTANTIATE_CLASS(SigmoidLayer);


}  // namespace caffe
```

$$\boxed{\sigma(x) = \frac{1}{1+e^{-x}}}$$

$$\boxed{(1-\sigma(x))\,\sigma(x)}$$ * top_diff (chain rule)

Slide Credit: Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

- Neural networks involves composing simple functions into a **computation graph**

- Optimization (updating weights) of this graph is through backpropagation
  - Recursive algorithm: Gradient descent (partial derivatives) plus chain rule

- Remaining questions:
  - How does this work with vectors, matrices, tensors?
    - Across a composed function?
  - How can we implement this algorithmically to make these calculations automatic? **Automatic Differentiation**

Summary

Linear Algebra View: Vector and Matrix Sizes

$$\begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1m} & b1 \\ w_{21} & w_{22} & \cdots & w_{2m} & b2 \\ w_{31} & w_{32} & \cdots & w_{3m} & b3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \\ 1 \end{bmatrix}$$

$$\boldsymbol{W} \qquad\qquad \boldsymbol{x}$$

Sizes: $[\boldsymbol{c} \times (\boldsymbol{m} + \boldsymbol{1})]$ $[(\boldsymbol{m} + \boldsymbol{1}) \times \boldsymbol{1}]$

Where $\boldsymbol{c}$ is number of classes

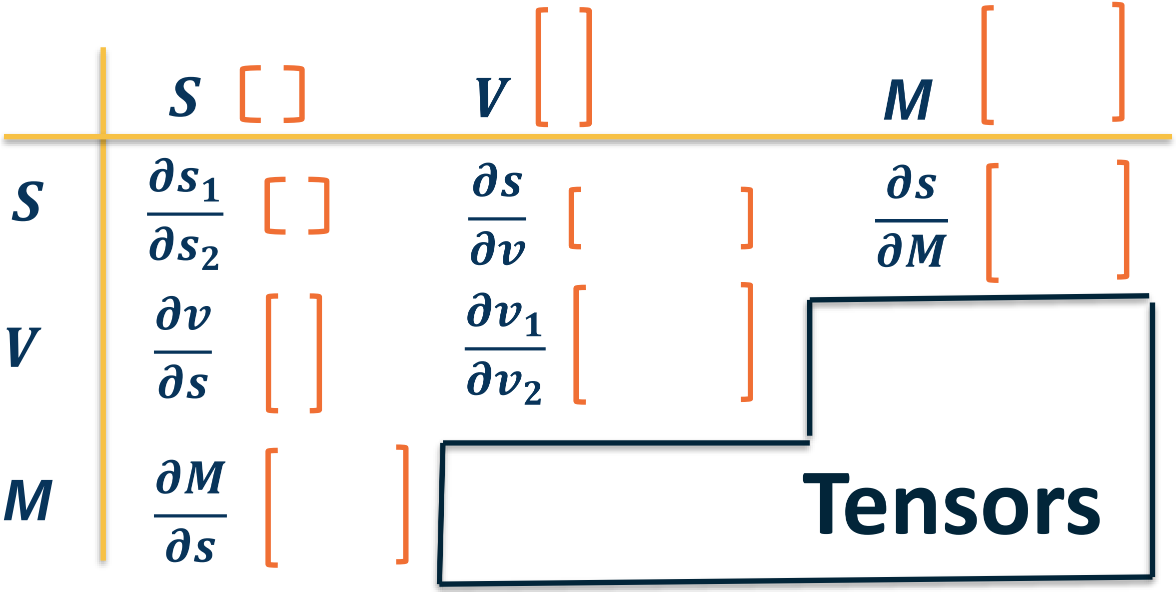
$\boldsymbol{m}$ is dimensionality of input

Closer Look at a Linear Classifier

Georgia Tech

Conventions:

- Size of derivatives for scalars, vectors, and matrices:
  Assume we have scalar $\boldsymbol{s} \in \mathbb{R}^1$, vector $\boldsymbol{v} \in \mathbb{R}^m$, i.e. $\boldsymbol{v} = [v_1, v_2, \dots, v_m]^T$ and matrix $\boldsymbol{M} \in \mathbb{R}^{m_1 \times m_2}$



	S	V	M
S	$\frac{\partial s_1}{\partial s_2}$	$\frac{\partial s}{\partial v}$	$\frac{\partial s}{\partial M}$
V	$\frac{\partial v}{\partial s}$	$\frac{\partial v_1}{\partial v_2}$	
M	$\frac{\partial M}{\partial s}$		Tensors

Conventions:

- Size of derivatives for scalars, vectors, and matrices: Assume we have scalar $\boldsymbol{s} \in \mathbb{R}^{1}$, vector $\boldsymbol{v} \in \mathbb{R}^{\boldsymbol{m}}$, i.e. $\boldsymbol{v} = [\boldsymbol{v}_1, \boldsymbol{v}_2, \ldots, \boldsymbol{v}_m]^T$ and matrix $\boldsymbol{M} \in \mathbb{R}^{\boldsymbol{m}_1 \times \boldsymbol{m}_2}$
- What is the size of $\frac{\partial \boldsymbol{v}}{\partial \boldsymbol{s}}$? $\mathbb{R}^{\boldsymbol{m} \times 1}$ (column vector of size $\boldsymbol{m}$)
- What is the size of $\frac{\partial \boldsymbol{s}}{\partial \boldsymbol{v}}$? $\mathbb{R}^{1 \times \boldsymbol{m}}$ (row vector of size $\boldsymbol{m}$)

$$\begin{bmatrix} \frac{\partial v_1}{\partial s} \\ \frac{\partial v_2}{\partial s} \\ \vdots \\ \frac{\partial v_m}{\partial s} \end{bmatrix}$$

$$\begin{bmatrix} \frac{\partial s}{\partial v_1} & \frac{\partial s}{\partial v_1} & \cdots & \frac{\partial s}{\partial v_m} \end{bmatrix}$$

Conventions:

- What is the size of $\frac{\partial v^1}{\partial v^2}$? A matrix:

$$\begin{array}{c|cccccc|}
 & & & \textbf{Col } j & & & \\
 & \frac{\partial v_1^1}{\partial v_1^2} & \cdots & \cdots & \cdots & \cdots & \\
 & \cdots & & \cdots & \cdots & \cdots & \cdots \\
\textbf{Row } i & \frac{\partial v_i^1}{\partial v_1^2} & \cdots & \frac{\partial v_i^1}{\partial v_j^2} & \cdots & \frac{\partial v_i^1}{\partial v_{m_2}^2} & \\
 & \cdots & \cdots & \cdots & \cdots & \cdots & \\
 & \cdots & \cdots & \cdots & \cdots & \cdots &
\end{array}_{m_1 \times m_2}$$

- This matrix of partial derivatives is called a **Jacobian**

(Note this is slightly different convention than on Wikipedia). Also, computationally other conventions are used.

Conventions:

- What is the size of $\frac{\partial s}{\partial M}$? A matrix:

$$\begin{bmatrix} \frac{\partial s}{\partial m_{[1,1]}} & \cdots & \cdots & \cdots & \cdots & \\ \cdots & & \cdots & \cdots & \cdots & \cdots \\ \cdots & \cdots & \frac{\partial s}{\partial m_{[i,j]}} & \cdots & \cdots & \\ \cdots & \cdots & \cdots & \cdots & \cdots & \\ \cdots & \cdots & \cdots & \cdots & \cdots & \end{bmatrix}$$

(Note this is slightly different convention than on Wikipedia). Also, computationally other conventions are used.

Example 1:

$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x \\ x^2 \end{bmatrix} \qquad \frac{\partial y}{\partial x} = \begin{bmatrix} 1 \\ 2x \end{bmatrix}$$

Example 2:

$$y = w^T x = \sum_k w_k x_k$$

$$\frac{\partial y}{\partial x} = \left[\frac{\partial y}{\partial x_1}, \ldots, \frac{\partial y}{\partial x_m}\right]$$

$$= [w_1, \ldots, w_m]$$ because $$\frac{\partial(\sum_k w_k x_k)}{\partial x_i} = w_i$$

$$= w^T$$

Examples

Example 3:

$$y = Wx \qquad \frac{\partial y}{\partial x} = W$$

$$\begin{array}{cc} & \qquad\qquad \textbf{Col } j \\ \textbf{Row } i & \begin{bmatrix} \frac{\partial y_1}{\partial x_1} & \cdots & \cdots & \cdots & \cdots & \\ \cdots & & \cdots & \cdots & \cdots & \cdots \\ \cdots & \cdots & \frac{\partial y_i}{\partial x_j} & \cdots & \cdots & \\ \cdots & \cdots & \cdots & \cdots & \cdots & \\ \cdots & \cdots & \cdots & \cdots & \cdots & \end{bmatrix} \end{array} = \begin{bmatrix} \cdots & \cdots & \cdots & \cdots & \cdots & \\ \cdots & & \cdots & \cdots & \cdots & \cdots \\ \cdots & \cdots & w_{ij} & \cdots & \cdots & \\ \cdots & \cdots & \cdots & \cdots & \cdots & \\ \cdots & \cdots & \cdots & \cdots & \cdots & \end{bmatrix} \qquad y_i = \sum_j w_{ij} x_j$$

Example 4:

$\frac{\partial (wAw)}{\partial w} = 2w^T A$ (assuming A is symmetric)

- What is the size of $\frac{\partial L}{\partial W}$?
  - Remember that loss is a **scalar** and W is a matrix:

$$\begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1m} & b1 \\ w_{21} & w_{22} & \cdots & w_{2m} & b2 \\ w_{31} & w_{32} & \cdots & w_{3m} & b3 \end{bmatrix}$$

$$W$$

Jacobian is also a matrix:

$$\begin{bmatrix} \frac{\partial L}{\partial w_{11}} & \frac{\partial L}{\partial w_{12}} & \cdots & \frac{\partial L}{\partial w_{1m}} & \frac{\partial L}{\partial b_1} \\ \frac{\partial L}{\partial w_{21}} & \cdots & \cdots & \frac{\partial L}{\partial w_{2m}} & \frac{\partial L}{\partial b_2} \\ \cdots & \cdots & \cdots & \frac{\partial L}{\partial w_{3m}} & \frac{\partial L}{\partial b_3} \end{bmatrix}$$

Dimensionality of Derivatives in ML

Jacobians of Batches

Batches of data are **matrices** or **tensors** (multi-dimensional matrices)

Examples:

- Each instance is a vector of size m, our batch is of size $[\boldsymbol{B} \times \boldsymbol{m}]$
- Each instance is a matrix (e.g. grayscale image) of size $\boldsymbol{W} \times \boldsymbol{H}$, our batch is $[\boldsymbol{B} \times \boldsymbol{W} \times \boldsymbol{H}]$
- Each instance is a multi-channel matrix (e.g. color image with R,B,G channels) of size $\boldsymbol{C} \times \boldsymbol{W} \times \boldsymbol{H}$, our batch is $[\boldsymbol{B} \times \boldsymbol{C} \times \boldsymbol{W} \times \boldsymbol{H}]$

Jacobians become tensors which is complicated

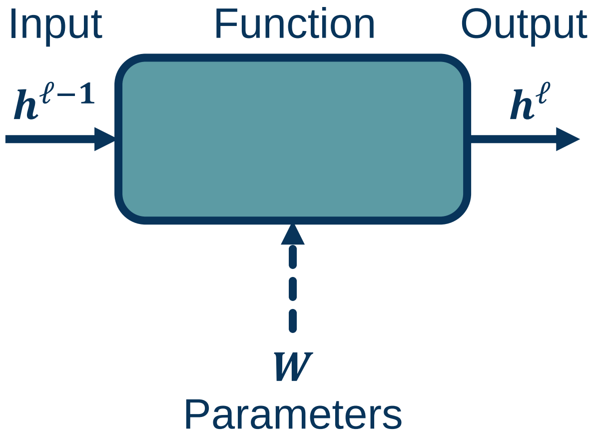
- Instead, flatten input to a vector and get a vector of derivatives!
- This can also be done for partial derivatives between two vectors, two matrices, or two tensors

$$\begin{bmatrix} x_{11} & x_{12} & \cdots & x_{1n} \\ x_{21} & x_{22} & \cdots & x_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n1} & x_{n2} & \cdots & x_{nn} \end{bmatrix}$$

$$\textbf{Flatten} \Big\Downarrow$$

$$\begin{bmatrix} x_{11} \\ x_{12} \\ \vdots \\ x_{21} \\ x_{22} \\ \vdots \\ x_{n1} \\ \vdots \\ x_{nn} \end{bmatrix}$$

Fully Connected (FC) Layer: Forward Function



Input

Function

Output

$h^{\ell-1}$

h^{ℓ}

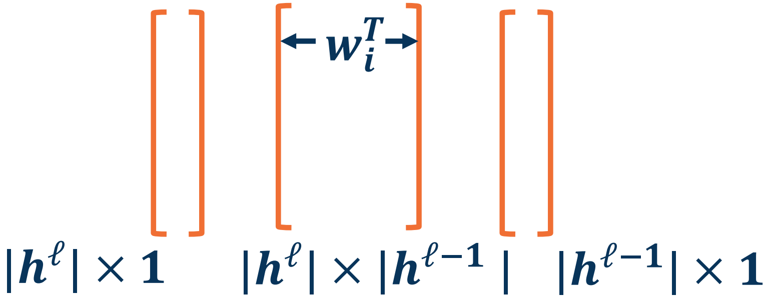
W

Parameters

Define:

$$h_i^{\ell} = w_i^T h^{\ell-1}$$

$$h^{\ell} = W h^{\ell-1}$$

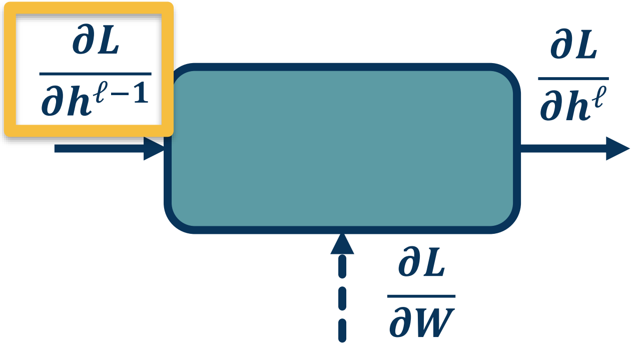


$\leftarrow w_i^T \rightarrow$

$|h^{\ell}| \times 1$

$|h^{\ell}| \times |h^{\ell-1}|$

$|h^{\ell-1}| \times 1$



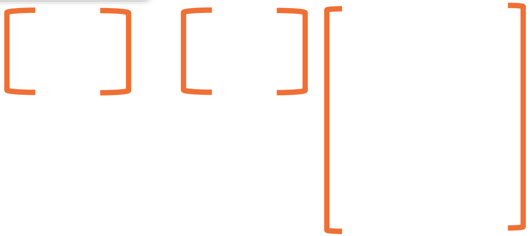
$$h^{\ell} = W h^{\ell-1}$$

$$\frac{\partial h^{\ell}}{\partial h^{\ell-1}} = W$$

Define:

$$h_i^{\ell} = w_i^T h^{\ell-1}$$

$$\boxed{\frac{\partial L}{\partial h^{\ell-1}}} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial h^{\ell-1}}$$



$1 \times |h^{\ell-1}|$ $\quad 1 \times |h^{\ell}|$ $\quad |h^{\ell}| \times |h^{\ell-1}|$

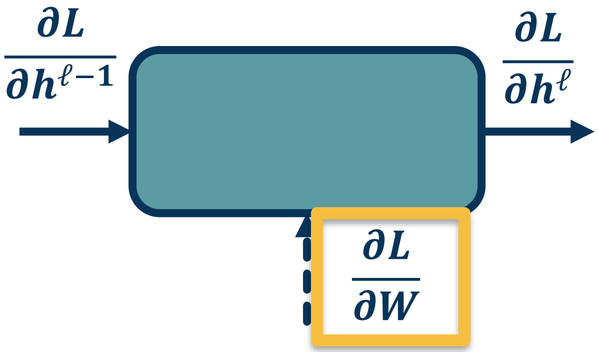
Fully Connected (FC) Layer

$$h^\ell = W h^{\ell-1}$$

$$\frac{\partial h^\ell}{\partial h^{\ell-1}} = W$$

Define:

$$h_i^\ell = w_i^T h^{\ell-1}$$



$$\xcancel{\boxed{\frac{\partial L}{\partial W}} = \frac{\partial L}{\partial h^\ell}\,\frac{\partial h^\ell}{\partial W}}$$

Note doing this on full W matrix would result in Jacobian tensor!

But it is *sparse* – each output only affected by corresponding weight row

Fully Connected (FC) Layer

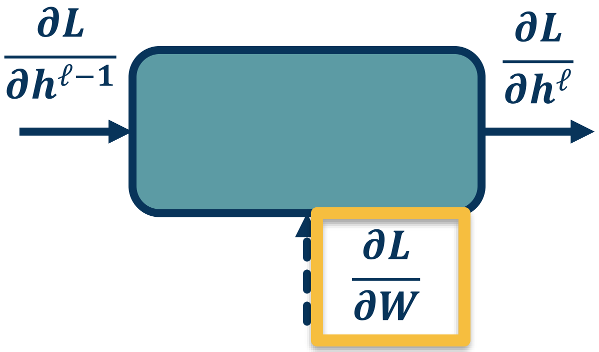
$$h^{\ell} = W h^{\ell-1}$$

$$\frac{\partial h^{\ell}}{\partial h^{\ell-1}} = W$$

Define:

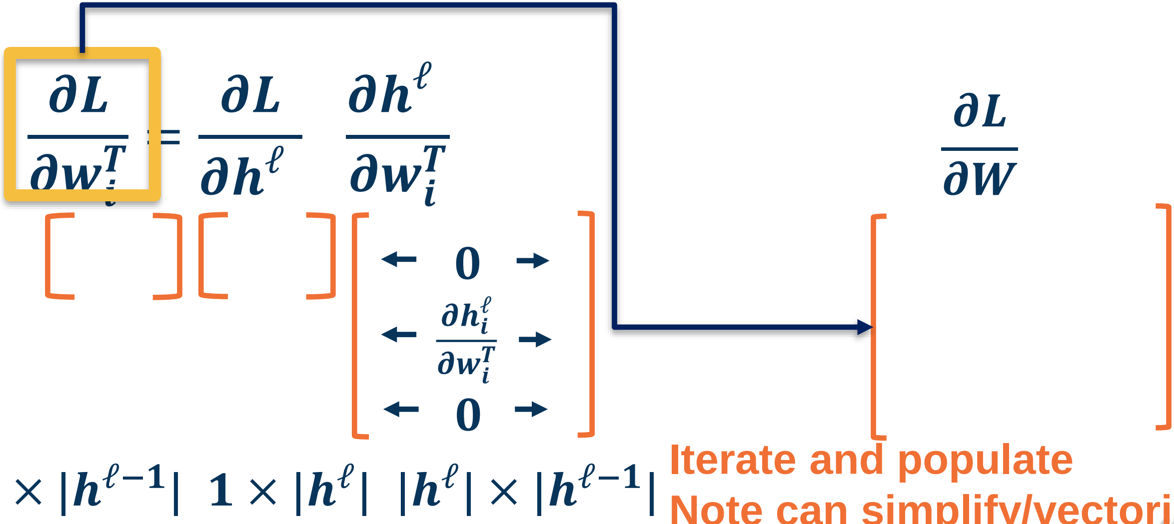
$$h_i^{\ell} = w_i^T h^{\ell-1}$$

$$\frac{\partial h_i^{\ell}}{\partial w_i^T} = h^{(\ell-1),T}$$



Note doing this on full W matrix would result in Jacobian tensor!

But it is *sparse* – each output only affected by corresponding weight row



$$\boxed{\frac{\partial L}{\partial w_i^T}} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial w_i^T}$$

$$\begin{bmatrix} \quad \end{bmatrix} \begin{bmatrix} \quad \end{bmatrix} \begin{bmatrix} \leftarrow & 0 & \rightarrow \\ \leftarrow & \frac{\partial h_i^{\ell}}{\partial w_i^T} & \rightarrow \\ \leftarrow & 0 & \rightarrow \end{bmatrix}$$

$1 \times |h^{\ell-1}|$ $\quad 1 \times |h^{\ell}|$ $\quad |h^{\ell}| \times |h^{\ell-1}|$

$$\frac{\partial L}{\partial W}$$

$$\begin{bmatrix} \quad \end{bmatrix}$$

Iterate and populate

Note can simplify/vectorize!

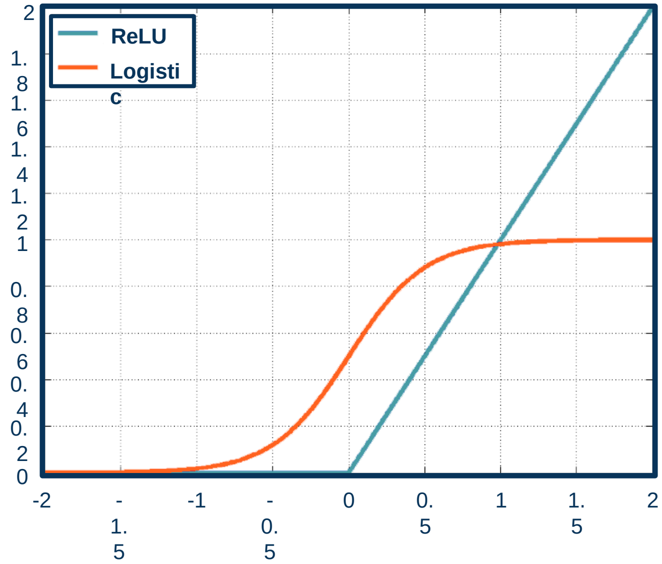
Fully Connected (FC) Layer

We can employ **any differentiable (or piecewise differentiable) function**

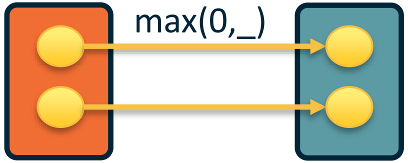
A common choice is the **Rectified Linear Unit**

- Provides non-linearity but better gradient flow than sigmoid
- Performed **element-wise**

How many parameters for this layer?



$$h^{\ell} = \max\left(0, h^{\ell-1}\right)$$



Rectified Linear Unit (ReLU)

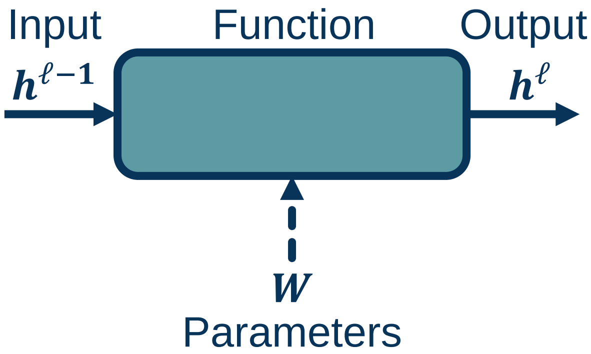
Jacobian of ReLU

Full Jacobian of ReLU layer is **large** (output dim x input dim)

- But again it is **sparse**
- Only **diagonal values non-zero** because it is element-wise
- An output value affected only by **corresponding input value**

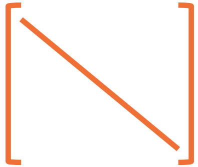
Max function **funnels gradients through selected max**

- Gradient will be **zero** if input **<= 0**



Forward: $h^{\ell} = \max(0, h^{\ell-1})$

Backward: $\frac{\partial L}{\partial h^{\ell-1}} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial h^{\ell-1}}$

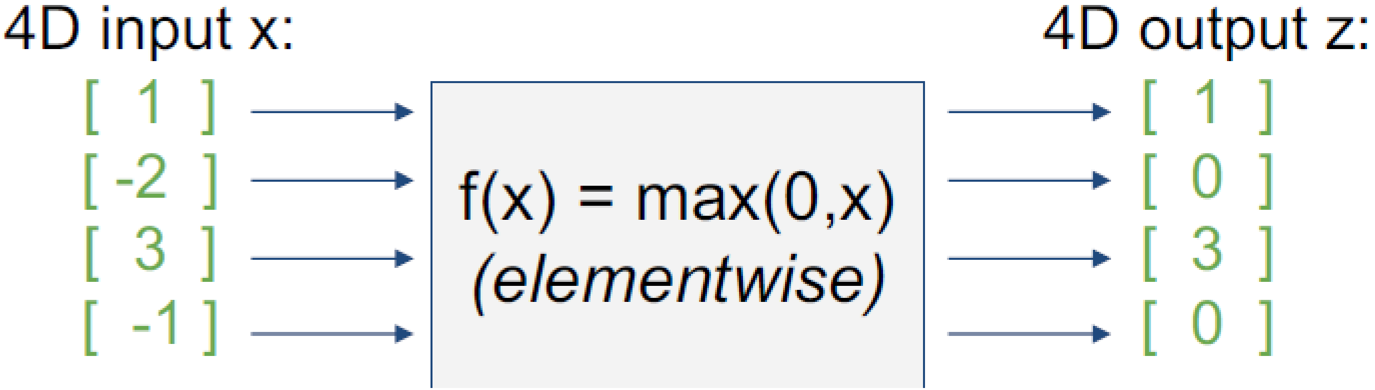


$|h^{\ell} \times h^{\ell-1}|$

For diagonal

$$\frac{\partial h^{\ell}}{\partial h^{\ell-1}} = \begin{cases} 1 & if\ h^{\ell-1} > 0 \\ 0 & otherwise \end{cases}$$

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n



4D input x:

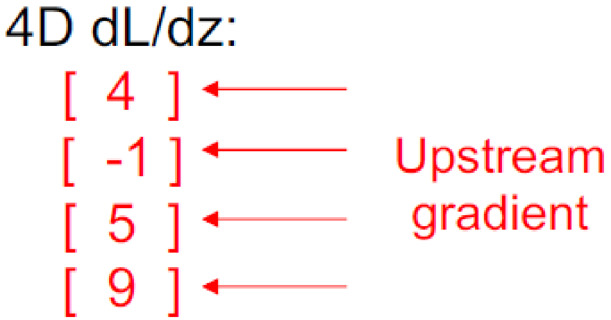
[1]
[-2]
[3]
[-1]

f(x) = max(0,x)
(elementwise)

4D output z:

[1]
[0]
[3]
[0]

What does $\frac{\partial z}{\partial x}$ look like?

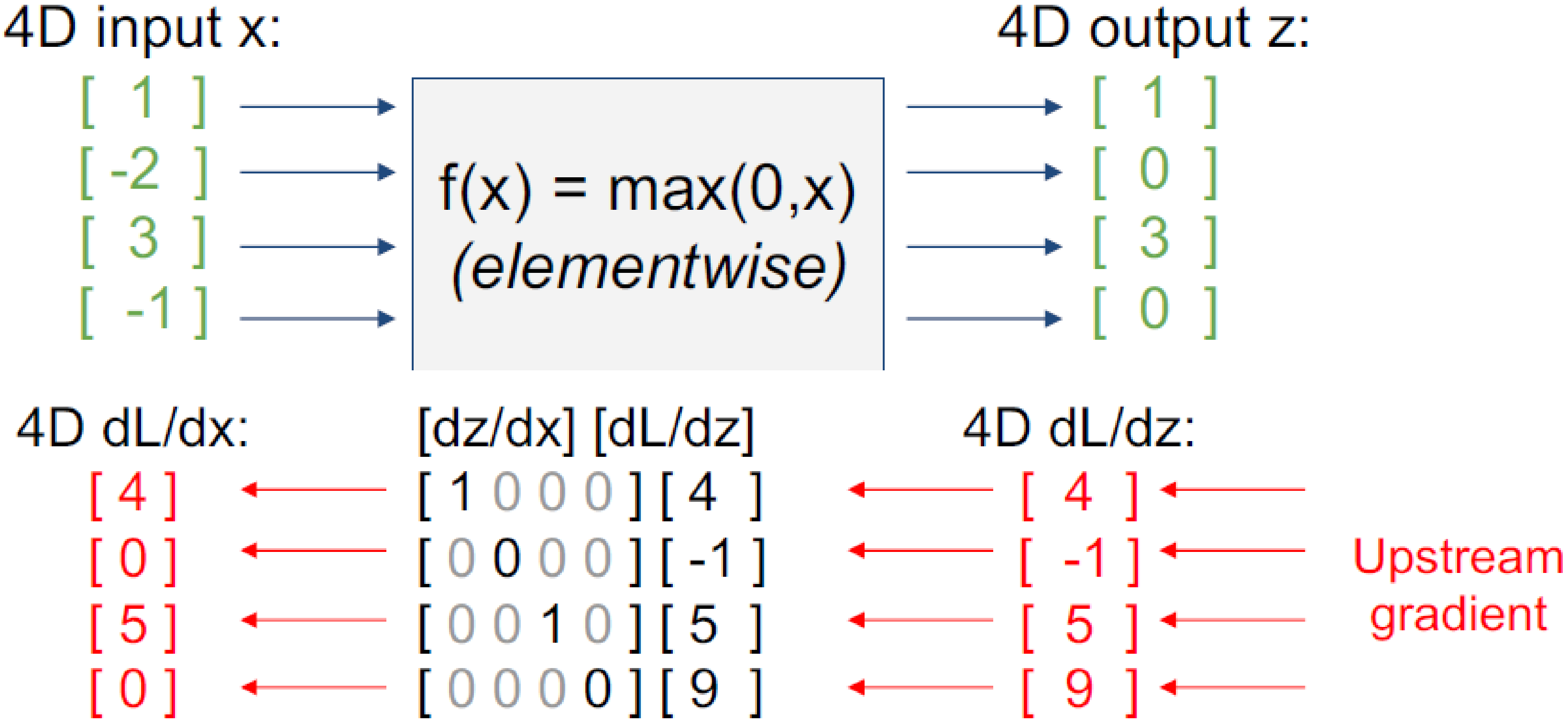


4D dL/dz:

[4]
[-1]
[5]
[9]

Upstream gradient

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n



4D input x:

$$\begin{bmatrix} 1 \\ -2 \\ 3 \\ -1 \end{bmatrix}$$

f(x) = max(0,x)

(elementwise)

4D output z:

$$\begin{bmatrix} 1 \\ 0 \\ 3 \\ 0 \end{bmatrix}$$

4D dL/dx:

$$\begin{bmatrix} 4 \\ 0 \\ 5 \\ 0 \end{bmatrix}$$

[dz/dx] [dL/dz]

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$$

4D dL/dz:

$$\begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$$

Upstream gradient

For element-wise ops, jacobian is **sparse**: off-diagonal entries always zero!

Never **explicitly** form Jacobian -- instead use elementwise multiplication

- Neural networks involves composing simple functions into a **computation graph**

- Optimization (updating weights) of this graph is through backpropagation
  - Recursive algorithm: Gradient descent (partial derivatives) plus chain rule

- Remaining questions:
  - How does this work with vectors, matrices, tensors?
    - Across a composed function? **Next!**
  - How can we implement this algorithmically to make these calculations automatic? **Automatic Differentiation**

Summary

Composition of Functions: $f(g(x)) = (f \circ g)(x)$

A complex function (e.g. defined by a neural network):

$$f(x) = g_\ell\,(g_{\ell-1}(\dots g_1(x)))$$

$$f(x) = g_\ell \circ g_{\ell-1} \dots \circ g_1(x)$$

(Many of these will be parameterized)

(Note you might find the opposite notation as well!)

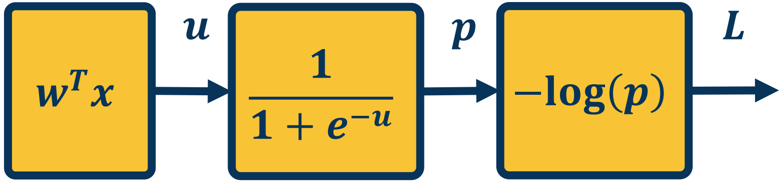
Scalar Case

Vector Case

Jacobian View of Chain Rule

Graphical View of Chain Rule

Chain Rule: Cascaded



$$\bar{L} = 1$$

$$\bar{p} = \frac{\partial L}{\partial p} = -\frac{1}{p}$$

where $p = \sigma(w^T x)$ and $\sigma(x) = \frac{1}{1+e^{-x}}$

$$\bar{u} = \frac{\partial L}{\partial u} = \frac{\partial L}{\partial p}\,\frac{\partial p}{\partial u} = \bar{p}\,\sigma(1-\sigma)$$

$$\bar{w} = \frac{\partial L}{\partial w} = \frac{\partial L}{\partial u}\,\frac{\partial u}{\partial w} = \bar{u}x^T$$

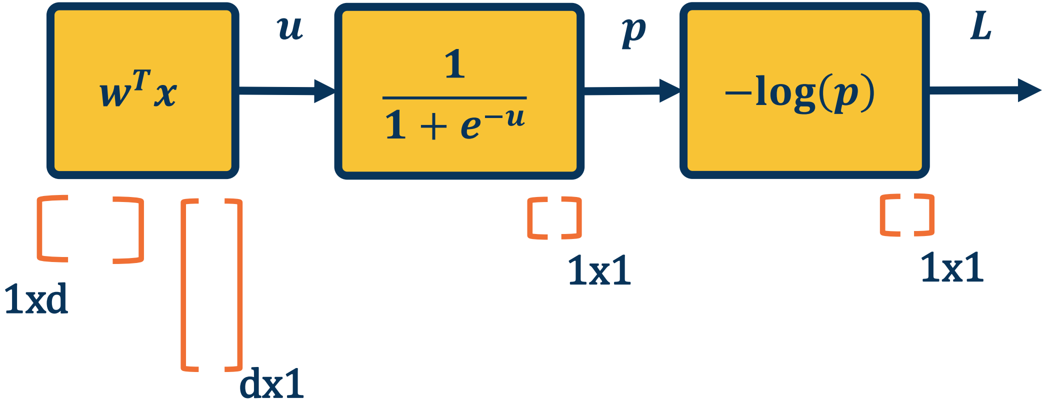
We can do this in a combined way to see all terms together:

$$\bar{w} = \frac{\partial L}{\partial p}\,\frac{\partial p}{\partial u}\,\frac{\partial u}{\partial w} = -\frac{1}{\sigma(w^T x)}\sigma(w^T x)(1-\sigma(w^T x))x^T$$
$$= -\left(1-\sigma(w^T x)\right)x^T$$

This effectively shows gradient flow along path from L to w

Example Gradient Computations

The chain rule can be computed as a **series of scalar, vector, and matrix linear algebra operations**

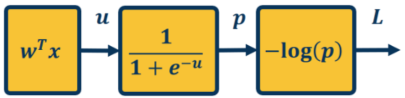


Extremely efficient in graphics processing units (GPUs)

$$\bar{w} = -\underbrace{\frac{1}{\sigma(w^T x)}}_{\text{1x1}} \underbrace{\sigma\left(w^T x\right)}_{\text{1x1}} \left(1 - \underbrace{\sigma\left(w^T x\right)}_{\text{1x1}}\right) \underbrace{x^T}_{\text{1xd}}$$

Vectorized Computations

Different Views of Equivalent Ideas



$L = 1$

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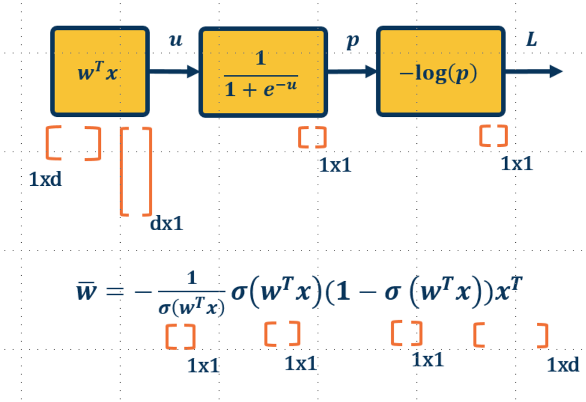
$$= -\left(1-\sigma(w^T x)\right)x^T$$

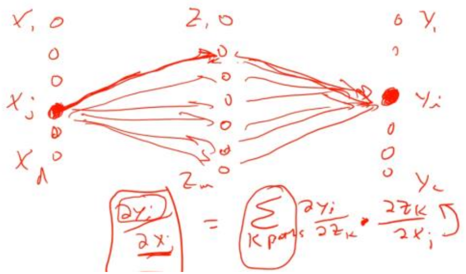
This effectively shows gradient flow along path from L to w

Computation Graph / Global View of Chain Rule



$$\bar{w} = -\frac{1}{\sigma(w^T x)}\sigma(w^T x)(1-\sigma\,(w^T x))x^T$$

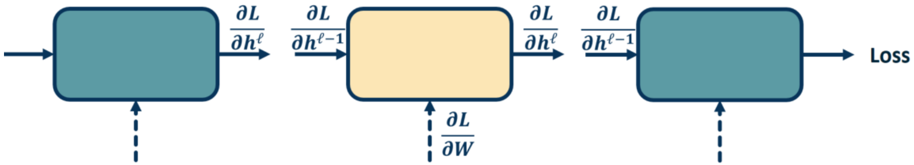
Computational / Tensor View



$$\frac{\partial y_i}{\partial x_j} = \sum_{k\ \text{parents}} \frac{\partial y_i}{\partial z_k} \cdot \frac{\partial z_k}{\partial x_j}$$

Graph View

- We want to to compute: $\left\{\frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W}\right\}$



Backpropagation View (Recursive Algorithm)

- **Backpropagation:** Recursive, modular algorithm for chain rule + gradient descent

- **When we move to vectors and matrices:**
  - Composition of functions (scalar)
  - Composition of functions (vectors/matrices)
  - Jacobian view of chain rule
  - Can view entire set of calculations as linear algebra operations (matrix-vector or matrix-matrix multiplication)

- **Automatic differentiation**:
  - Reduction of modules to simple operations we know (simple multiplication, etc.)
  - Automatically build computation graph in background as write code
  - Automatically compute gradients via backward pass

Summary